PIQUASSO

Simulation of photonic quantum computing with automatic differentiation in Piquasso

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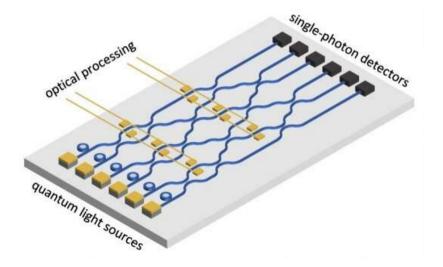
May 30, 2024

GPU day 2024



Photonic Quantum Computing

A photonic quantum computer stores information in independent optical modes called **qumodes**.





Quantum advantage by USTC

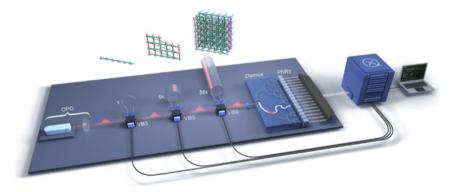
The Quantum Information Group of USTC in Hefei (led by Jian-Wei Pan) demonstrated an advantage over classical computation in 2020 (with improvements in 2021 and 2023, with the latter mentioning our method as a classical benchmark).





Quantum advantage by Xanadu

Xanadu also demonstrated an advantage over classical computation in 2022 on the Borealis chip, which is also publicly available.





Classical simulation of photonic quantum computers



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Simulating photonic quantum circuits

We need to **simulate** photonic quantum computers, because:

- Photonic quantum computers are still **not widely available**, but we want to execute photonic quantum algorithms for research.
- It can aid circuit design.
- > Trying to simulate quantum computing may inspire **better classical algorithms**.
- It can be used to certify hardware.
- It helps photonic quantum machine learning research via automatic differentiation.



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- It can be used to certify hardware.
- It helps photonic quantum machine learning research via automatic differentiation.

However: Simulating photonic quantum circuits is classically hard in general!



PIQUASSO: PhotonIc **QUA**ntum computer Simulator SOftware

We are developing and maintaining a new simulator framework written in Python called **Piquasso**.

We wanted to have a simulator we could experiment with and we could extend and improve by ourselves.

Main goals:

- Extensibility (e.g., TensorFlow, JAX)
- ► High performance (e.g., via C++ PiquassoBoost plugin)
- Reproducibility
- Clean code

Piquasso is open source, available on $GitHub^1$ and can be installed with:

pip install piquasso





Available simulators in **PIQUASSO**

Different state representations are useful depending on the scenario.

In Piquasso, you can choose from the following:

- GaussianSimulator: Simulates Gaussian states
- SamplingSimulator: Simulates the Boson Sampling scheme
- FockSimulator: Simulates Fock states
- PureFockSimulator: Simulates pure Fock states



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Available simulators in **PiquassoBoost**:

- BoostedGaussianSimulator: Same as GaussianSimulator, but reimplemented in C++ with improved hafnian and torontonian calculations.
- BoostedSamplingSimulator: Same as SamplingSimulator, where sampling algorithm is reimplemented and parallelized in C++ with improved permanent calculation algorithms.



Usage example

```
1 simulator = pg.GaussianSimulator(d=5)
2
3 with pq.Program() as program:
      pq.Q(all) | pq.Vacuum()
4
5
      for i in range(5):
6
           pq.Q(i) \mid pq.Squeezing(r=0.1) \mid pq.Displacement(r=1.0)
7
8
9
      pq.Q(0,1) | pq.Beamsplitter(theta=np.pi / 3)
      pg.Q(2,3) | pg.Beamsplitter(theta=np.pi / 4)
10
11
      pq.Q(3,4) | pq.Beamsplitter(theta=np.pi / 5)
      pq.Q(all) | pq.ParticleNumberMeasurement()
13
14
15 result = simulator.execute(program, shots=1000)
16 print(result.samples)
17 \# [(0, 1, 1, 2, 2), (1, 3, 0, 0, 1), (0, 1, 0, 0, 3), \dots
```

Choose your framework!

