AZ ÖNTUDAT SZINTJEI

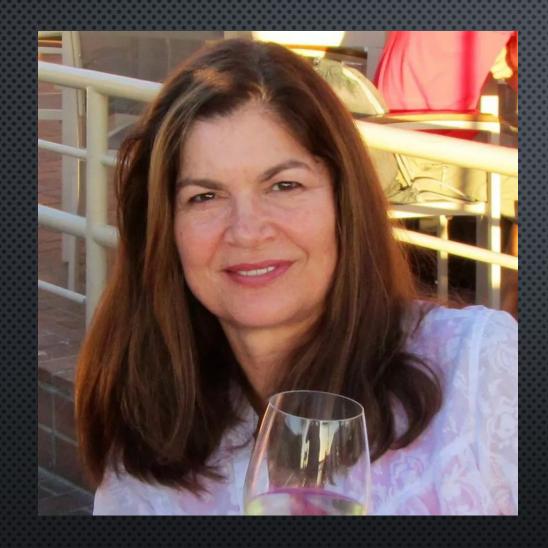
Csóka Bence 2025.07.09.

Ark. Woman Befriended Mom's Killer Out of 'Spiritual Obligation' — and then He Murdered Her

Martha McKay was kind to Travis Lewis, who was convicted and released after he killed her mother and cousin in 1996

By KC Baker

Published on May 8, 2020 08:59AM EDT





Matha McKay

Travis Lewis

SPIRAL DYNAMICS DEVELOPMENTAL LEVELS DON BECK, CHRISTOPHER COWAN, CLARE GRAVES (TEXT REWRITTEN FOR SIMPLICITY) SOCIAL STRUCTURE: Not yet formed (2023) FOCUS: Observe, understand, protect, honor, and allow all beings and phenomena. MENTALITY: Observation without perspective. GOAL! Transform and develop processes in self and world. METHODS: Identify pathology or, insufficiency and provide the missing pieces if possible.	Unitive	cosmocentric ost-postconventional ost-Symbolic / Immediate	DEVELOPMENTAL LEVELS SCALE DEVELOPED BY LOEVINGER & COOK-GREUTER MATCHES WITH SCALES DEVELOPED BY KOHLBERG & KEGAN (TEXT ENWITTEN FOR SIMPLICITY) Ironist - Unitive Intersystemic evolution rules over deep psychological processes. Focus on the process of interaction causing Iransformation, identifies as witness of awareness of various conscious processes. Non-exclusively aware of multiple parts of ego (identifications at various levels of awareness). Capable of conscious action or non-action towards an intended result without attachment to actual outcome. Capable of compassion for the process of development itself. "Aperspective!" (8th-person perspective creates perception of potential selvers—son-in-sett, or	PERCENTAGE A' (LOWER LEVEL + MOR STABLE, DAILY	DATED DPULATION THESE LEVELS ACCURATE ESTIMATE) TOTAL HUMAN CONSCIOUS-TIME	hos - math simplified 9 complete	HOW THIS LEVEL FEELS FROM THE INSIDE In an unpredictable world, everything we do is only a gesture or a wish, espacially over long stretches of time. Sametimes we're good at what we do, and our wishes come true - or so we think. For now. Sametimes not so omuch. Sometimes, we don't even know. There is not always such a thing as 'is' or 'is not!' will' or will not!. There is only "seems to me." or not! Or both. Or either. The only certain thing is the watcher in us wishing. We are not what we do or what we make, we are the watchers of the doing and of the becoming. I am not the main character, I am just the spotlight. What is revealed is what I illuminate. If we	Web Africa III	LEVEL EGREES OF COMP F CO-OCCUR NDIVIDUAL M NLLECTIVE MIND (CU HYSICAL OR OBJE DRMS, AND SOCI (STEMATIC ORGANI)	LEXITY "ALL-GUADRANT, ALL-LEVEL" MAP OF REALITY AS IT IS PERCEIVED THROUGH HUMAN CONSCIOUSNESS. FIVE ELEMENTS CONTAIN ALL POSSIBLE DESCRIPTIONS AND OF PERCEITIONS OF ANY PHENOMENON THAT CAN BE SAND TO EXIST. AL OR QUADRANTS LEVELS LINES STATES TYPES (TIMS GRAPHIC IS AN INTERPREXIDION OF THE ABIL INTEGRAL MAP BYTHE REATOR OF BIDDO, JUST EACH) ES QUADRANTS
SOCIAL STRUCTURE: Collective individualism. Beginning late 1900s. FOURS Draw understanding to be empowered from an ecology of perspectives. MENTALITY: Trans-rational. Accept experience without need to respond. GOAL: Peace in a world without answers. METHODS: Observe and allow being, and protect boundaries. PATHOLOGIES: Spiritual/soul pathology.	Holistic - Turquoise	s-Rational	how the self would be different with a different history or a different perception of history. Magician - Construct-Aware Desp psychogical processes rule over universal principles. Identifies as the story that the self tells itself about itself using its experiences as words or chapters. Aware of how intentions attempt to manifest themselves through this self-as-history, Able to consciously witness interplay of awarenesses in one self, including hunght, ememory, desire, etc. Focus on responsibility for own awareness and on transformation of self and of system-as-participation-in-system. Sees multiply histories interacting within and outside of self as a tements of jobally unfolding reality. Strategist - Autonomous	<1%	<0.1%	8 SANCTIFY	want a better word and a better life, we have to learn where and how to shine the light. The world is too complex to control. Life is not a game, it's a show. You can't know for sure what will happen before you act, you can only learn and try. You can intend to do anything you want, and you can be as careful as you want, but to some degree, you have to watch what happens and see how you feel about it alter. Life is an experiment. We're all figuring things out as we go. We should all have safe places to try new things, share what we learned, and do it again if it was good. All we can do is the best that we know, so we should all know more.	La the Late of	INDIVIDUAL C OR ABILITIE PEOPLE, CUL' SYSTEMS THA' TO DIFFEREN EITHER INDEP OF EACH OTHER, ONE INSIDE	TURES, OR QUADRANT CAN RESULT IN INCOMPLETE AND I DEVELOP POTENTIALLY DYSFUNCTIONAL RESULTS. ENDENILY OR RESTED FROM THE FROM THE
SOCIAL STRUCTURE: World-centered social web. Beginning mid-1900s. FOCUS: Live out the maximum possible expression of yourself. MENTALITY: Put everything in its right place. GOAL: Balancelf. METHODS: Awaken capacities in self and others: Include everything as it most benefits everything else. PATHOLOGIES: Incomplete self-actualization, existential angst, bad faith.	Integral - Yellow - Integral	la l	Higher, more universal principles now rule over unique subjective reality. Application of those principles now rules over acidal relativism. Aware of how systems are interrelated, interdependent, and spergistic (or clashing). 4th-person perspective expanded through time increates awareness of self as history of experience. Identifies as sum of context-dependent selves integrated into a single, coherent self-history, or as culmination of development.	5%	<1%	7 HARMONIZE	It would be nice if everyone could do what they wanted, but life isn't that simple. Who I am and what I want changes so often - I can't imagine one set of rules or one version of the truth that works for everyone. People are complex, and life is constantly changing. We can't just let go and hope for the best. We need to base our choices on what we know about ourselves from our past and build a world that's ready for what we're pretty sure is going to happen, even if that means making judgments and imposing restrictions. It might let bad to say not to people, but sometimes, it's for the best.	We the Lord	1	INDIVIDUAL (BY ITSELF) Upper Left (Mind) Upper Right (Object)
SOCIAL STRUCTURE: Social democracies, Beginning 1800s. FOCUS: Inner peace, expansion of care for others, human rights, MENTALITY: Radical inclusiveness. GOAL: Consensus, communication, mutually beneficial relations. METHODS: Include diverse views, listen to the poweriess, emphasize group needs, eliminate marginaliz PATHOLOGIES: Inauthenticity, lack of discernment, consensus seeking, narcissistic behavior.	Sensitive - Green	dcentric Postconventi	Individualist - Pluralist Radical relativism rules over single-system view. Awareness of multiple valid perspectives creates overlapping, competing systems. Identifies as unique individual with many selves that appear in different contexts. Ahr-person perspective causes discovery of unique, personal, subjective reality not observable to others.	15%	3%	6 UNDERSTAND	Everyone's unique, and we should all be allowed to be who we are. Society's rules often hold people back from what they really want, and we should all just do our own thing instead. How can one person ever tell someone else what to do? You're not them, so that's not fair. You can't judge someone if you didn't live their life. I don't even have rules for myselff i'm a different person over here than I am over there. Maybe if we all stopped trying to tell each other what to do, we could have world peace.	Esta Vicinita de la Constantina del Constantina de la Constantina	Wested in	Lower Left Lower Right (Culture) (System) (HOW IT'S RELATED TO SURROUNDINGS)
SOCIAL STRUCTURE: Capitalist democracies, market-driven meritocracies. Beginning 1600s. FOCUS: Life is a game, play to win. MENTALITY: Scientific, rational reasoning. Logic, measurement, proc GOAL Material wealth and pleasures, defense of civilization, improvement and growth. METHODS: Set measurable goals and achieve them. Success comes from producing a tangible effect. PATHOLOGIES: Identity crisis, consumerism, environmental crisis, work addiction, hyperfixation on goa		ional	pages in different contexts. 4th-person perspective causes discovery of unique, personal, subjective reality not observable to others. Achiever – Conscientious Whole-system effectiveness rules over functional reasoning. Formal operational logic and objective observation. 3rd-person perspective now expanded through linear time. Focus on scientific method, measurable reality, laws, control, results, and goals. Identifies with ideology. 1. Chose/discovered my own beliefs. Expert – Self-Conscious Functional reasoning rules norms. Abstract reasoning and planning. 3rd-person perspective	28%	10%	5 ACHIEVE	When you think about it, what's 'good' and 'bad' is different for different people, and for different groups of people too. What's good for me might not be good for you, and what works in my country might not work in yours. Before we make any big decisions, we should look at the facts so we know how to get the outcome we want. After all, everyone really wants what's best for them and their own, not to be forced into a life of service to your boss or to some 'God'. Life is about knowing how to make good things happen, keeping the benefits, and always improving.	Formal Operatoral		STATES
SOCIAL STRUCTURE: Late mythic empires, nation-states, religious orders. 5,000 years old. FOCUS: Purpose, direction, and ultimate meaning. MEMTALTY: Do what is right to get what is good. GOAL: Find or earn the final and ultimate peace. Win the battle of good vs. evil. GOAL: Find or earn the final and ultimate peace. Win the battle of good vs. evil. MEMTONS: Fillow the rules. Do it step out of line. Control of self and others through faith and discipline PATHOLOGIES: Over-identification with roles, fundamentalism, fascism, script pathology.	Rules & e. Roles - Blue	Ethnocentric Conventional al / Symbol-Ma	Turtichoal reasoning rules norms. Abstract reasoning and planning. 3rd-person perspective (outside of group norms). There is one "correct" level, be discovered. Focus on effectiveness, new ideas, and problem-solving. Conformity is sought through independent contributions, as recognized by authority. Diplomat - Conformist Social norms rule over personal needs. Concrete operational logic. Focus on acceptable behavior, being seen favorably. Self-protection sought through approval, by conforming to expectations.	40%	25%	4 BELONG	We all have our own lives to deal with, and our own problems. That can make us pretty selfish, and sometimes we don't agree on what's right. If we don't stick to the rules and do what we know is good, life is choos. It's every man for himself. Life is about knowing what's good and what's bad, what's right and what's wrong, doing the right thing for the comon good, and making sure others do the right thing, too.	Concrete de Operational	_{hlested} in	FLUCTUATING MODES OF FUNCTION IN MINDS, SYSTEMS, OR ANY KIND OF PHENOMENON. Awake Drunk Sun
SOCIAL STRUCTURE: Mythic, feudal, and exploitative empires. 10,000 years old. FOCUS: Do what you want, take what you want, and get your way no matter what. MENTALITY: Climb the GOAL: Ditain power and glory. Be worshiped as a hero. METHODS: Align yourself with the powers that be when you must. Take by brute force when you can. PATHOLOGIES: Anxiety, depression, phobia, guilt, terroristic vengeance.		Egocentric I/ Representation	Opportunist - Self-Protective Focus on enduring needs, which now rule over immediate impulses. Impulses can now be suppressed in the interest of a self that lasts longer than this moment. Ego-centric, self-interested, self-protective. Might makes right. Others are seen mainly as a means to an end, not as individuals with their own self-interest.	92%	70%	3 CONTROL	Live in a world full of different people, each with their own agenda. They all want what they want, and they're looking out for themselves, because they have to. That's what life is - it's about getting your way. Everyone has to work with (or around) the needs and feelings of others - or at least what they think others are feeling - to get what they want, and I need to win that game. I can get what I want by taking or creating advantages for myself, and I better do it because no one will do it for me.	Presperatoral	Ш	Asleep Sober Rain TYPES DIFFERENCES OR VARIATIONS IN SHAPE, FORM, OR STYLE OF ANY CLASSIFICATION
PATHOLOGIES: Borderline, narcissism, delusions of omnipotence, tribal/family dysfunction.	c/Animistic - Purple	al Egoc ional Verbal / Re	Impulsive Impulses rule reflexes. Focus on avoiding pain and danger, seeking pleasure, safety, and release.	99.6%	90%	2 CONNECT	I know that other people and animals also have senses and desires and feelings. I perceive feelings much like my own feelings coming from other sources around me. Sometimes, I make the mistake of experiencing a feeling in myself, but perceiving that it's coming from someone or something else, like a person, an animal, or even a tree or an unseen "spirit." I can now respond to the feelings I see in others, and to their needs. Life is about pleasing others (or the gods) so that they do what we want.	Prespending	Ш	OF OBJECT, BEING, OR PHENOMENON.
SOCIAL STRUCTURE: Small survival bands, 100,000 years old. FOCUS: Do what you must in order to survive. MENTALTY: Impulsive, reactive. Living in the moment. GOAL: Acquire physiological necessities. Food, water, shelter, etc. METHODS: Acquire what is needed in whatever way is easiest, including scavenging. PATHOLOGIES: Primitive developmental psychopathology, autism.	Instinctive - Beige	Pre-Egoic Preconvent Preverbal	Reflexive Simple, moment-to-moment awareness of own sensations and drives.	100%	99.9%	1 SURVIVE	I see, feel, smell, and hear through my senses. I feel reactions to these senses, like feer, hunger, curiosity, or sexual arousal. I want to get things that I like for myself, and I want to get away from things that I don't like. I get hungry, tired, warm, or cold, and I feel motivated to get what I need to stop those feelings. Life is about dealing with my needs and feeling good by getting what I want.	Sensormotor COGNITIVE COGNITIVE	AL WORK SHETE LINES	Gas Planet Personality Types Enneagram Myers-Briggs Big S

