



# COMPUTING CLASSICAL PARTITION FUNCTIONS: FROM ONSAGER AND KAUFMAN TO QUANTUM ALGORITHMS

ReAQCT '24, June 19–20, 2024 | Roberto Gargiulo, Matteo Rizzi, Robert Zeier | Quantum Control (PGI-8), FZJ

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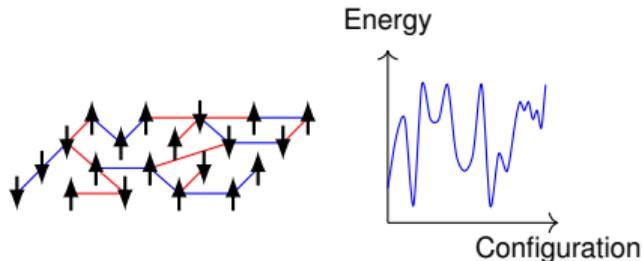
# The Context

Optimization, Partition Functions and Quantum Computers

# THE CONTEXT

- **Binary Optimization** (QUBO/MaxCut) is **hard**
- Many **Classical Approaches**:
  - Heuristic Exact Solvers (e.g. Gurobi, QuBowl)
  - Hardware Solvers (e.g. Ising Machines)
  - Monte Carlo (e.g. Simulated Annealing)
  - More...
- State-of-the-art:  $\sim 10^4$  vertices (sparse graphs)

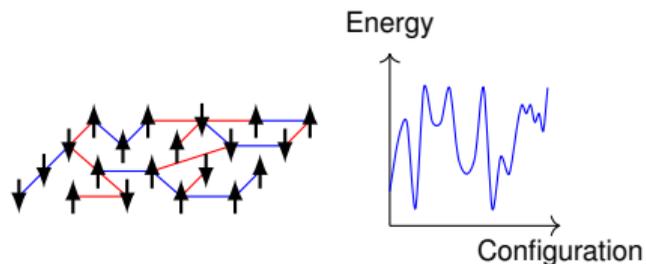
## Classical Problems...



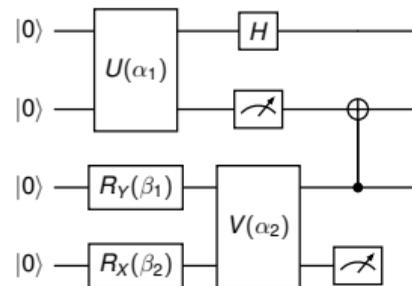
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- Binary Optimization (QUBO/MaxCut) is hard
- Quantum Approaches:
  - Quantum Annealing (D-Wave)
  - Variational Algorithms (QAOA, VQE)
  - Imaginary Time Evolution (VITE, QITE)
  - **And many more**

## Classical Problems...



## ...with Quantum Solutions



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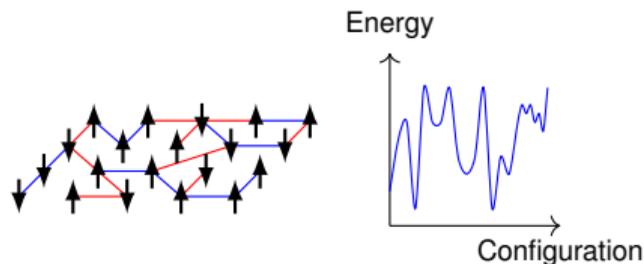
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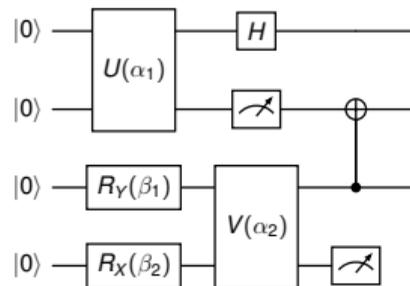
$$\{s_v\} \in \{0, 1\}^M \rightarrow |\psi\rangle \in (\mathbb{C}^2)^{\otimes M}$$
$$\min_{\{s_v\}} H(\{s_v\}) \rightarrow \min_{\psi} \langle \psi | H | \psi \rangle$$

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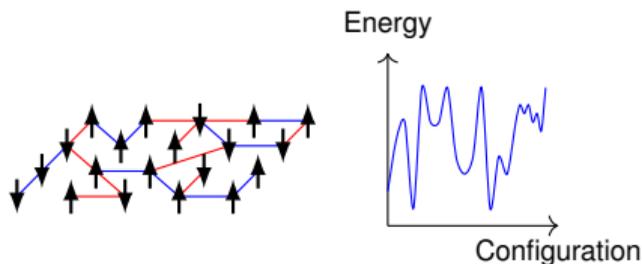
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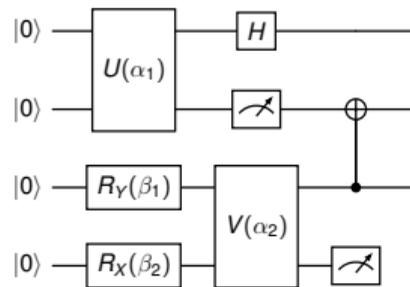
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- State-of-the-art:  $\sim 10^2 - 10^3$  qubits  $\lesssim 10^4$
- NISQ: Limited Memory (and Circuit Depth).  
Alternative road?