- NumpyCalculator: Default calculator, uses NumPy, SciPy and Numba.
- TensorflowCalculator: Uses TensorFlow for calculations (with graph compilation and OpenXLA support).
- ► JaxCalculator: Uses 🥂 for calculations (with 🐼 OpenXLA support).





Fock space truncation

The Fock simulation is an **approximation**, due to the ubiquitous cutoff.

STRAWBERRY FIELDS: Local cutoff Constraint on the particle number by mode. State vector size:

 c^d , c: **local** cutoff, d: number of modes. (1)

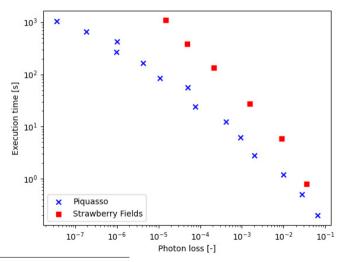
PIQUASSO: Global cutoff

Constraint on particle number on the whole system. State vector size:

 $\binom{d+c-1}{c-1}$, c: global cutoff, d: number of modes. (2)

Contributions that are left out by using a global cutoff instead of a local one have small coefficients in most cases.

Photon losses²: PIQUASSO vs. STRAWBERRY FIELDS

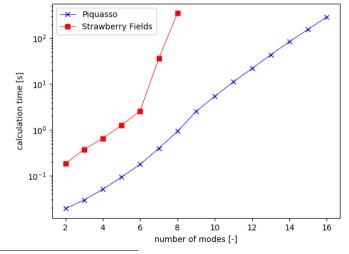




²In a circuit using 4 continuous-variable quantum neural network (CVQNN) layers on 8 modes.

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Automatic differentiation³: **PIQUASSO** vs. STRAWBERRY FIELDS

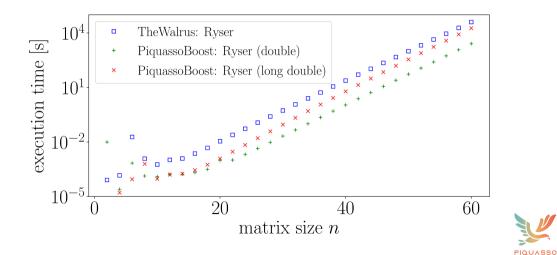


 3 In a circuit using 4 CVQNN layers with cutoff 10.



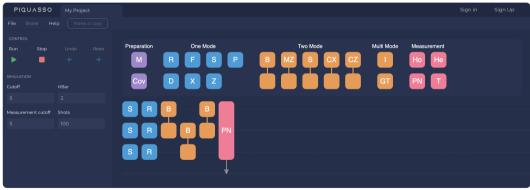
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Hafnian calculation speedup in PiquassoBoost

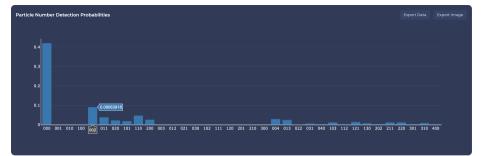


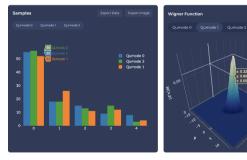
PIQUASSO Composer

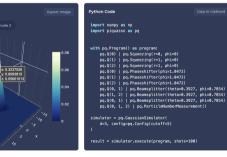
A web-based circuit composer is made available at https://piquasso.com.













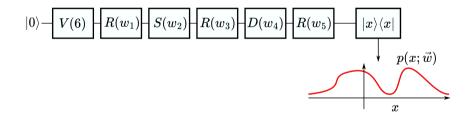
Applications



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I. Training continuous-variable Born machines (CVBMs)⁴

- Born machine: Parametrized quantum circuit producing probability distributions via Born's rule => generative quantum machine learning
- **CVBM:** Photonic quantum circuits can generate **position distribution**

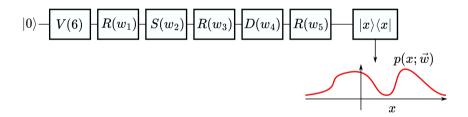


⁴Z. Kolarovszki, D. T. R. Nagy, Z. Zimborás, "On the learning abilities of photonic continuous-variable Born machines" [submitted]



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However, classically simulation is demanding, even for a single mode!