Miért fontos ez a téma?

- Mentális fejlődés
- Önismeret
- Mentális egészség
- Mások megértése
- Emberi kapcsolatok
- Társadalom / kultúra fejlődése

Abraham Maslow: A szükségletek hierarchiája



Self-actualization

Esteem

respect, self-esteem, status, recognition, strength, freedom

Love and belonging friendship, intimacy, family, sense of connection

Safety needs

personal security, employment, resources, health, property

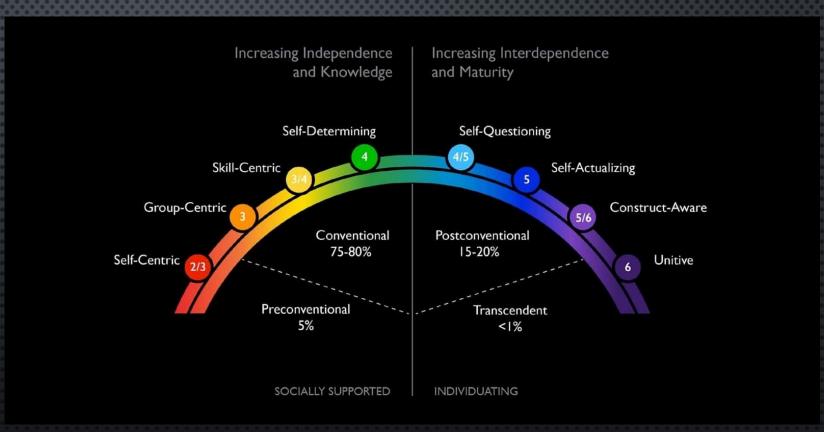
Physiological needs air, water, food, shelter, sleep, clothing, reproduction

Maslow's hierarchy of needs

Jane Loevinger, Susanne Cook-Greuter: Az ego fejlődés szakaszai

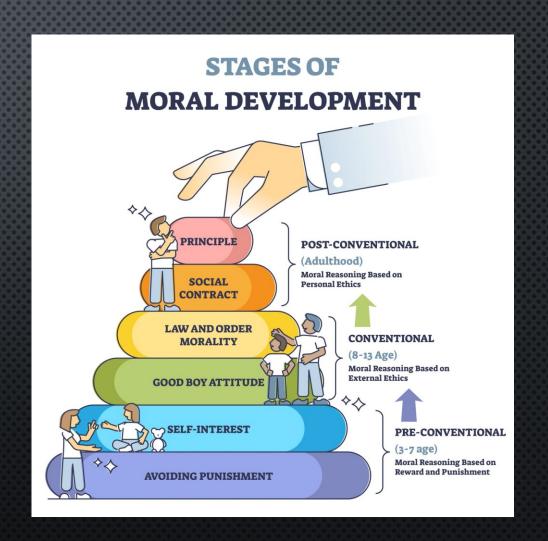




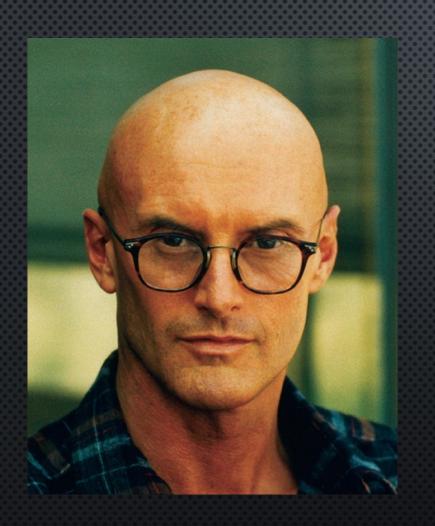


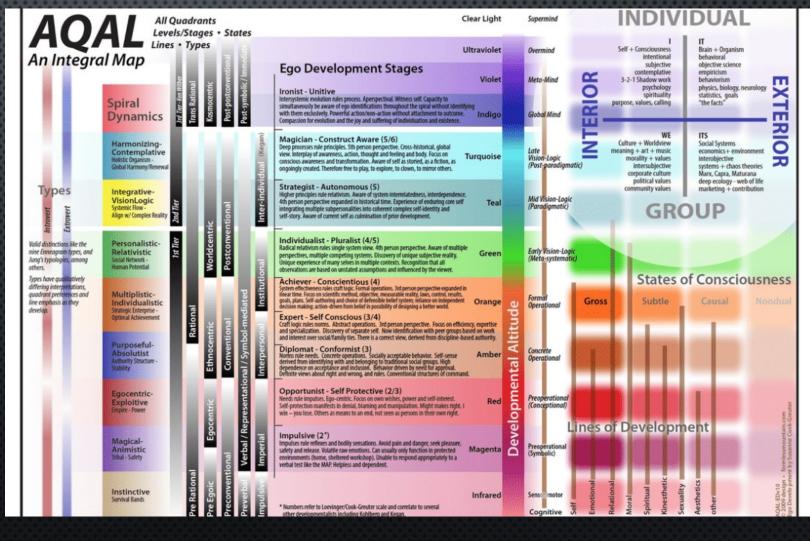
Lawrence Kohlberg: A morális fejlődés szakaszai