## Classical Problems...



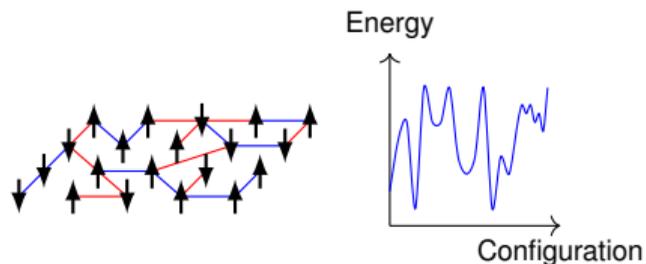
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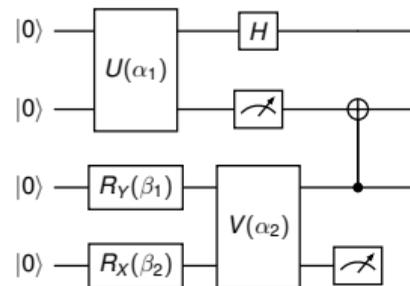
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- Physics-inspired approach:  
**Finite temperature Ising models**
- Still hard at finite temperature
- Classical Approaches:
  - Monte Carlo Methods
  - Tensor Networks
  - Hardware Solvers (Janus II)
  - And many more
- Alternative Classical-to-Quantum Mapping:  
**Solution of 2D Ising Model**

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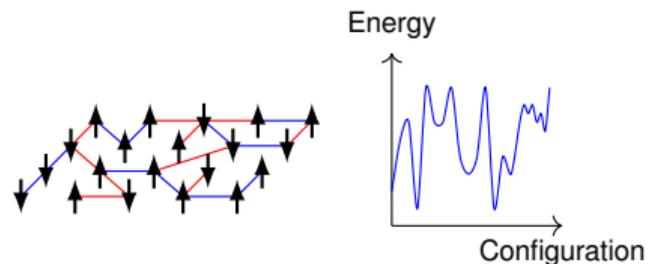
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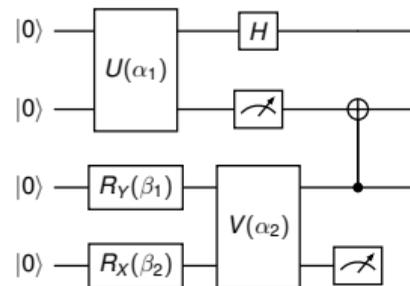
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# The Prelude

## The Classical 2D Ising Model

# THE PRELUDE - THE CLASSICAL 2D ISING MODEL

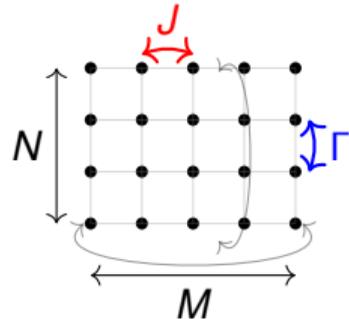
- **Classical** spins on a 2D lattice with  $s_{v,k} = \pm 1$  and energy

$$E(\{s_{v,k}\}) = - \sum_{k=1}^N \sum_{v=1}^M (J s_{v,k} s_{v+1,k} + \Gamma s_{v,k} s_{v,k+1}), \quad J, \Gamma > 0$$

- **Equilibrium** Properties,  $p(\{s_{v,k}\}) \propto e^{-\beta E(\{s_{v,k}\})}$ :

- 1 Partition Function:  $\mathcal{Z} = \sum_{\{s_{v,k}\}} e^{-\beta E(\{s_{v,k}\})}$

- 2 Correlation Functions:  $\langle s_{u,k} s_{u',k'} \rangle = \frac{1}{\mathcal{Z}} \sum_{\{s_{v,k}\}} s_{u,k} s_{u',k'} e^{-\beta E(\{s_{v,k}\})}$



