3D CT PHOTOREALISTIC VISUALIZATION SUPPORTED BY HPC COPROCESSORS

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GPU DAY 2016 - THE FUTURE OF MANY-CORE COMPUTING IN SCIENCE

BUDAPEST IUNE 03, 2016



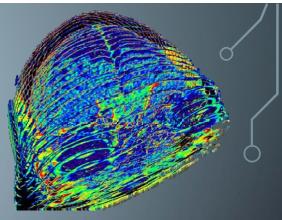
RESEARCH WORK AT IT4I - INTRODUCTION

- CT important role in medicine
- HPC coprocessing:
 - Preprocessing
 - Segmentation
 - Postprocessing
 - 3D visualization
- Liver Cancer (WHO: 1 million/year):
 - Organ volume

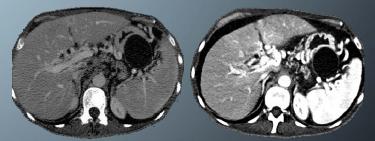




PRE-PROCESSING

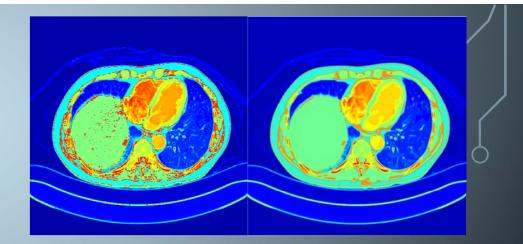


- Retrieve CT image slices from DICOM (high resolution => axial slices 0.6mm)
- Random noise => noise reduction
 - Gauss smoothing
 - Block-matching and 3D filtering (BM3D) algorithm
- Mapping:



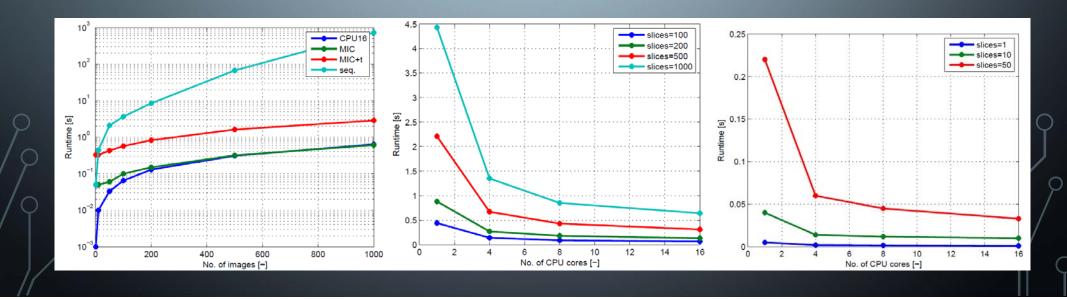
- Pixel intensity transformation from CT to Hounsfield Units (HU; Bones: +700; air:-1000; liver: +40<+60)
- Inear transformation of the data: hu = pixelvalue * Rescale Slope + Rescale Intercept
- Data conversation into a image vector

SEGMENTATION



• K-means algorithm:

- based on image histogram, and distances (parallel way)
- Histogram compess



POST-PROCESSING

• Reconstruction of the surface

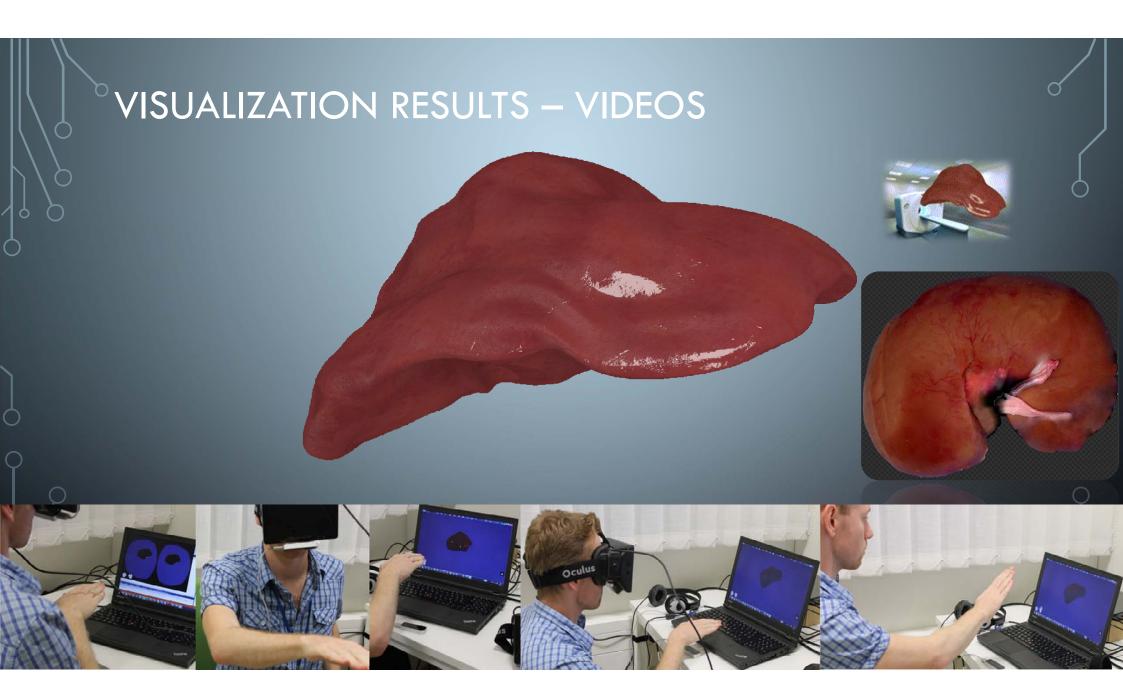
- flood algorithm (boundary of a segment)
- Marching cube methods
 - 3D reconstruction algorithm, based on tresholding pixel information
 - extracts iso-density surfaces to find an iso-surface

VISUALIZATION

- OpenSceneGraph (OSG):
 - High performance visualization tool
- Leap motion sensor
 - Hand-tracker
 - 200fps 150°fov
- Oculus Rift
 - Virtual reality glasses/monitors
 - Tracker head movement
- Real VR with combining Oculus and leap
- Blender
 - Realistic photo and 3D visualization animation tool

LEAP

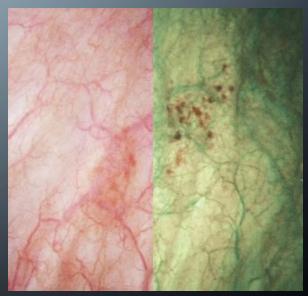




FUTURE WORK

- Extend to visualize full human body
- Improve the VR mode with visualize the real hands
- Tobii eyex eye tracking controller
- Planned common work:
 - VKSZ
 - Endoscope visualization
 - H2020





THANKS FOR YOUR ATTENTION!