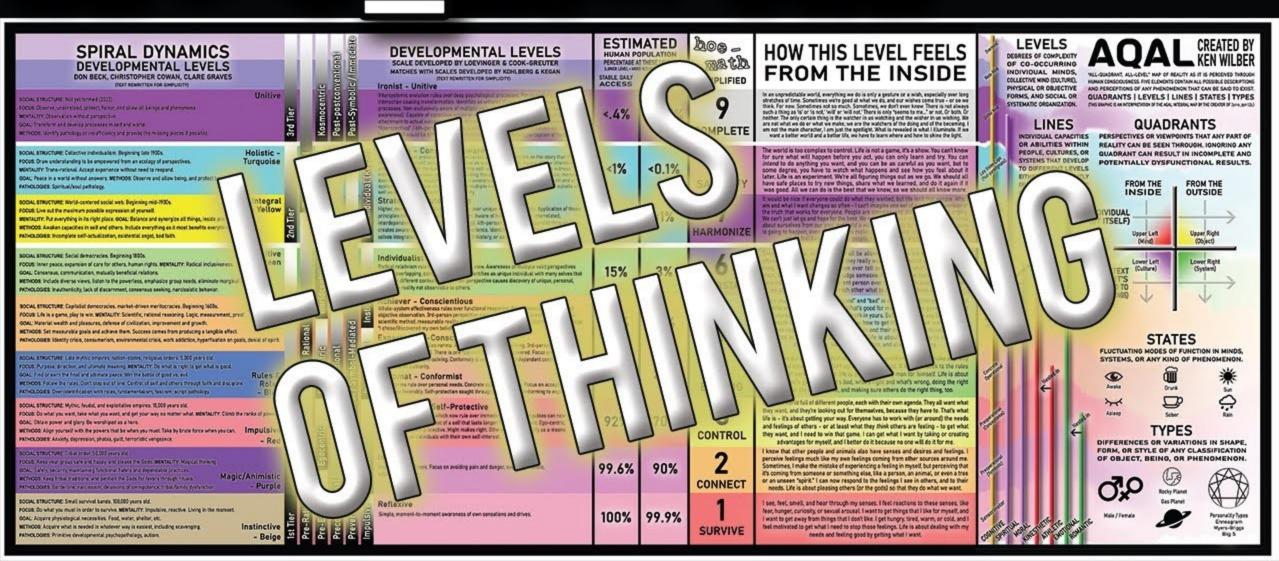


Ken Wilber: Integrál elmélet/szemlélet



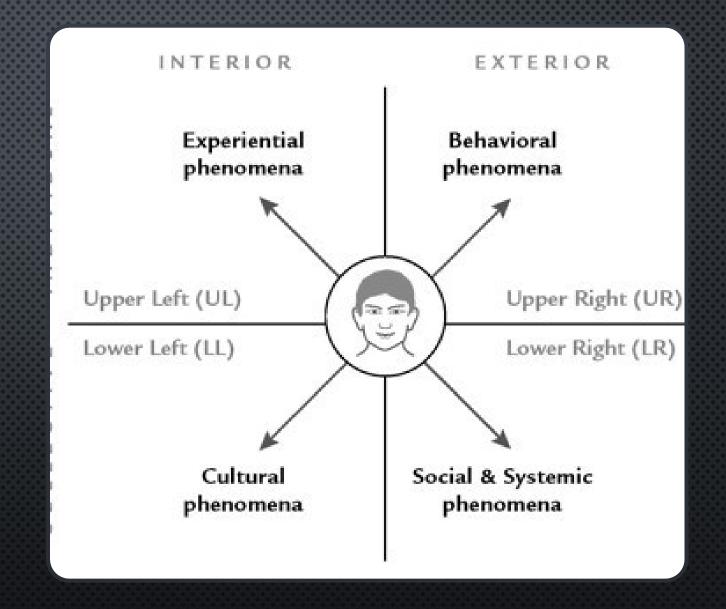


100 mati



Kvadránsok

- Belső/külső, egyes/többes
- Érzelmek, gondolatok
- Viselkedés
- Kultúra
- Társadalmi berendezkedés, intézmények



Szintek

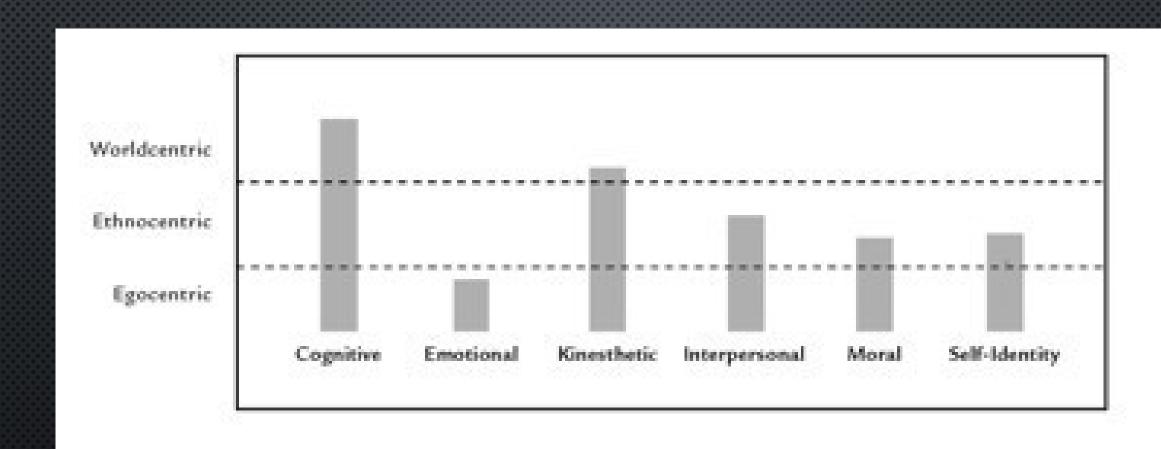
- Horizontális fejlődés
- Vertikális fejlődés: erről lesz most szó
- Szintlépés ≈ paradigmaváltás

Szintek

- Horizontális fejlődés
- Vertikális fejlődés: erről lesz most szó
- Szintlépés ≈ paradigmaváltás



Vonalak



Néhány megjegyzés

- Nem lineáris fejlődés
- Az alsóbb szinteket mindig használjuk
- Nem mindenki jut el ugyanaddig
- Magasabb ≠ jobb
- Magasabb ≈ jobb
- Jellemzők/újdonságok, idézet, problémák

COMPLETE

In an unpredictable world, everything we do is only a gesture or a wish, especially over long stretches of time. Sometimes we're good at what we do, and our wishes come true - or so we think. For now. Sometimes not so much. Sometimes, we don't even know. There is not always such a thing as 'is' or 'is not,' 'will' or 'will not.' There is only "seems to me..." or not. Or both. Or neither. The only certain thing is the watcher in us watching and the wisher in us wishing. We are not what we do or what we make, we are the watchers of the doing and of the becoming. I am not the main character, I am just the spotlight. What is revealed is what I illuminate. If we want a better world and a better life, we have to learn where and how to shine the light.

SANCTIFY

HARMONIZE

The world is too complex to control. Life is not a game, it's a show. You can't know for sure what will happen before you act, you can only learn and try. You can intend to do anything you want, and you can be as careful as you want, but to some degree, you have to watch what happens and see how you feel about it later. Life is an experiment. We're all figuring things out as we go. We should all have safe places to try new things, share what we learned, and do it again if it was good. All we can do is the best that we know, so we should all know more.

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UNDERSTAND

ACHIEVE

BELONG

CONTROL

CONNECT

SURVIVE

Everyone's unique, and we should all be allowed to be who we are. Society's rules often hold people back from what they really want, and we should all just do our own thing instead. How can one person ever tell someone else what to do? You're not them, so that's not fair. You can't judge someone if you didn't live their life. I don't even have rules for myself! I'm a different person over here than I am over there. Maybe if we all stopped trying to tell each other what to do, we could have world peace.

When you think about it, what's "good" and "bad" is different for different people, and for different groups of people too. What's good for me might not be good for you, and what works in my country might not work in yours. Before we make any big decisions, we should look at the facts so we know how to get the outcome we want. After all, everyone really wants what's best for them and their own, not to be forced into a life of service to your boss or to some "God." Life is about knowing how to make good things happen, keeping the benefits, and always improving.

