

# Computational challenges of gravitational-wave searches

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*GPU Days / 23.06.17*

# Gravitation: Newton vs Einstein



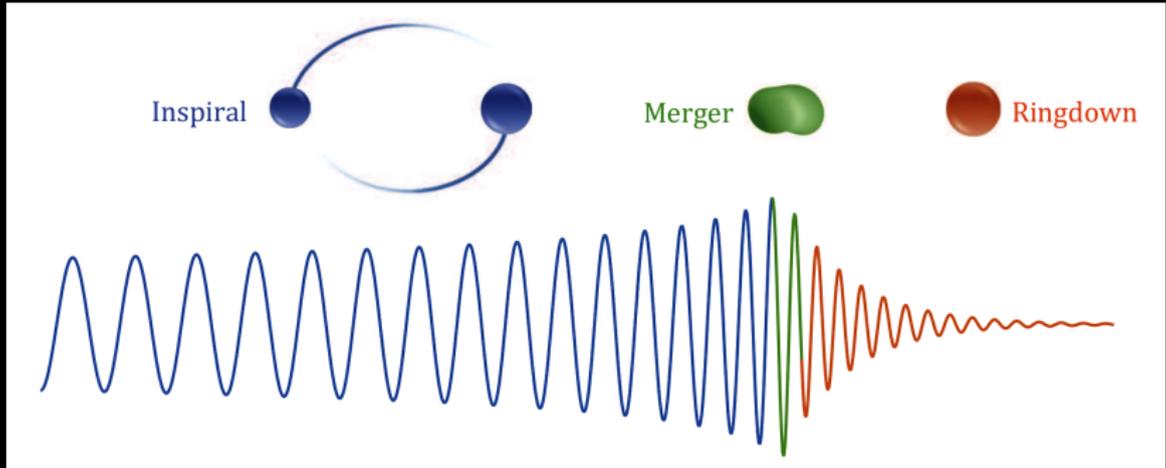
Eternal two body systems:

- ★ Absolute time and space,
- ★ deterministic solutions.



- ★ Stable two-body solution does not exist.
- ★ Evolution due to the existence of a **third "body"**, the **spacetime**.

# Evolution of a binary system



# Gravitational waves

Einstein (1916) - in linear regime there are wave solutions to GR equations (*time-varying distortions of the curvature propagating with the speed of light*):

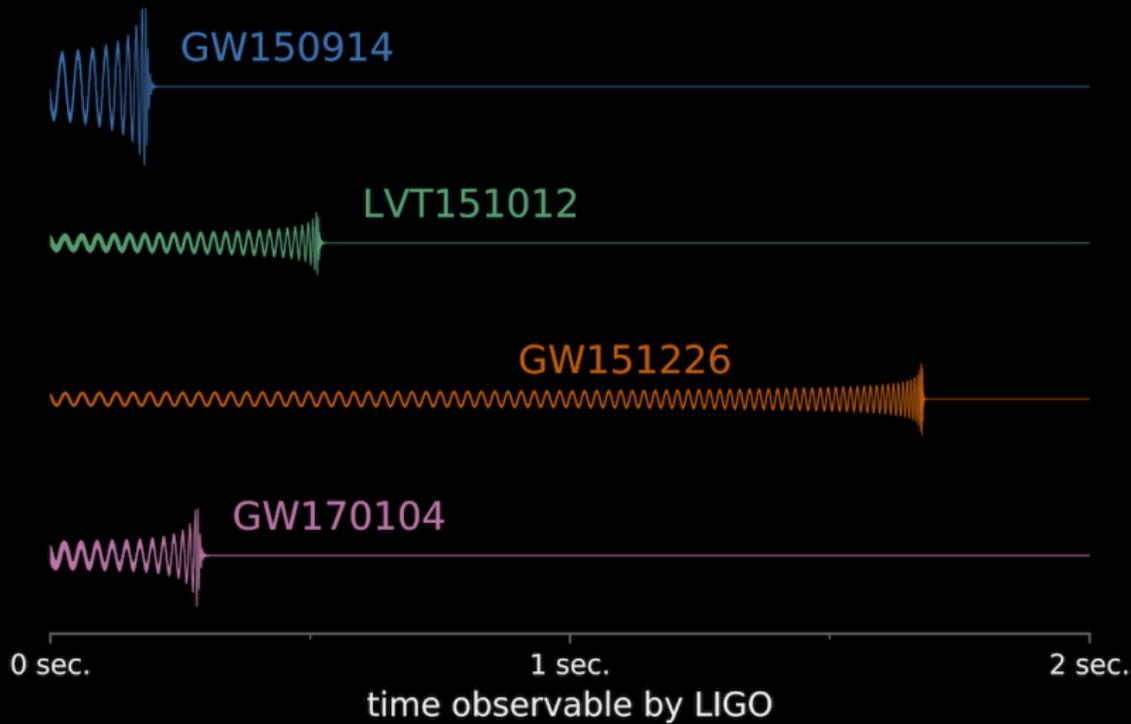
- ★ In realistic astrophysical situations, length-scale of the wave  $\lambda$  is much smaller than other important curvatures  $\mathcal{L}$ ,
- ★ Split of the Riemann curvature tensor