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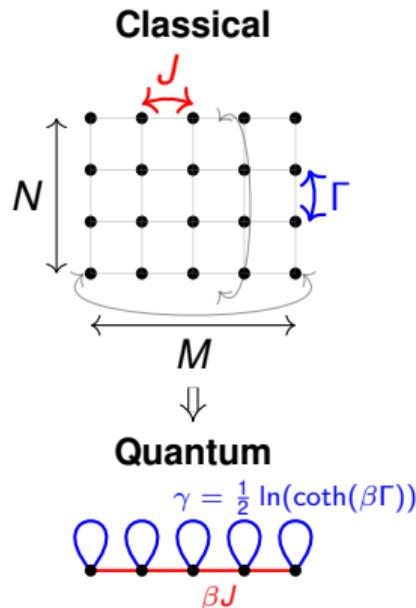
- **Transfer Matrix** Solution (Onsager 1944, Kaufman 1949):

- 1 Partition Function:  $\mathcal{Z} = c \text{Tr} \left( \prod_{k=1}^N V \right)$ ,  $V = e^{\beta J \sum_{v=1}^M z_v z_{v+1}} e^{\gamma \sum_{v=1}^M x_v}$

- 2 Correlation Functions:  $\langle s_{u,k} s_{u',k'} \rangle = \frac{1}{\mathcal{Z}} \text{Tr} (V \cdots Z_u V \cdots Z_{u'} V \cdots V)$

- (Floquet) **Imaginary Time Evolution** of the Quantum Chain

- Only  $M$  qubits for  $M \times N$  spins!



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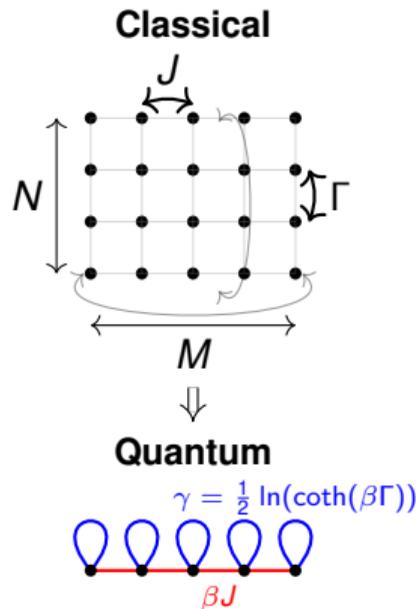
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- Diagonalization via Representation Theory of Lie Groups/Algebras:

(aka Jordan-Wigner and Free Fermions)

$$\rho: \text{SO}(2M, \mathbb{C})^{\times 2} \mapsto \mathcal{M}(2^M, \mathbb{C})$$

$$T = P \cdot \begin{pmatrix} t_1 & & \\ & \ddots & \\ & & t_{4M} \end{pmatrix} \cdot P^{-1} \mapsto V = \rho(T) = \rho(P) \begin{pmatrix} v_1 & & \\ & \ddots & \\ & & v_{2M} \end{pmatrix} \rho(P^{-1}) \Rightarrow \mathcal{Z}$$



# MOTIVATION AND OBJECTIVES

## Motivation

- 1 Partition Functions as a **generalization** of optimization
- 2 **Qubit-efficient** Classical-to-Quantum Mapping for **2D Ising Model**<sup>1</sup>

## Objectives

- 1 More **general models**? Kaufman-type/Lie-theoretic solution?
- 2 Can we (efficiently) implement it **on a quantum computer**?

<sup>1</sup>See also: Arad 2010, De las Cuevas 2011, Iblidir 2014, Matsuo 2014

# A RESTRICTED CLASS OF ISING MODELS

- Classical spins  $s_{v,k} = \pm 1$  on  $N$  layers of a graph  $\mathbb{G}$ :

$$E(\{s_{v,k}\}) = - \sum_{k=1}^N \left( \sum_{(u,v) \in E(\mathbb{G})} J_{uv}^k s_{u,k} s_{v,k} + \sum_{v \in V(\mathbb{G})} H_v^k s_{v,k} + \sum_{v \in V(\mathbb{G})} \Gamma_v^k s_{v,k} s_{v,k+1} \right)$$

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- Partition Function (**Periodic Boundary**):