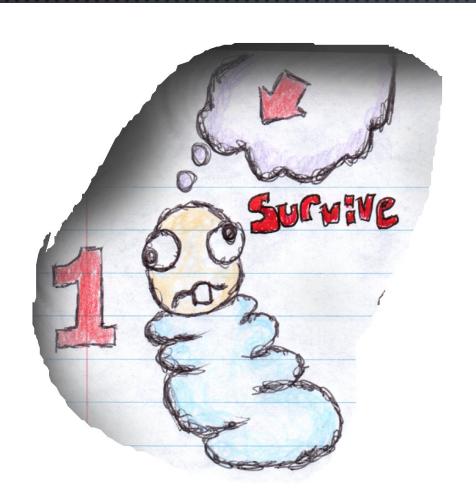
We all have our own lives to deal with, and our own problems. That can make us pretty selfish, and sometimes we don't agree on what's right. If we don't stick to the rules and do what we know is good, life is chaos. It's every man for himself. Life is about knowing what's good and what's bad, what's right and what's wrong, doing the right thing for the comon good, and making sure others do the right thing, too.

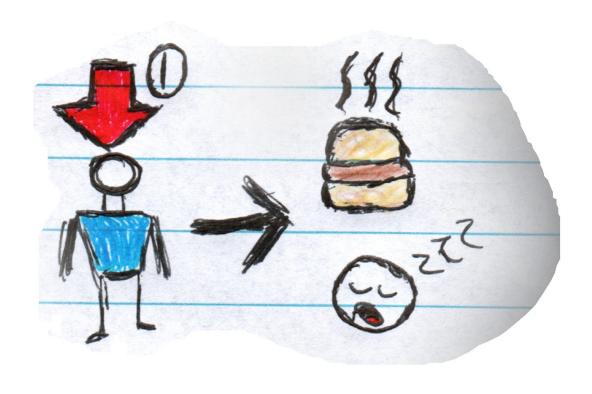
I live in a world full of different people, each with their own agenda. They all want what they want, and they're looking out for themselves, because they have to. That's what life is - it's about getting your way. Everyone has to work with (or around) the needs and feelings of others - or at least what they think others are feeling - to get what they want, and I need to win that game. I can get what I want by taking or creating advantages for myself, and I better do it because no one will do it for me.

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1. Ösztönös szint (Survive)



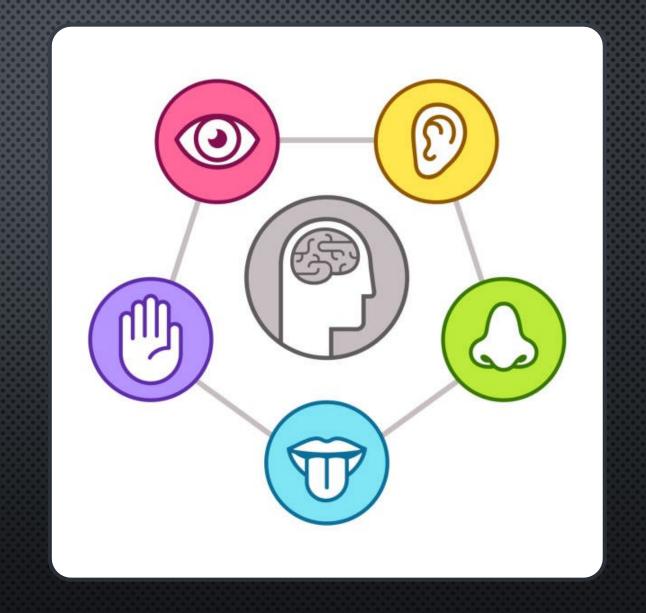


1. Ösztönös szint (Survive)

- Reflexek: automatikus válaszok a környezet ingereire
- Ösztönök: túlélést szolgáló, tudatalatti késztető erők
- Jelen pillanat béli érzékelés, fiziológiai szükségletek

1. Érzékelés

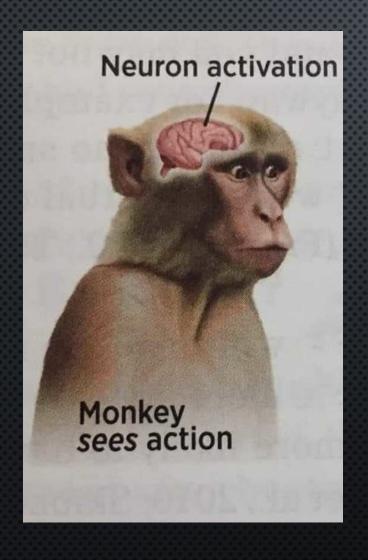
- Látás
- Hallás
- Szaglás
- Ízlelés
- Tapintás



1. Fiziológiai szükségletek

- Étel, víz
- Levegő
- Alvás
- Ruha / menedék a hideg ellen
- Szex
- Stb.

1. Milyen érzés ezen a szinten lenni?



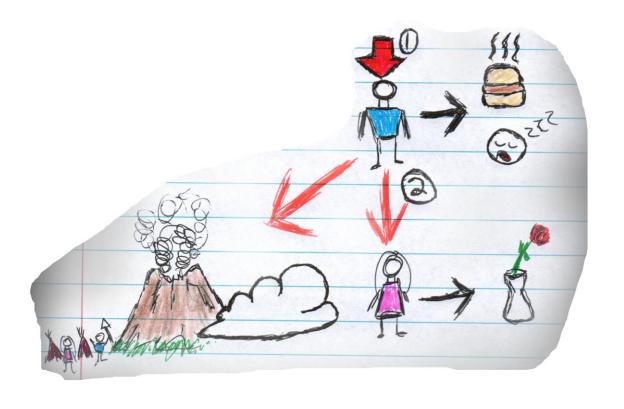


1. Patológiás jelenségek

- Súlyos fejlődészavar
- Pszichózis

2. Impulzív szint (Connect)





2. Impulzív szint (Connect)

- ImpulzusokReflexek
- Érzelmek
- Hirtelen, pillanatnyi hajtóerők

2. Impulzív szint (Connect)

- A viselkedés a következmények alapján formálódik
- Büntetés/jutalom
- A büntetés véletlenszerűnek tűnik
- Azonnali jutalmazás elvárása
- Könnyen lesz érzelmileg túlterhelt

2. Mágikus gondolkodás, animizmus

- Mágikus gondolkodás: a külvilág befolyásolása gondolatokkal
- Pl. szülinapi kívánság, pénzérmék a szökőkútba
- Animizmus: minden dolognak lelke/szelleme van
- Pl. felhő, eső, villám
- Primitív törzsek: esőtánc, áldozatok az isteneknek, stb.

2. Milyen érzés ezen a szinten lenni?

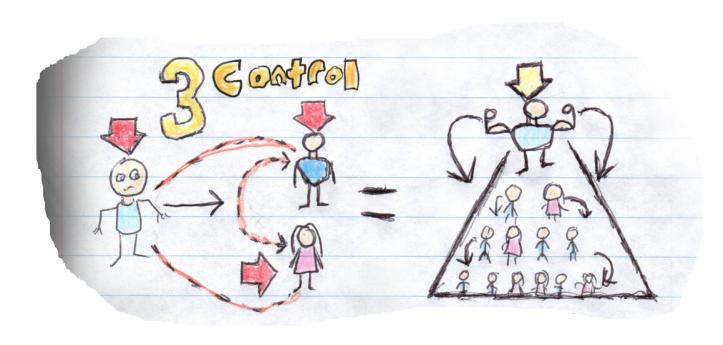


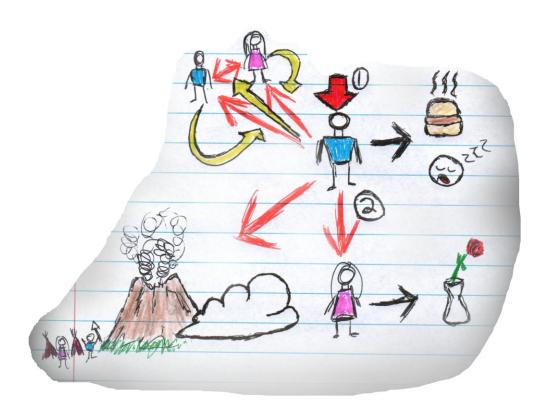


2. Patológiás jelenségek

- Omnipotencia tévhite
- Borderline személyiségzavar
- Nárcizmus

3. Egocentrikus szint (Control)



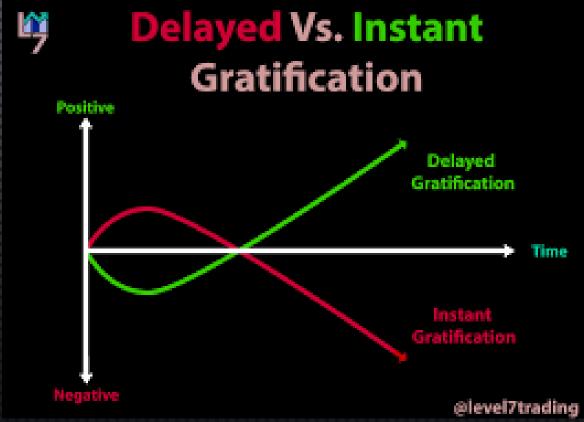


3. Egocentrikus szint (Control)

- Önérdek
 Impulzusok
- Közelmúlt és közeljövő
- Impulzuskontroll, késleltetett jutalmazás, türelem