$$R_{\alpha\beta\gamma\delta} = R_{\alpha\beta\gamma\delta}^{GW} + R_{\alpha\beta\gamma\delta}^B$$



"Kip Thorne's orange": **B** - large-scale background ( $\mathcal{L} \simeq 10$  cm),  
**GW** - fine-scale distortions/waves ( $\lambda \simeq$  few mm).

# LIGO O1 and O2: 3 ("and a half") events



# Cataclismic vs continuous types of GW sources



(Hokusai "The Great Wave off Kanagawa")

**One-time cataclysmic events**, e.g.  
last moments of binary systems of

- ★ black holes (GW150914, GW151226, LVT151012, GW170104),
- ★ neutron stars,
- ★ black hole and neutron star.



(Shoson "Cranes landing")

**Periodic phenomena**, e.g.

- ★ rotating non-axisymmetric neutron stars ("*gravitational pulsars*"),
- ★ wide binary systems.

# Detection principle: spacetime distance measurement

Gravitational waves are tiny distortions of spacetime:

$$g_{\mu\nu} = \eta_{\mu\nu} + h_{\mu\nu}.$$



(Quentin Blake "Izaak Newton")

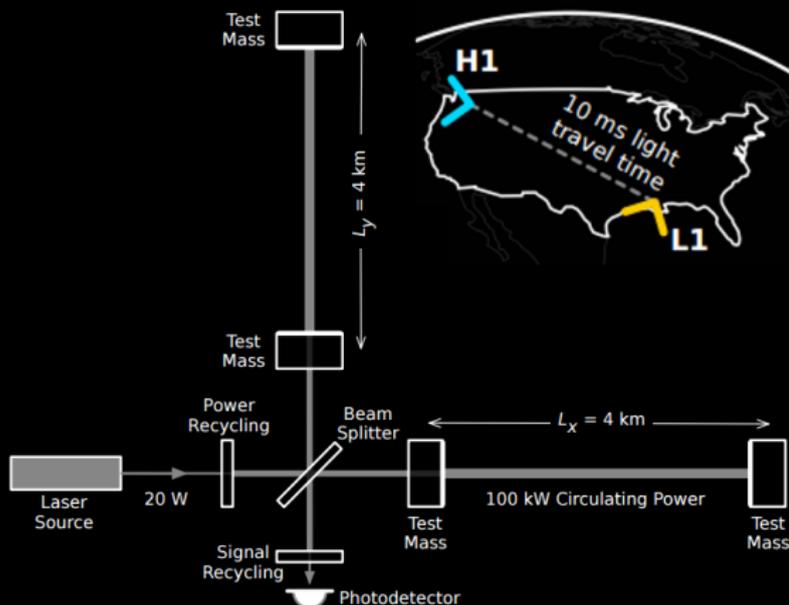


(Rene Magritte "The Son of Man")

"How to measure distance when the ruler also changes length???"

# Detection principle: laser interferometry

Light as a ruler. Changes in length  $\implies$  variation in light travel time:



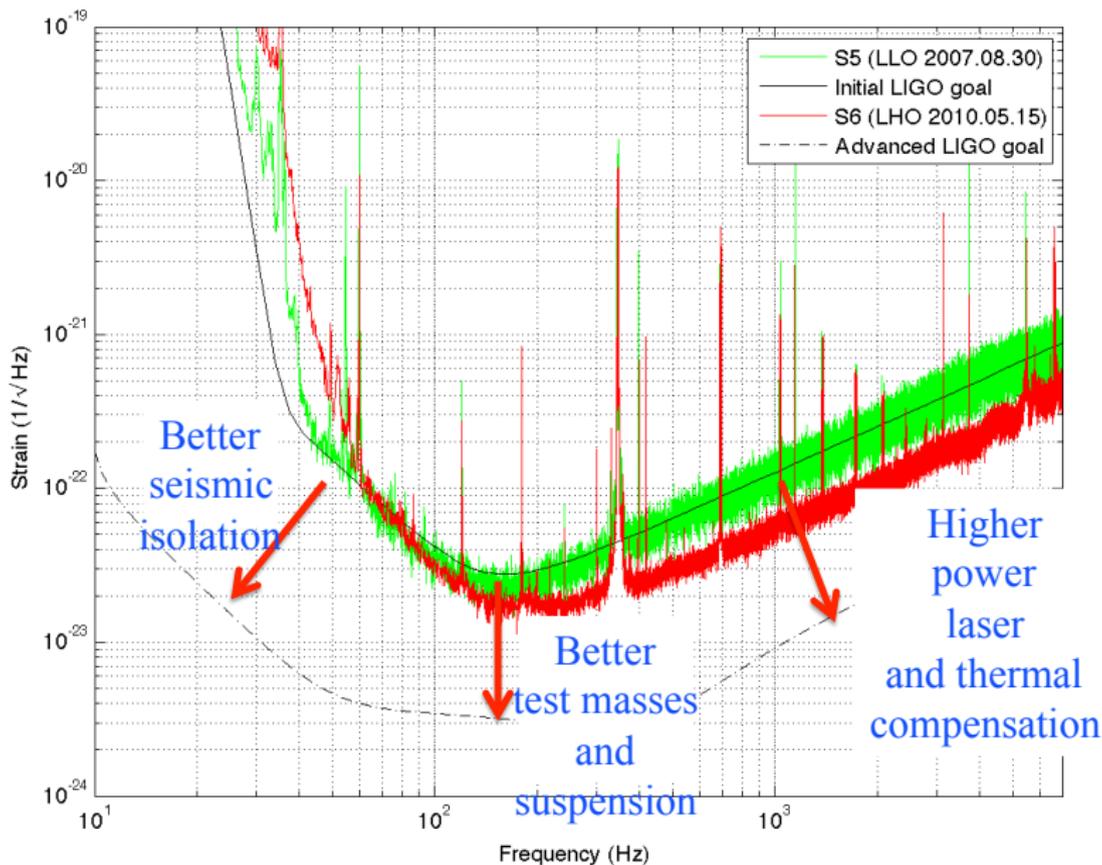
- ★ Round-trip time in the x-arm:  $t_x = hL/c$ , y-arm:  $t_y = -hL/c$ ,
- ★ Round-trip times difference:

$$\Delta\tau = 2hL/c.$$

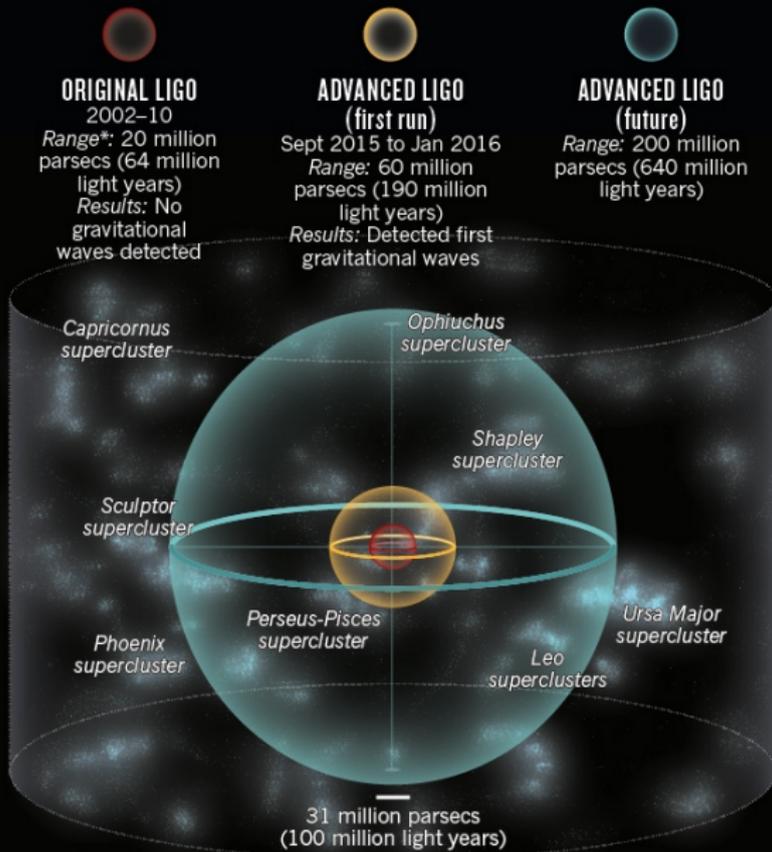
- ★ **Phase difference** (dividing  $\Delta\tau$  by the radian period of light  $2\pi/\lambda$ ):