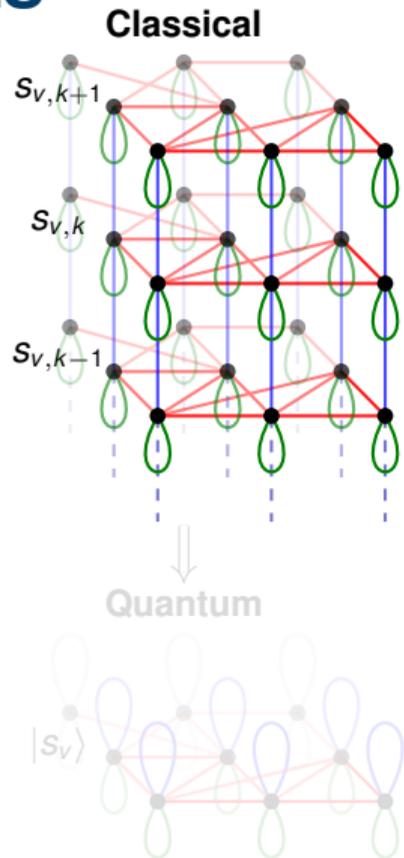
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- Dimensional Reduction:**  $M \times N$  classical spins to  $M$  qubits.

- $N^d$  spins on  $d$ -dim hypercube  $\rightarrow N^{d-1}$  qubits on  $d-1$ -dim hypercube



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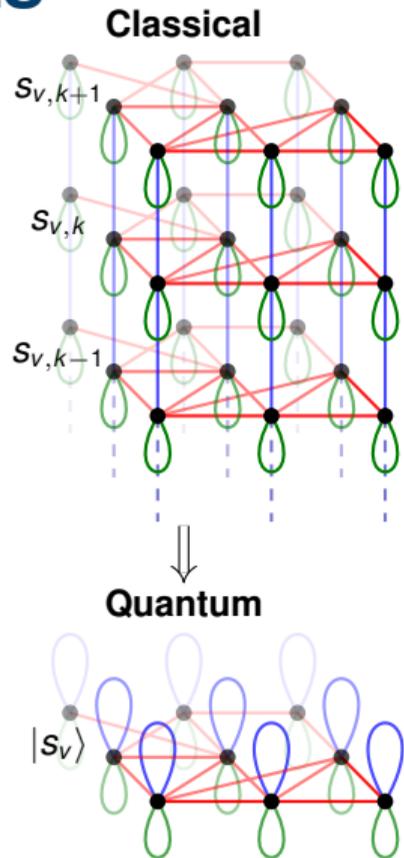
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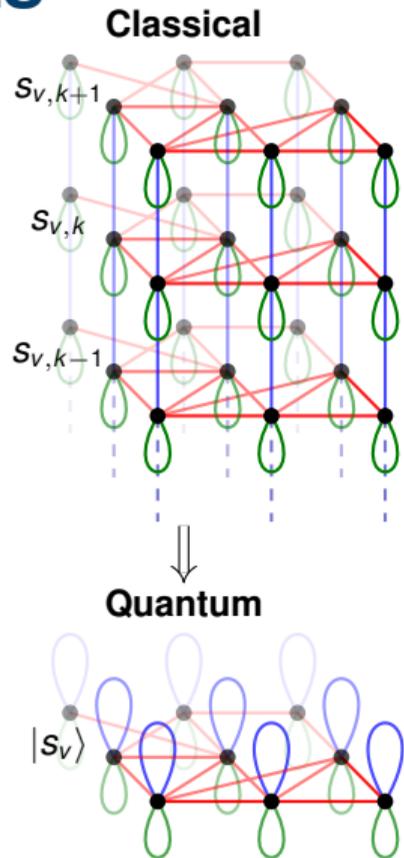
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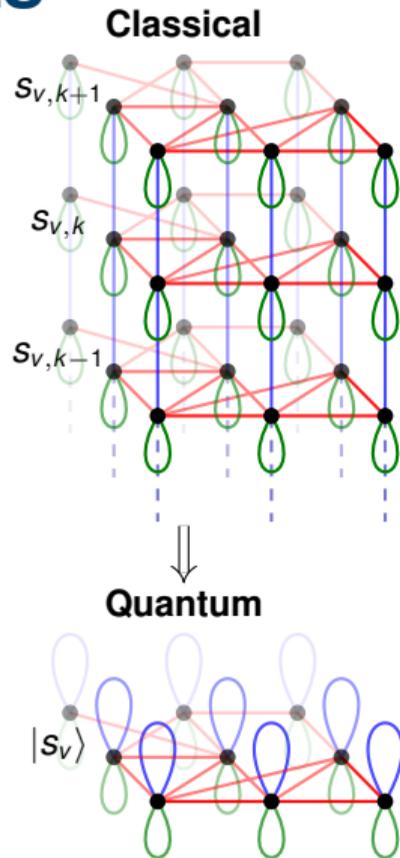
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- 1 Additional terms: Square 2D, with fields  $H_v^k \neq 0$ ;
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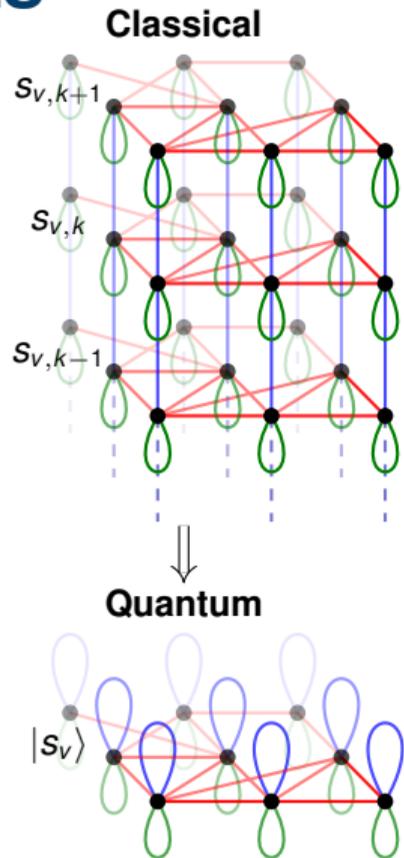
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- **Kaufman-type/Lie-theoretic solution?**