3. Stanfordi pillecukor kísérlet (Walter Mischel)

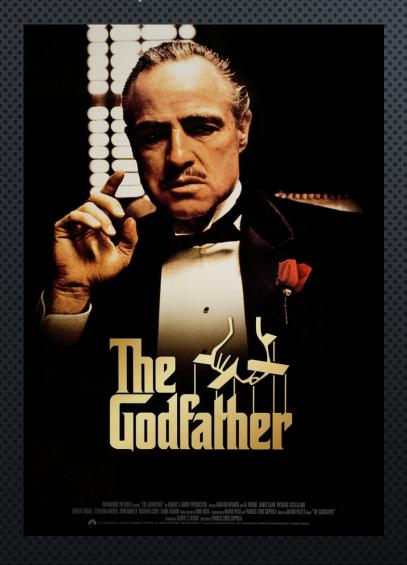


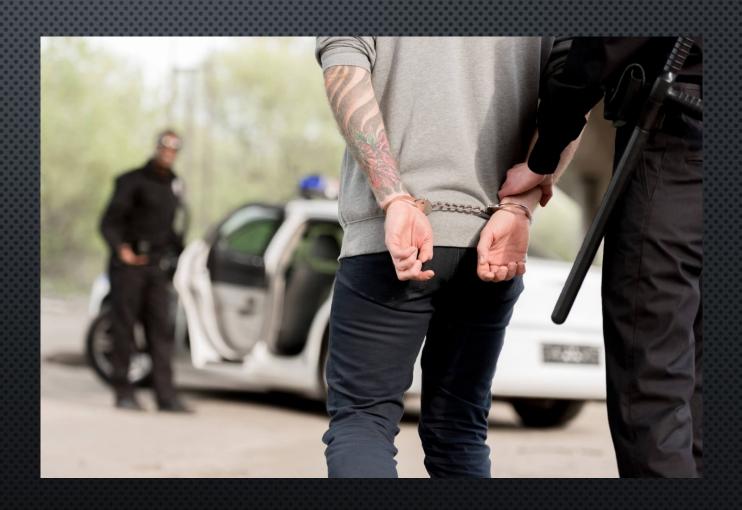


3. Egocentrizmus

- Önérdek-érvényesítés
- Mások érdekei nem számítanak
- Fizikai erőszak / manipuláció
- Jó viselkedés, kooperáció csak önző célból
- A világot veszélyesnek élik meg (mindenki mindenki ellen)

3. Milyen érzés ezen a szinten lenni?

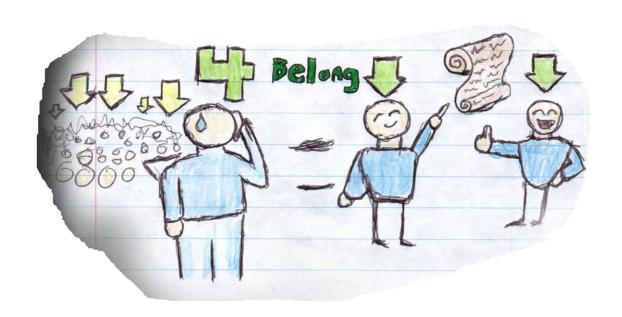


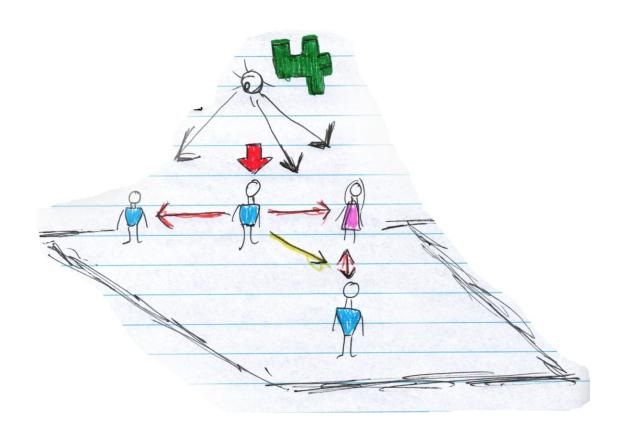


3. Patológiás jelenségek

- Neurózis
- Bűntudat
- Szorongás
- Fóbia
- Depresszió

4. Konformista szint (Belong)





4. Konformista szint (Belong)

Szociális normák
 Önérdek

• Szabályok közös megegyezés alapján

4. Fogolydilemma (általánosított forma)

- Két játékos, kooperálás vagy defektálás
- Megérné kooperálni, de ha önzők, mindketten defektálnak
- Optimális stratégia ismétléses játék esetén: szemet szemért
- Kooperálás jutalmazása, defektálás büntetése

	Kooperálás	Defektálás
Kooperálás	3, 3	0, 5
Defektálás	5, 0	1, 1

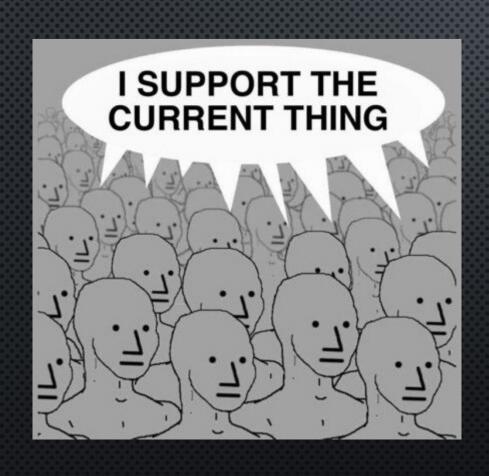
4. Csoportcentrizmus

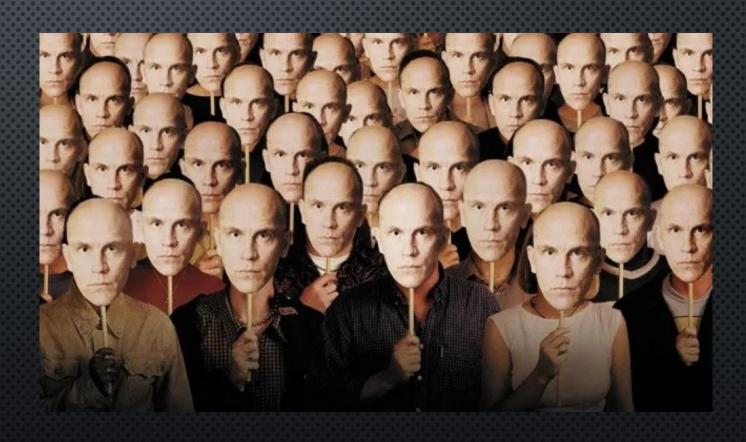
- Csoporcentrizmus (pl. család, nemzet, stb.)
- Erkölcs/moralitás: Mi a jó és mi rossz?
- Jó viselkedés → Rend és törvények
- Alkalmazkodás, együttműködés, fegyelem
- Feltétlen hűség, engedelmesség
- A jó és a rossz közötti harc megnyerése (mi ellenük)

4. Mitikus vallások

- Mitikus világkép: magyarázatok a világra mítoszokon keresztül
- Mitikus vallások: a hiedelmeket mítoszok határozzák meg
- Pl. görög, skandináv, keresztény, iszlám
- Morális keretrendszer
- Vallás ≈ antidepresszáns?

4. Milyen érzés ezen a szinten lenni?

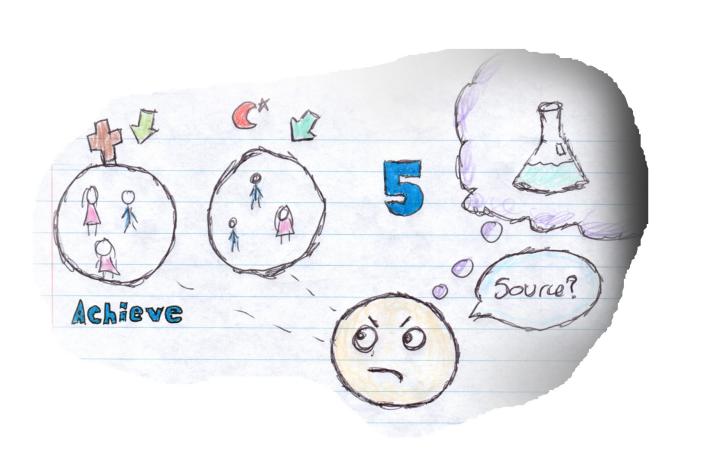


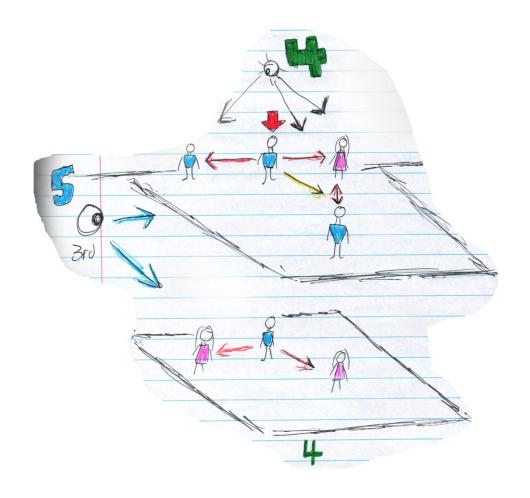


4. Patológiás jelenségek

- Vak konformizmus
- Előítéletek, elfogultság
- Semmelweis-reflex

5. Modern szint (Achieve)





5. Modern szint (Achieve)

- Racionális gondolkodás
 Szociális normák
- Szociális normák javítása, fejlesztése
- Egy helyes világkép keresése

5. Racionális gondolkodás

- Metakogníció (gondolkodás a gondolkodásról)
- Alternatív nézőpontok figyelembevétele
- Az igazság keresése: Mi az, ami igaz, és mi az, ami nem?
- Objektív megfigyelés
- Tények, bizonyítékok, mérések, logika
- Média ≈ propaganda, agymosás?
- Természettudományok, modern technológia
- Szakmai sikerek, célok kitűzése, fejlődés, hosszútávú tervezés

5. Racionalizációs hörcsög



5. Logikai/érvelési hibák

- Közvélekedésre hivatkozás
- Szakértőre/tekintélyre hivatkozás (nem mindig hiba)
- Általánosítás (nem mindig hiba)
- Szalmabáb érvelés
- Megerősítési torzítás
- Stb.