$$\Delta\phi = \frac{4\pi}{\lambda} hL = \frac{2\pi c}{\lambda} h\tau.$$

Changes in arms length are **very** small:  $\delta L_x - \delta L_y = \Delta L < 10^{-18}$  m (smaller than the size of the proton). Wave amplitude  $h = \Delta L/L \leq 10^{-21}$ .

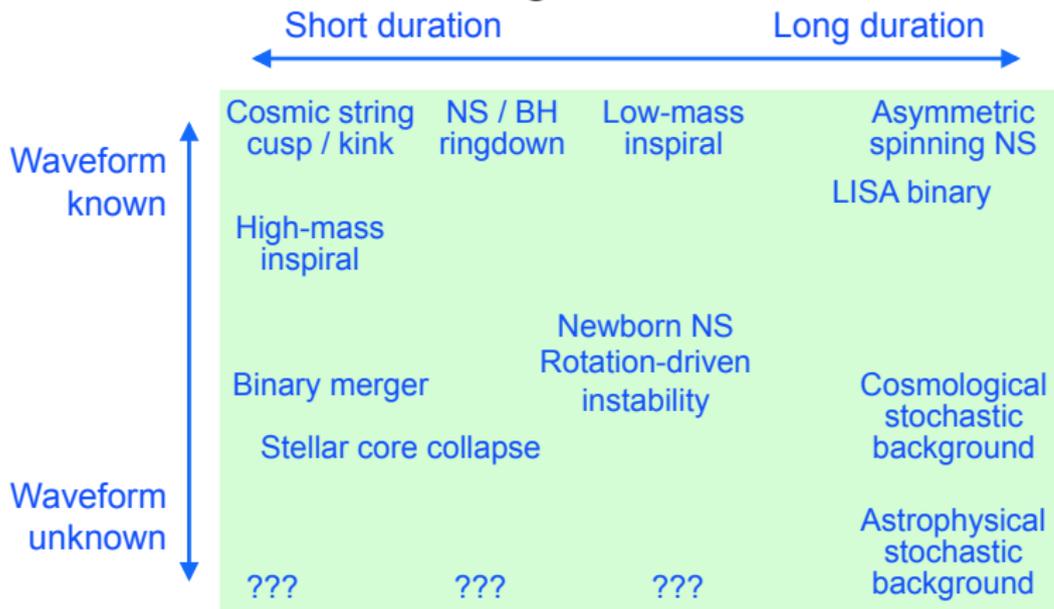


# LIGO O1 and O2 runs

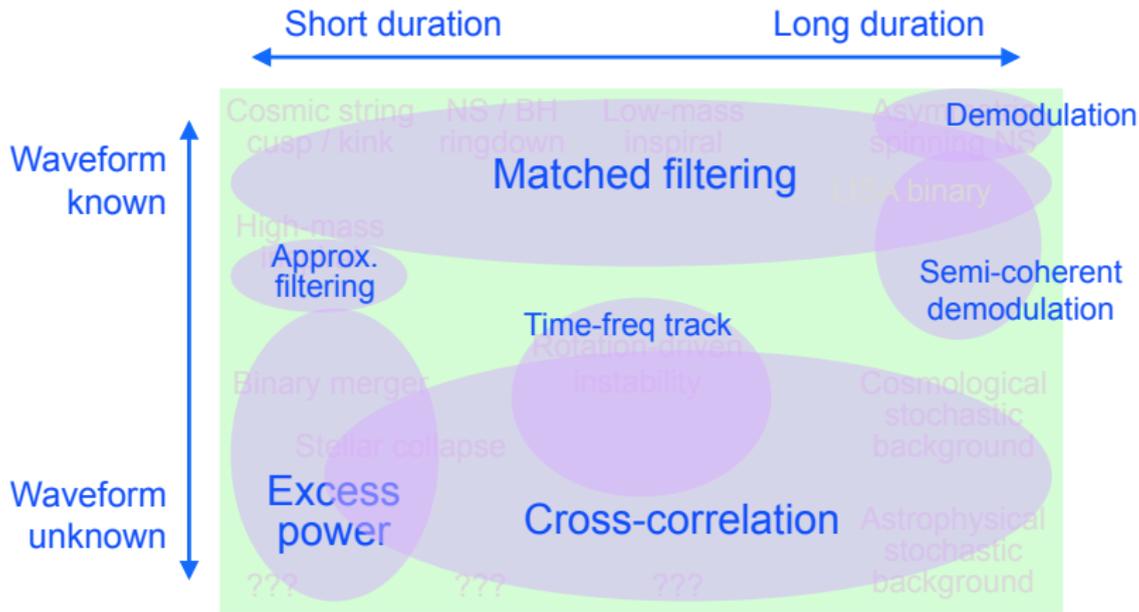


- ★ LIGO O1: September 12th 2015 - January 19th 2016,
- ★ LIGO O2 starting November 30th 2016, divided into two parts,
- ★ Virgo joining the O2b in summer 2017.