**Exponential time/memory:**

- 1 For any graph  $\mathbb{G}$ , with fields,  $\dim G_{\text{Lie}} = O(4^M)$
- 2 For any non-1D graph  $\mathbb{G}$ , no fields,  $\dim G_{\text{Lie}} = O(4^M)$  <sup>(1)</sup>

<sup>(1)</sup>Real-imaginary correspondence based on the work of Kazi/Larocca/Farinati/Coles/Cerezo/Zeier (Unpublished)



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- 2 **Qubit-efficient** Classical-to-Quantum Mapping for **2D Ising Model**

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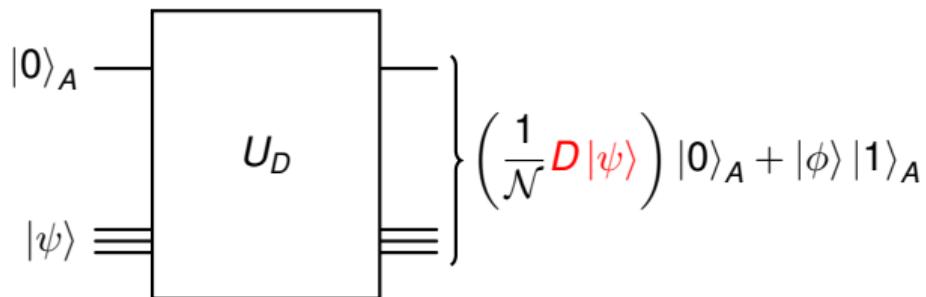
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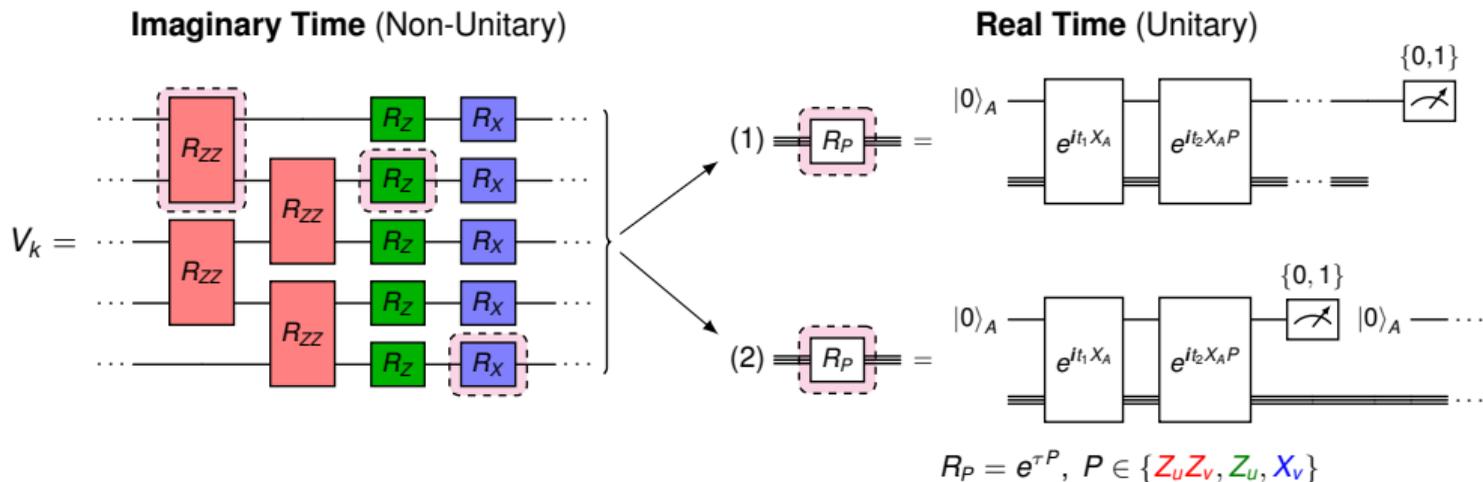


- Introduce non-unitarity via **ancillas and (weak) measurements**

<sup>2</sup>See also: Martyn 2021, Zhu 2023, Arad 2010.