5. Milyen érzés ezen a szinten lenni?

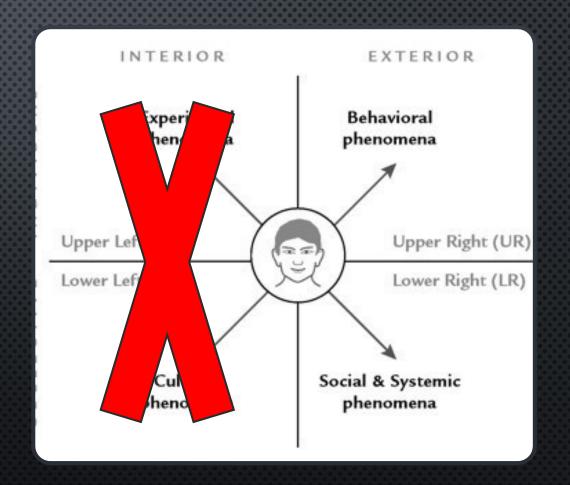




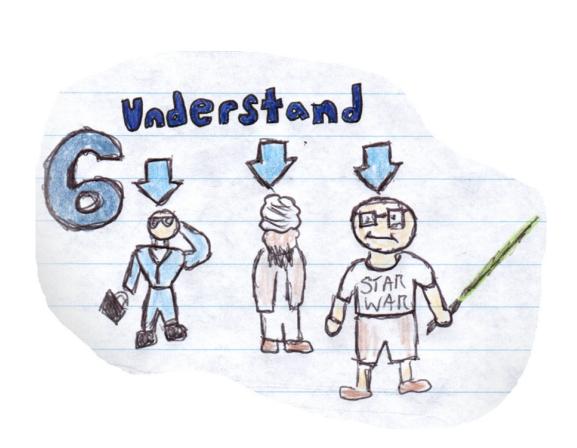


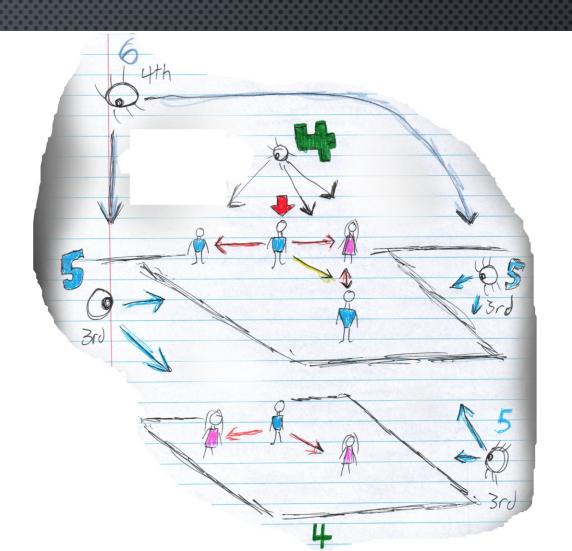
5. Patológiás jelenségek

- Munkamánia
- Túlzott célfókusz
- Perfekcionizmus
- Materializmus



6. Posztmodern szint (Understand)





6. Posztmodern szint (Understand)

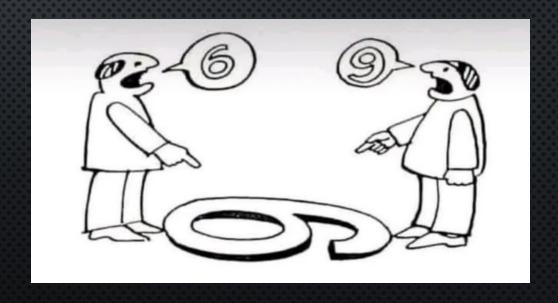
- Radikális relativizmus
 Racionális gondolkodás
- Minden relatív, minden csak nézőpont kérdése
- Nem lehetünk függetlenek!

6. Miért nem tudunk objektíven gondolkodni?

- Tanult nyelv?
- Racionalizációs hörcsög?
- Felszínes gondolkodás?
- Buborékban élünk?
- Propaganda, agymosás?

6. Mik a következmények?

- Több helyes nézőpont, világkép
- Egy szituációt többféleképpen lehet értelmezni
- Az igazságot nem lehet megtalálni
- Bizonytalanság

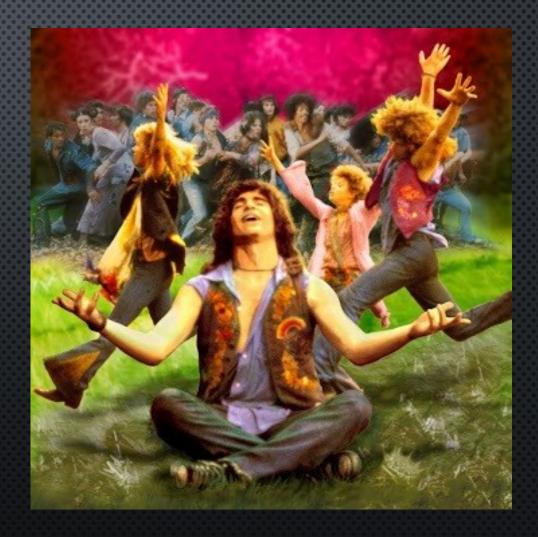


6. Posztmodern szint (Understand)

- Vélemények, nézőpontok sokfélesége/diverzitása
- Tolerancia, radikális inkluzivitás
- Törődés, érzékenység, empátia
- Egalitarianizmus, emberi jogok védelme
- Önismeret, önfejlesztés, érzelmek tudatosítása, hitelesség
- Szociális normák ≈ fölösleges korlátozások?

6. Milyen érzés ezen a szinten lenni?





6. Patológiás jelenségek

- Konszenzuskeresés
- Hierarchiaellenesség
- Tisztánlátás/ítélkezés hiánya



6. Kollektív morális regresszió

- Toleranciaparadoxon
- Kevés 6-os, nem mindenki az, aki annak tűnik
- Gátolja az emberek mentális fejlődését
- Egyre több éretlen ember
- Egyre instabilabb társadalom
- Összeomlás?

9COMPLETE

In an unpredictable world, everything we do is only a gesture or a wish, especially over long stretches of time. Sometimes we're good at what we do, and our wishes come true - or so we think. For now. Sometimes not so much. Sometimes, we don't even know. There is not always such a thing as 'is' or 'is not,' 'will' or 'will not.' There is only 'seems to me.,' or not. Or both. Or neither. The only certain thing is the watcher in us watching and the wisher in us wishing. We are not what we do or what we make, we are the watchers of the doing and of the becoming. I am not the main character, I am just the spotlight. What is revealed is what I illuminate. If we want a better world and a better life, we have to learn where and how to shine the liding.

8 SANCTIFY

HARMONIZE

The world is too complex to control. Life is not a game, it's a show. You can't know for sure what will happen before you act, you can only learn and try. You can intend to do anything you want, and you can be as careful as you want, but to some degree, you have to watch what happens and see how you feel about it later. Life is an experiment. We're all figuring things out as we go. We should all have safe places to try new things, share what we learned, and do it again if it was good. All we can do is the best that we know, so we should all know more.

It would be nice if everyone could do what they wanted, but life isn't that simple. Who I am and what I want changes so often - I can't imagine one set of rules or one version of the truth that works for everyone. People are complex, and life is constantly changing. We can't just let go and hope for the best. We need to base our choices on what we know about ourselves from our past and build a world that's ready for what we're pretty sure is going to happen, even if that means making judgments and imposing restrictions. It might feel bad to say 'no' to people, but sometimes, it's for the best.

6 UNDERSTAND

ACHIEVE

4 BELONG

CONTROL

CONNECT

SURVIVE

Everyone's unique, and we should all be allowed to be who we are. Society's rules often hold people back from what they really want, and we should all just do our own thing instead. How can one person ever tell someone else what to do? You're not them, so that's not fair. You can't judge someone if you didn't live their life. I don't even have rules for myself! I'm a different person over here than I am over there. Maybe if we all stopped trying to tell each other what to do, we could have world peace.

When you think about it, what's "good" and "bad" is different for different people, and for different groups of people too. What's good for me might not be good for you, and what works in my country might not work in yours. Before we make any big decisions, we should look at the facts so we know how to get the outcome we want. After all, everyone really wants what's best for them and their own, not to be forced into a life of service to your boss or to some "God." Life is about knowing how to make good things happen, keeping the benefits, and always improving.