# The Gravitational Wave Signal Tableau

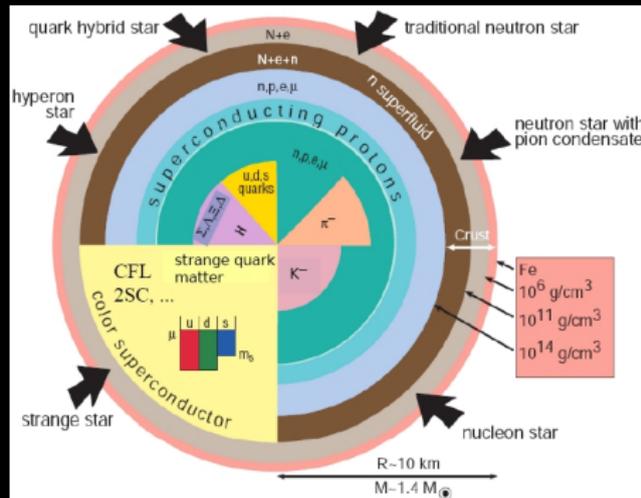
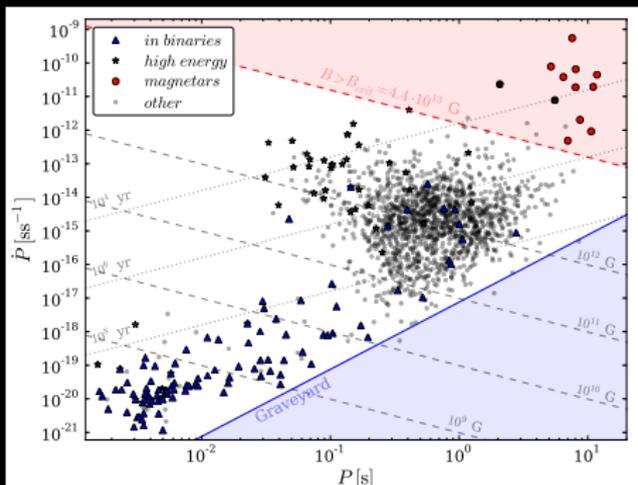


# Summary of Data Analysis Methods



# Neutron stars = very dense, magnetized stars

The **most relativistic material objects** in the Universe: compactness  $M/R \simeq 0.5$ , observed in all EM spectrum as pulsars, magnetars, in supernovæ remnants, in accreting systems, in double neutron star binaries...



About 2500 NS observed to date,  $10^8 - 10^9$  in the Galaxy.

# Continuous GWs from spinning neutron stars

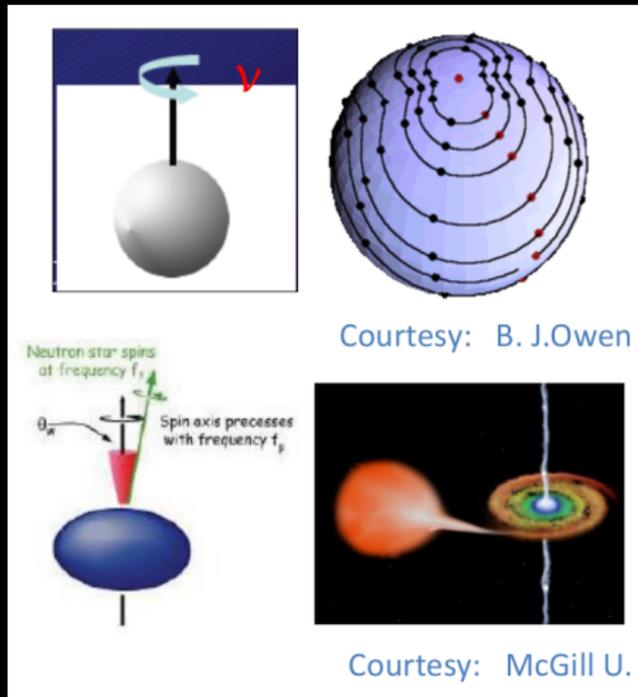
## Characteristics:

- ★ Long-lived:  $T > T_{obs}$ ,
- ★ Nearly periodic:  $f_{GW} \propto f_{rot}$

## Mechanisms that can create time-varying quadrupole moment:

- ★ "Mountains" (elastic and/or magnetic stresses,  $f_{GW} = 2f_{rot}$ ),
- ★ Oscillations (r-modes,  $f_{GW} = 4/3f_{rot}$ ),
- ★ Free precession ( $f_{GW} \propto f_{rot} + f_{prec}$ )
- ★ Accretion (drives deformations from r-modes, thermal gradients, magnetic fields,  $f_{GW} \simeq f_{rot}$ )

(see PASA 32, 34, 2015 for a review)

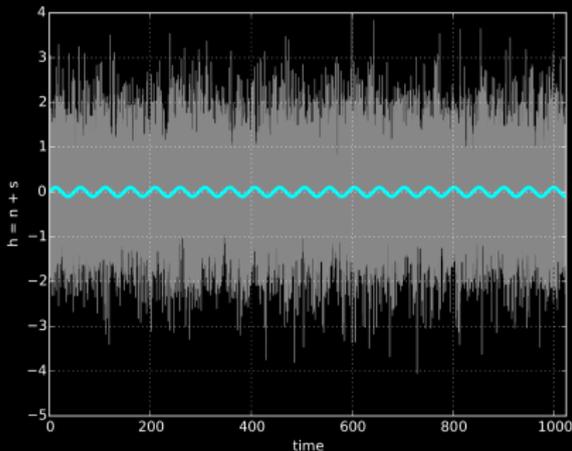


# Example: a monochromatic signal



In this case a Fourier transform is sufficient to detect the signal (simplest **matched filter method**):

$$F = \left| \int_0^{T_0} x(t) \exp(-i\omega t) dt \right|^2$$



$T_0$  - time series duration,  $S_0$  - spectral density of the data.

$$\text{Signal-to-noise } SNR = h_0 \sqrt{\frac{T_0}{S_0}}$$

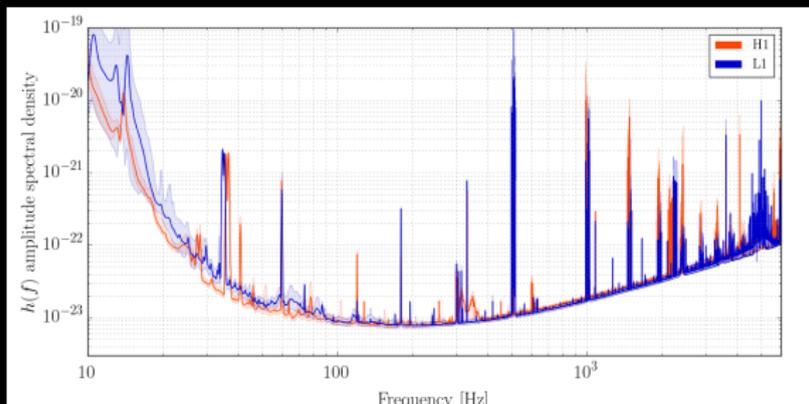
# In reality: signal is modulated

Since the detector is on Earth, planets and Earth's rotation influences signal's amplitude and phase.



- ★ Signal is **almost** monochromatic: sources may slow down/spin up,
- ★ it has to demodulated (detector is moving),
- **precise ephemerides of the Solar System** needed.

Detector movement distinguishes a real signal from detector's spectral artifacts ("lines").