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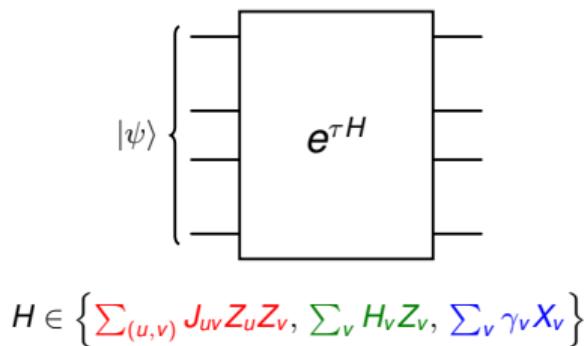


- (1) Many ancillas, end-of-circuit measurements
- (2) Few ancillas, mid-circuit measurements with reset

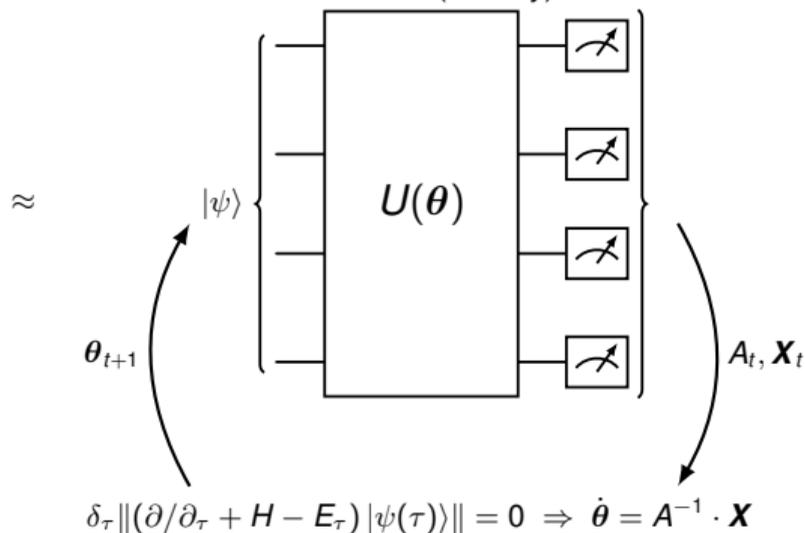
# HOW TO IMPLEMENT IMAGINARY TIME EVOLUTION?

- Transfer Matrix  $V_k$  is **not unitary!** No direct implementation on quantum computers
- Deterministic Approach: Unitary Approximation** (Open Boundary)
  - Variational Imaginary Time Evolution (McArdle, 2019) as subroutine:

Imaginary Time (Non-Unitary)



Real Time (Unitary)



# COMPUTATION ON A QUANTUM COMPUTER

## ■ Many-ancilla Block-Encoding

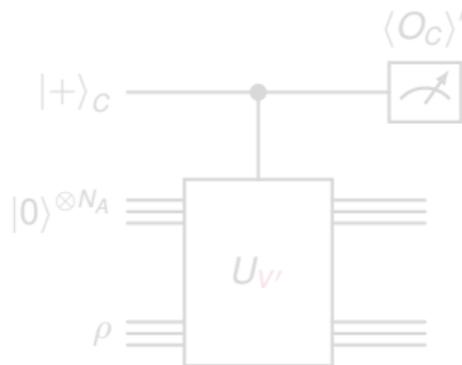
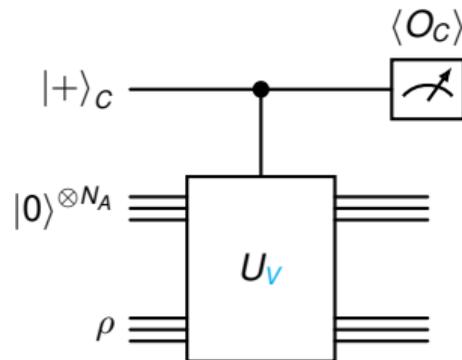
(Periodic Boundary:  $\rho \propto \mathbb{1}$ , Open Boundary:  $\rho = (|+\rangle \langle +|)^{\otimes M}$ )