We all have our own lives to deal with, and our own problems. That can make us pretty selfish, and sometimes we don't agree on what's right. If we don't stick to the rules and do what we know is good, life is chaos. It's every man for himself. Life is about knowing what's good and what's bad, what's right and what's wrong, doing the right thing for the comon good, and making sure others do the right thing, too.

I live in a world full of different people, each with their own agenda. They all want what they want, and they're looking out for themselves, because they have to. That's what life is – it's about getting your way. Everyone has to work with (or around) the needs and feelings of others – or at least what they think others are feeling – to get what they want, and I need to win that game. I can get what I want by taking or creating advantages for myself, and I better do it because no one will do it for me.

I know that other people and animals also have senses and desires and feelings. I perceive feelings much like my own feelings coming from other sources around me. Sometimes, I make the mistake of experiencing a feeling in myself, but perceiving that it's coming from someone or something else, like a person, an animal, or even a tree or an unseen "spirit." I can now respond to the feelings I see in others, and to their needs. Life is about pleasing others (or the gods) so that they do what we want.

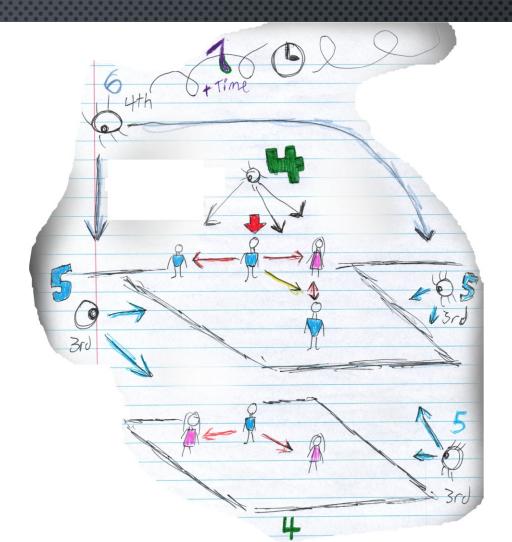
I see, feel, smell, and hear through my senses. I feel reactions to these senses, like fear, hunger, curiosity, or sexual arousal. I want to get things that I like for myself, and I want to get away from things that I don't like. I get hungry, tired, warm, or cold, and I feel motivated to get what I need to stop those feelings. Life is about dealing with my needs and feeling good by getting what I want.

Másodrendű öntudat

- Nem csak egy helyes világkép (most már tényleg)
- Nem magunkból indulunk ki
- Nem lehet komolyabb sérülés a korábbi szinteken
- Az összes korábbi szint megértése és integrálása

7. Integrált szint (Harmonize)



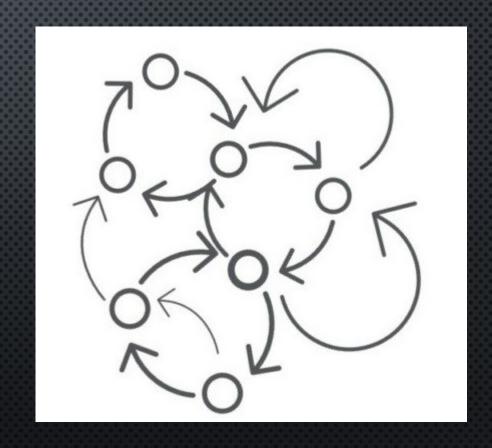


7. Integrált szint (Harmonize)

- Univerzális alapelvek
 Radikális relativizmus
- Mindenkire vonatkoznak
- Minden kontextusban használhatók

7. Rendszerekben gondolkodás

- Összefüggések, nagy összkép átlátása
- Mind a 4 kvadráns figyelembevétele
- Rendszerelemek közötti kölcsönhatások: ütközés (-) vagy szinergia (+)
- Optimális: minden és mindenki a megfelelő helyre
- Gondolkodás több generációval előre
- Történelmi perspektíva



7. Carl Gustav Jung: Az árnyék

- A persona: a maszk, amit az ember a világ felé mutat, és ami elrejti a valódi természetét
- Az árnyék: az ember személyiségének nemkívánatos, "sötét" oldala, amit tudatosan vagy tudat alatt elfojt vagy ignorál
- Szociális normák, elvárások, vagy traumák miatt alakul ki



7. Árnyékmunka (Shadow work)

- 1. Azonosítás
- 2. Kiváltó ok keresése
- 3. Integráció
- Példa: agresszió



7. Az árnyékmunka pozitív hatásai

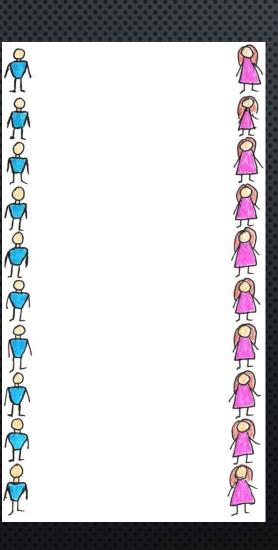
- Jobb önismeret, mentális egészség
- Nagyobb önbizalom
- Jobb düh- és stresszmenedzsment
- Negatív érzelmek toleranciája
- Az agresszió átalakul: bátorság, elszántság, céltudatosság, stb.
- Kihívások, nehéz időszakok toleranciája
- Könnyebb azonosulás másokkal
- · Stb.



7. Integrált szint (Harmonize)

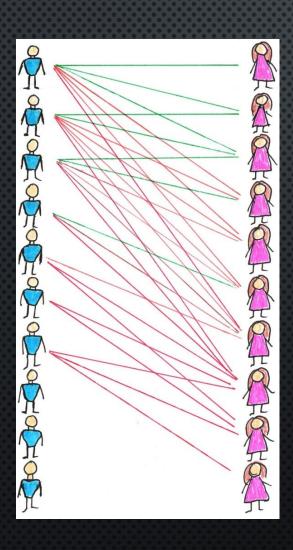
- Rugalmasság, kiegyensúlyozottság
- Az igazság közelíthető → A bizonytalanság tolerálható
- Szélsőséges felelősségvállalás
- Maximális önkifejezés
- Fejlődésorientáltság
- Önmegvalósítás

7. Hogyan választanak az emberek szexpartnert?



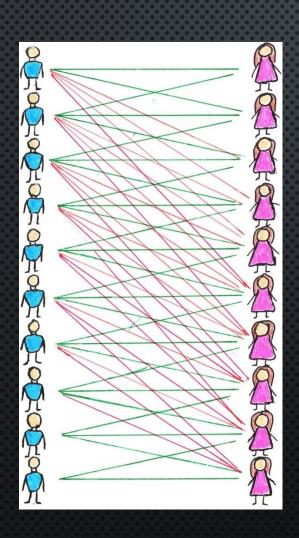
- A nők optimális stratégiája:
 Minél jobban válogatni
- A férfiak optimális stratégiája:
 Minél kevésbé válogatni

7. A problémák



- Sok mellőzött férfi
- Sok szeretethiányos nő
- Vérfertőzés
- Apanélküliség

7. Monogámia, házasság, nukleáris család



- Sok mellőzött férfi
- Sok szeretethiányos nő
- Vérfertőzés
- Apanélküliség

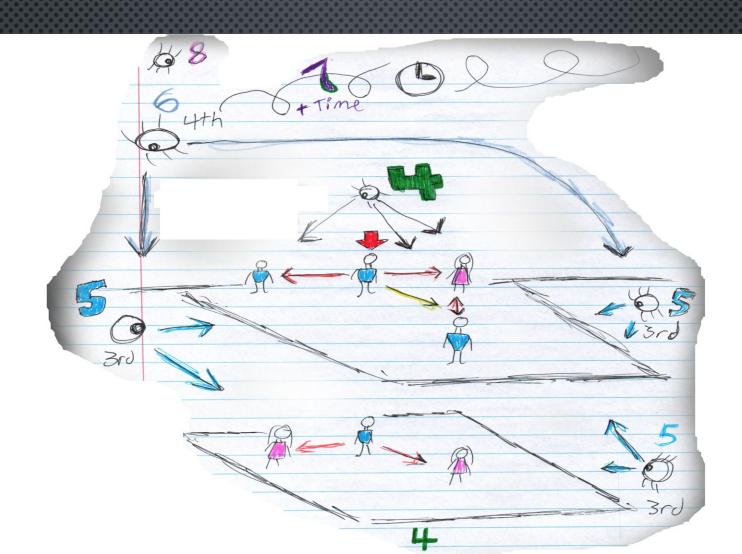
7. Milyen érzés ezen a szinten lenni?





7. Patológiás jelenségek

- Beteljesületlen önmegvalósítás
- (Az emberiség még nem jutott el idáig?)

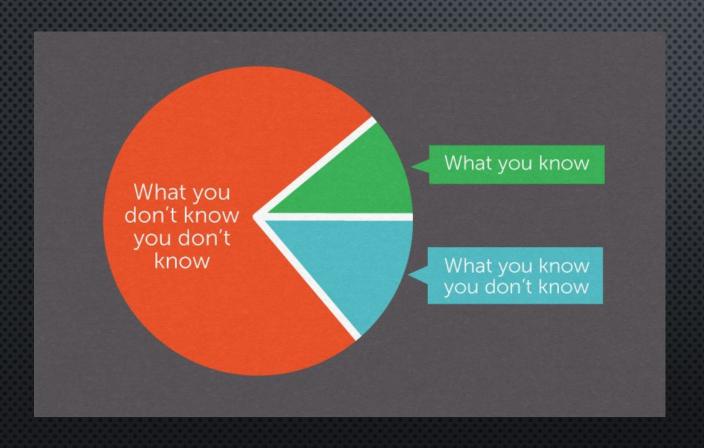


- Mély pszichológiai folyamatok
 Univerzális alapelvek
- Az emberi természet minél mélyebb megértése
- Az emberi elme mélységei
- (Nem csak pszichológia!)