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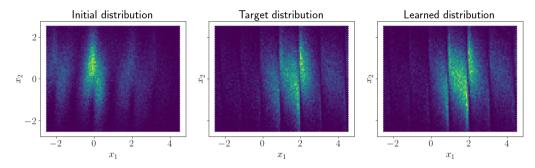
PIQUASSO uses a new classical algorithm for homodyne measurement tailored for **multimode systems**.

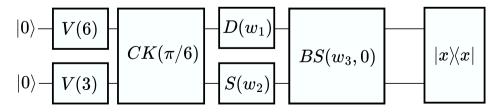
 $\sim~1000\times$ speedup over previous solutions!

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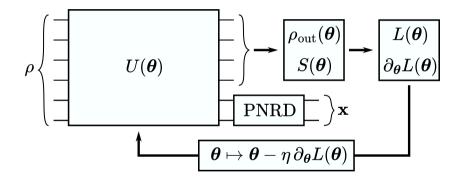
I. Efficient training of multimode CVBMs with **PIQUASSO**





II. Optimizing non-deterministic gates with imperfect detections⁵

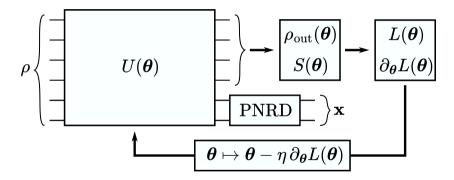
Nondeterministic gates can implement **qubit** gates on a photonic quantum computer.



⁵C. Czabán, Z. Kolarovszki, M. Karácsony, Z. Zimborás, "Suppressing photon detection errors in nondeterministic state preparation" [accepted]

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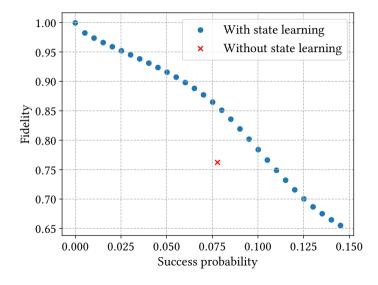
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Problem: Photon detectors have biases.

⁵C. Czabán, Z. Kolarovszki, M. Karácsony, Z. Zimborás, "Suppressing photon detection errors in nondeterministic state preparation" [accepted]

II. Fidelity vs. success rate of conditional sign flip gate





III. Gate synthesis with adaptive circuit compression⁷

Gate synthesis problem: Given a unitary matrix, find a corresponding circuit implementing it!

Existing solution: Gradient-based optimization with universal layers.

Using \checkmark + \circledast OpenXLA $\implies \sim 600 \times \text{speedup!}^6$

⁶With 25 CVQNN layers and Fock space cutoff 20, averaged from 1000 iterations. ⁷Henrik Varga, "Decomposition of unitary matrices based on bosonic Hamiltonian operators into elementary photonic quantum gates" [unpublished]



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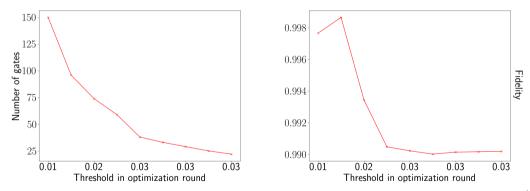
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This speedup allows us to **compress** the circuit adaptively, by "throwing" out gates close to identity.

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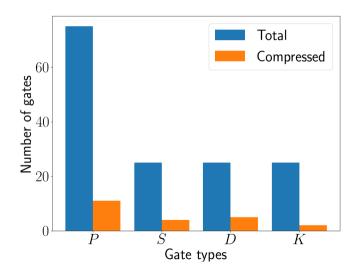


III. Decomposing the cubic phase gate with compression





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Thank you for your attention!

This research was supported by the Ministry of Culture and Innovation and the National Research, Development and Innovation Office within the Quantum Information National Laboratory of Hungary (Grant No. 2022-2.1.1-NL-2022-00004).





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