- 1 Partition Function via **Hadamard Test** with  $\Pi_0^C + \Pi_1^C U_V$ ,  $V = \prod_k V_k$ :

$$\mathcal{Z} = c \operatorname{Tr}(\rho V) = c' (\langle X_C \rangle - i \langle Y_C \rangle)$$

- 2 Expectation values via Hadamard Test with  $\Pi_0^C + \Pi_1^C U_{V'}$ ,  $V' = V_1 \cdots Z_U V_k \cdots Z_{U'} V_{k'} \cdots V_N$ :

$$\langle S_{U,k} S_{U',k'} \rangle = \frac{\operatorname{Tr}(\rho V')}{\operatorname{Tr}(\rho V)} = \frac{\langle X_C \rangle' - i \langle Y_C \rangle'}{\langle X_C \rangle - i \langle Y_C \rangle}$$



# COMPUTATION ON A QUANTUM COMPUTER

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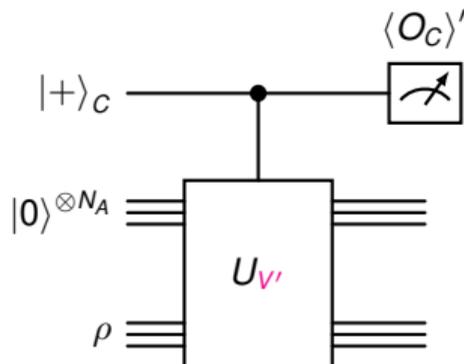
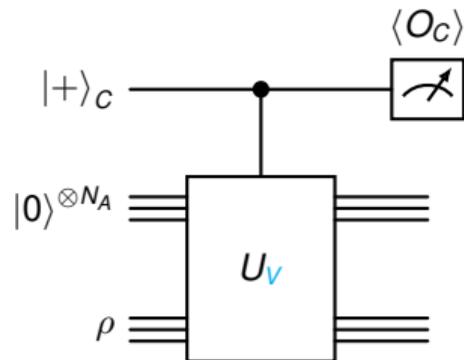
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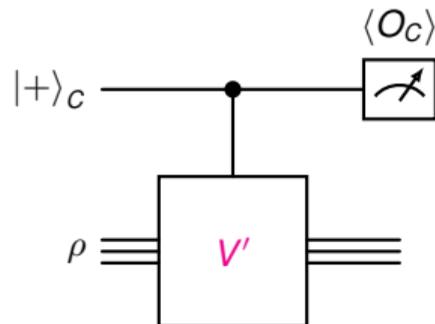
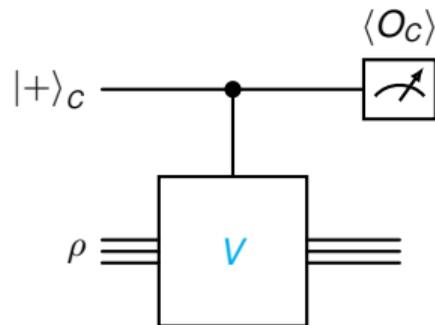
- **Few-Ancilla** Block-Encoding (Stochastic Circuit)  
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- 2 Expectation values via Hadamard Test with  $\Pi_0^C + \Pi_1^C V'$ ,  $V' = V_1 \cdots Z_u V_k \cdots Z_{u'} V_{k'} \cdots V_N$ :

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# COMPUTATION ON A QUANTUM COMPUTER

## ■ Unitary Approximation

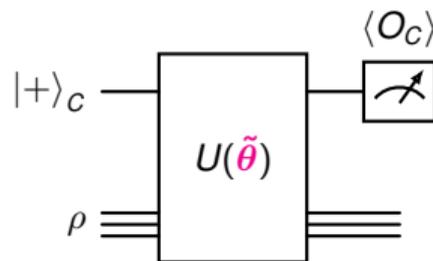
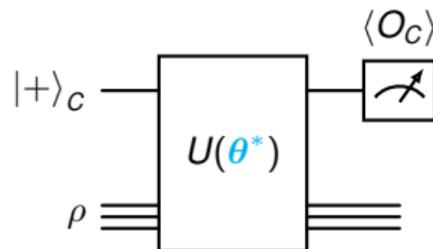
(Open Boundary:  $\rho = (|+\rangle\langle +|)^{\otimes M}$ )

- 1 Partition Function via **Hadamard Test** with  $U(\theta^*) \approx \Pi_0^C + \Pi_1^C V$ ,  $V = \prod_k V_k$ :

$$\mathcal{Z} = c \text{Tr}(\rho V) = c' \frac{\langle X_C \rangle - i \langle Y_C \rangle}{1 + \langle Z_C \rangle}$$