## Example: the $\mathcal{F}$ -statistic

$\mathcal{F}$ -statistic estimates how well the amplitude and phase modulated model matches the data  $x(t)$

$$\mathcal{F} = \frac{2}{S_0 T_0} \left( \frac{|F_a|^2}{\langle a^2 \rangle} + \frac{|F_b|^2}{\langle b^2 \rangle} \right)$$

where  $S_0$  is the spectral density,  $T_0$  is the observation time, and

$$F_a = \int_0^{T_0} x(t) a(t) \exp(-i\phi(t)) dt, \quad F_b = \dots$$

$a(t)$ ,  $b(t)$  - amplitude modulation functions that depend on the sources' sky position  $(\alpha, \delta)$ ,

$\phi(t)$  - phase modulation function that depends on  $(f, \dot{f}, \alpha, \delta)$

(PRD **58**, 063001, 1998)

# Taxonomy of continuous GW search methods

## ★ Targeted searches

- ★ based on matched filtering (data of length  $T_0$  correlated with signal templates). Position,  $f$  and  $\dot{f}$ , sometimes source orientation, are known.

$$h_0 \propto \sqrt{S(f)/T_0}$$

## ★ Directed searches

- ★ Cases when some parameters are known, e.g. the position:
  - Supernovæ remnants, Sco X-1, the Galactic center, globular clusters etc.

## ★ All-sky searches

- ★ Source parameters and position not known → parameter space is large → problem becomes computationally bound
  - *Hierarchical approach*: analysis of  $N$  data segments of length  $T_s$  coherently, combining the results incoherently (most sophisticated example: the Einstein@Home project)

$$h_0 \propto \sqrt{S(f)/T_s}/N^{1/4}$$

# Example: computational cost for an all-sky search

In order to optimally cover a range of  $(f, \dot{f}, \alpha, \delta)$  parameters,

$$\text{computing power} \propto \underbrace{T_0^2}_f \times \underbrace{T_0^{[0-3]}}_{\alpha, \delta} \times \underbrace{T_0 \log(T_0)}_{f \text{ by FFT}} = T_0^{[3-6]} \log(T_0).$$

(see PRD **90**, 122010, 2014). Coherent search of  $T_0 \simeq 1 \text{ yr}$  of data would require **zettaFLOPS** ( $10^{21}$  FLOPS) scale computers  $\rightarrow$  **currently impossible** ☹

**Solution:** divide data into shorter length time frames ( $T_s \simeq \text{days}$ )



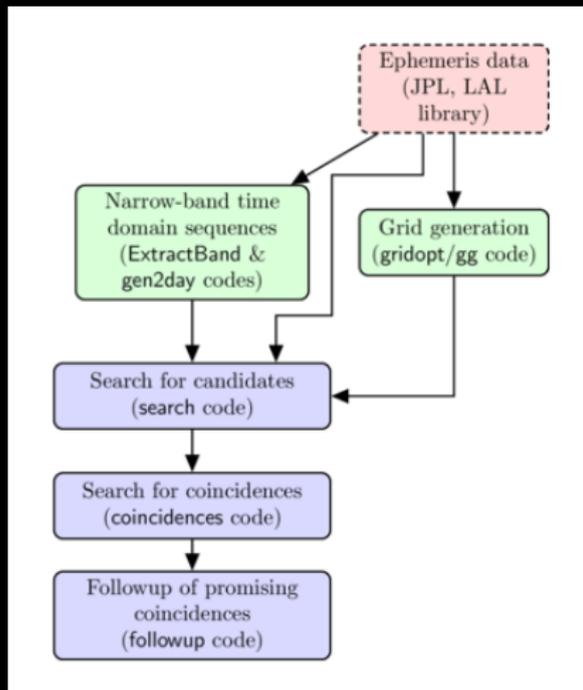
★ Perform a search in narrow frequency bands: sampling time  $\delta t = 1/2B$ , number of data points  $N_p = T_s/\delta t = 2T_sB$

$\rightarrow$  feasible on a petaFLOP computer.