- A tudatalatti tudatosítása
- Biológiai folyamatok
- A múlt befolyásoló ereje
- Evolúciós pszichológia
- Impulzusok, előítéletek, védelmi mechanizmusok, manipuláció, stb.

- Az elme felépülése valós időben
- Intuíció, előérzetek
- Újra toleránsabb és bizonytalanabb
- Megbékélés a nemtudással

8. Milyen érzés ezen a szinten lenni?





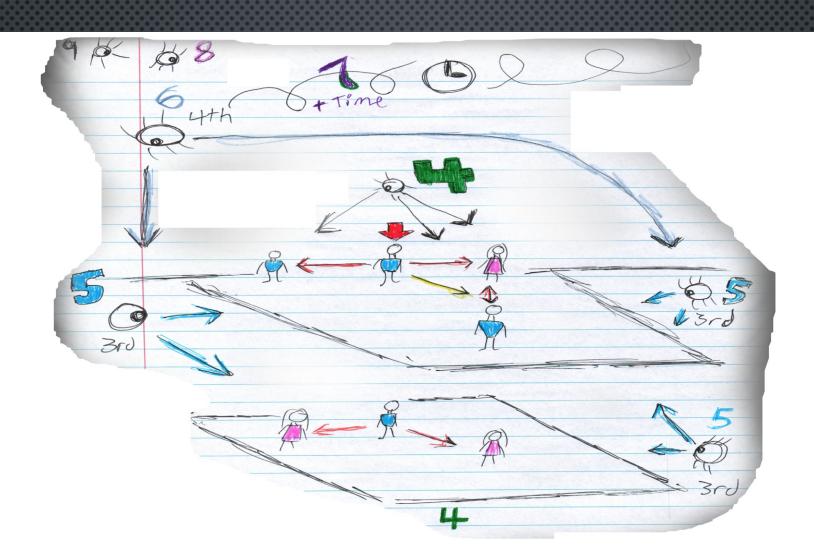
8. Patológiás jelenségek

• Spirituális kór / érzelmi kötelékek

Harmadrendű öntudat

- Megvilágosodott Buddha-állapot
- Nondualizmus
- Megszabadulás minden érzelmi köteléktől
- Az ego, az énkép elengedése
- Nem lehet erőltetni
- Valószínűleg több szint

9. Nonduális szint (Complete)

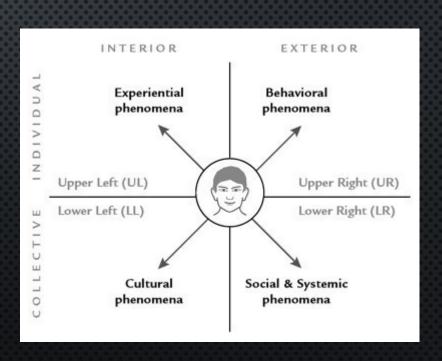


9. Nonduális szint (Complete)

- Interszisztemikus evolúció
 Mély pszichológiai folyamatok
- Rendszerek közötti interakciók által okozott transzformációk
- A transzformációk egy nagy evolúciós folyamat részei

9. Holonok

- Holon: egyszerre rész és egész (whole + part)
- Pl. atom, molekula, kő, sejt, élőlény, szó, gondolat
- Egy holon mind a négy kvadránsban jelen van
- Pl. farkas, gondolat

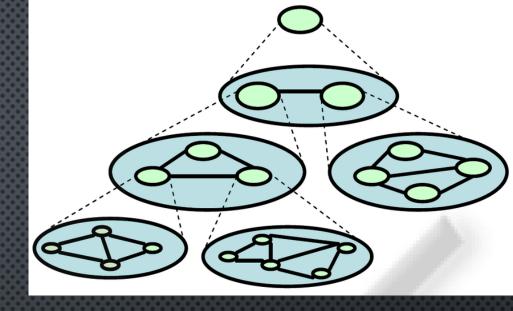


9. A holonok négy fő motivációja

- 1. Önállóság (horizontális)
- 2. Beilleszkedés (horizontális)
- 3. Feloldódás (vertikális)
- 4. Önmeghaladás (vertikális)

9. Holarchia

- Holarchia: holonok hierarchiája
- Mélység: szintek száma a holarchiában
- Alacsonyabb vagy magasabb szintek elpusztítása
- Kiterjedés: holonok száma egy adott szinten
- Minél nagyobb mélység, annál kisebb kiterjedés (és fordítva)
- Patológiás jelenség: holon rossz helyen;
 egy holon a természetes holarchiát dominálja
- Gyógyítás: a holon visszarakása a megfelelő helyre



9. A Kozmosz

- Fizioszféra: az anyagi világ
- Bioszféra: az élővilág
- Núszféra: az elme világa
- Teoszféra: isteni/spirituális területek
- A Kozmosz evolúciója: anyag → élet → elme → ...

Big Bang

9. A Kozmosz evolúciója

Szubatomi részecskék → atomok → molekulák → égitestek → ...

15 firsomed සම්වන ආයත

- Egysejtűek → növények, gombák, állatok → ember → ...
- Ösztönös → impulzív → egocentrikus → konformista → racionális → relativisztikus → integrált → ...

- Hoyle, Salisbury: 14 milliárd év kevés egy enzim kialakulásához?
- Az evolúció hosszútávú iránya és célja: önmeghaladás
- Növekvő komplexitás, mélység, egyre magasabb szintű öntudat

9. Nonduális szint (Complete)

- Nondualizmus: mindennel való egység érzete
- Felsőbbrendűség-érzet teljes hiánya
- A világ teljes elfogadása olyannak, amilyen
- Minden és mindenki feltétel nélküli szeretete
- Gyermeki kíváncsiság
- Patológiás jelenségek azonosítása és gyógyítása
- Eredményfüggetlenség
- Mások fejlődésének hatékony katalizátorai

9. Patológiás jelenségek?



9. Milyen érzés ezen a szinten lenni?

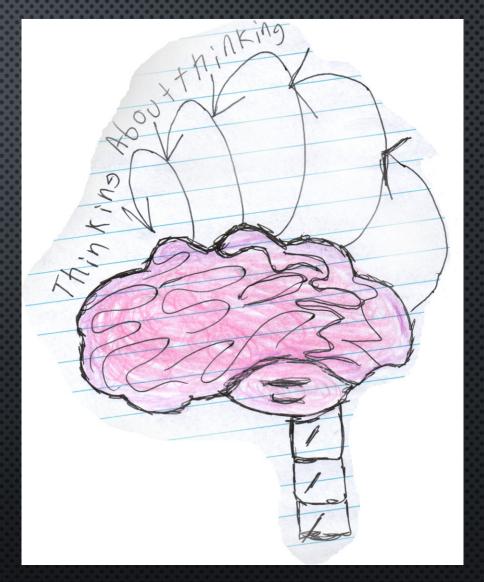






Hogyan lehet szintet lépni?

- Gondolkodás a gondolkodásról
- Minden megkérdőjelezése
- Más nézőpontok minél mélyebb megértése
- +1: Az integrálszemlélet tanulmányozása



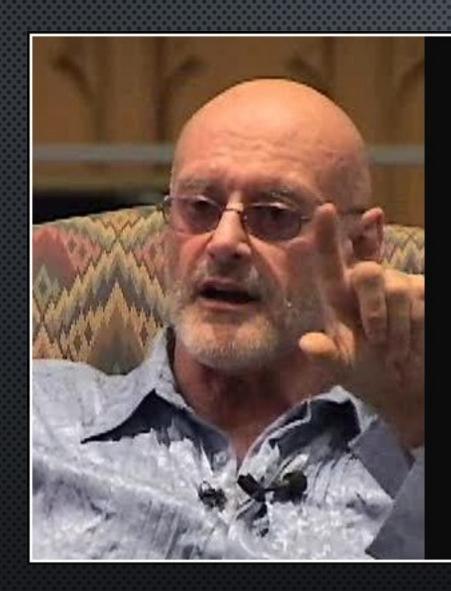
Amire érdemes figyelni

- Kognitív/érzelmi/viselkedési szint
- Nehéz magunkat becsülni
- Csúcsélmények
- Regresszió
- Szintlépés, fejlődés: lassú, stresszes folyamat
- Csak egy modell
- A fejlődésnek soha nincsen vége!

Összefoglalás

Magasabb szint

- Komplexebb gondolkodás
- Jobb önismeret
- Jobb emberi kapcsolatok
- Általában jobb problémamegoldás
- Általában jobb mentális egészség
- Általában fejlettebb kultúra/társadalom



There is a way out, but the way out is really a way within.

— Ken Wilber —

AZ QUOTES

Köszönöm a figyelmet!

Főbb források

- hoe_math: Levels (Basic Version)
 https://www.youtube.com/watch?v=kse87oc\$0Uo
- Ken Wilber: A Brief History of Everything
- Susanne R. Cook-Greuter: Nine Levels of Increasing Embrace in Ego Development

Kérdések?