- 2 Expectation values via Hadamard Test with  $U(\tilde{\theta}) \approx \Pi_0^C + \Pi_1^C V'$ ,  
 $V' = V_1 \cdots Z_U V_k \cdots Z_{U'} V_{k'} \cdots V_N$ :

$$\langle s_{u,k} s_{u',k'} \rangle = \frac{\text{Tr}(\rho V')}{\text{Tr}(\rho V)} = \frac{\langle X_C \rangle' - i \langle Y_C \rangle'}{\langle X_C \rangle - i \langle Y_C \rangle} \frac{1 + \langle Z_C \rangle}{1 + \langle Z_C \rangle'}$$



# SUMMARY AND OUTLOOK

- 1 Transfer Matrix mapping for **equilibrium classical** systems **on quantum** systems:
    - Dimensional Reduction
    - Works **beyond standard 2D**.
    - **No Kaufman-type solution** beyond standard 2D
  
  - 2 Quantum Computer **implementations** suitable for **NISQ**:
    - **Block encodings**: Polynomial depth, Variable number of ancillas
    - **Unitary Approximation**: No ancillas, Model-dependent depth
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- **Approximation Scale?**
  - **General inter-layer** interactions?
  - Role of **Symmetries?** Lie-theoretic properties?

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# Thanks!

To appear in ReAQCT '24 Proceedings



# LIE THEORY IN A NUTSHELL

- The **imaginary time circuit**  $V = \prod_k e^{\sum_{(u,v)} \alpha_{u,v}^k Z_u Z_v} e^{\sum_v \beta_v^k Z_v} e^{\sum_v \gamma_v^k X_v}$  belongs to a (real) Lie group  $G \subseteq GL(2^M, \mathbb{C})$

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## First steps

How to determine  $\mathfrak{g}$ ?

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$$\mathfrak{g} = \mathfrak{l} \oplus \mathfrak{p}, \quad \theta(\mathfrak{l}) = +\mathfrak{l}, \quad \theta(\mathfrak{p}) = -\mathfrak{p}$$

one can go from a Lie algebra to another (with  $\mathfrak{g}_{\mathbb{C}} = \tilde{\mathfrak{g}}_{\mathbb{C}}$ ):

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- Special cases: **one compact** and **one split** real form.

# LIE ALGEBRA CLASSIFICATION

## Conjecture

The "thermal" Lie algebra  $\mathfrak{g} = \langle \{Z_u Z_v\}_{(u,v) \in E(G)}, \{X_v\}_{v \in V(G)} \rangle_{\text{Lie}}$  for classical layers of arbitrary graphs  $G$  (no fields) is the **split real form** of the Multi-Angle QAOA ansatz.

(**Imaginary Time**) Disordered Ising model on:

- 2D Rectangular lattice with periodic boundary conditions:  
 $\mathfrak{g} = \mathfrak{so}(M, M) \oplus \mathfrak{so}(M, M)$
- 3D (even) Cubic lattice Ising model:  
 $\mathfrak{g} = \mathfrak{sp}(2^{M-1}, \mathbb{R}) \oplus \mathfrak{sp}(2^{M-1}, \mathbb{R})$

(**Real Time**) Multi-Angle QAOA on<sup>(1)</sup>:

- Cycle Graph:  
 $\mathfrak{g} = \mathfrak{so}(2M) \oplus \mathfrak{so}(2M)$
- (Even) Bipartite Graph:  
 $\mathfrak{g} = \mathfrak{sp}(2^{M-1}) \oplus \mathfrak{sp}(2^{M-1})$

<sup>(1)</sup>(Unpublished) Work by  
Kazi/Larocca/Farinati/Coles/Cerezo/Zeier, 2024

# LIE ALGEBRA CLASSIFICATION

## Result #1

The "thermal" Lie algebra  $\mathfrak{g} = \langle \{Z_u Z_v\}_{(u,v) \in E(G)}, \{X_v, Z_v\}_{v \in V(G)} \rangle_{\text{Lie}}$  for classical layers of any connected graph  $G$  (with fields) is  $\mathfrak{sl}(2^M, \mathbb{R})$ ,  $M = |V|$ .

## Result #2

The "thermal" Lie algebra  $\mathfrak{g} = \langle \{Z_u Z_v\}_{(u,v) \in E(G)}, \{X_v\}_{v \in V(G)} \rangle_{\text{Lie}}$  for classical layers of arbitrary graphs  $G$  (no fields) has the **same dimension** as that of the Multi-Angle QAOA ansatz.