**Second stage:** look for coincidences between different  $T_s$  segments.

**Third stage:** Analyze interesting outliers ("targeted search").

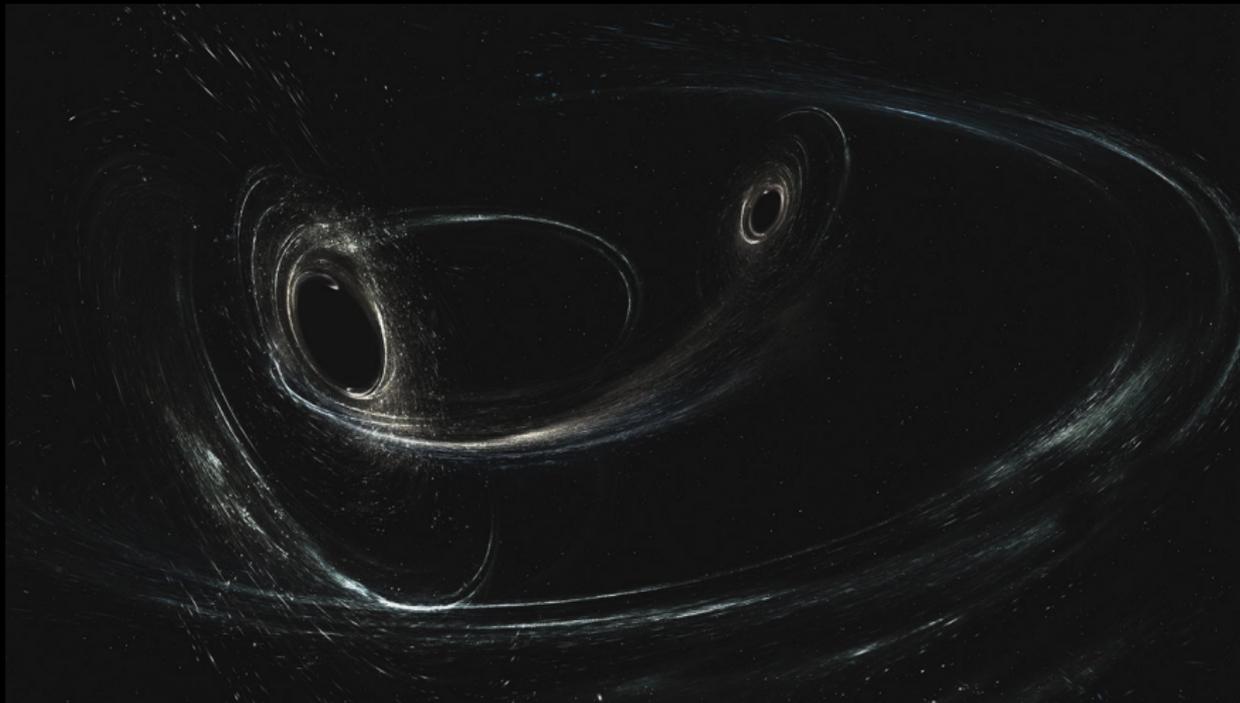
# POLGRAW all-sky search pipeline implementation



- ★ **Stage 1.** Search in segments of length  $T_s$  - a lot of FFTs, trigonometry.
- ★ **Stage 2.** Concidences between different segments - sorting large arrays of integers,
- ★ **Stage 3.** Followup of outliers - mostly additions and some trigonometry.

OpenCL version in progress, ported by Máté:

<https://github.com/mbejger/polgraw-allsky/tree/xplat>



# Exploiting the phenomenology of inspiral, merger, ringdown

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- Post-Newtonian description of inspiral
  - Expansion of e.g. gravitational wave phase in powers of  $(v/c)$
  - Do the coefficients depend on masses, spins as predicted by GR?
- Tidal effects during inspiral
  - “Black hole mimickers”: boson stars, dark matter stars, gravastars, ...
  - If less compact than neutron stars, can have large tidal effects
- Plunge and merger
  - Most dynamical regime
- Consistency between inspiral and post-inspiral regimes
- Ringdown
  - From the quasi-normal mode spectrum: (indirect) test of no-hair theorem
- Gravitational wave echoes
  - Quantum-modified black holes, exotic objects:  
repeated bursts of GWs after ringdown
- Anomalous propagation of gravitational waves over large distances
  - Massive graviton, violations of local Lorentz invariance

### Inspiral source parameters (19!)

» Masses ( $m_1, m_2$ )

→ masses and spins are “intrinsic” parameters

» Spins  $\mathbf{S}_1, \mathbf{S}_2$

→ Negligible for neutron stars, at least

» Orbital phase at coalescence,  $\varphi$

→ Maximize analytically when filtering

» Inclination of orbital plane,  $\iota$

→ Simply multiplicative for a given detector  
(long-wavelength limit)

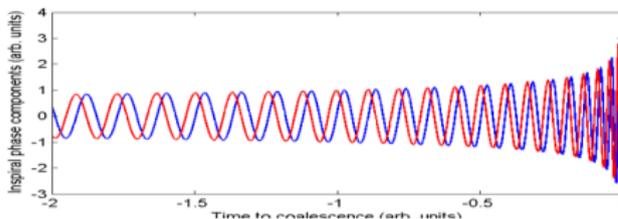
» Sky location ( $\alpha, \delta$ )

» Distance  $d$

→ Simply multiplicative

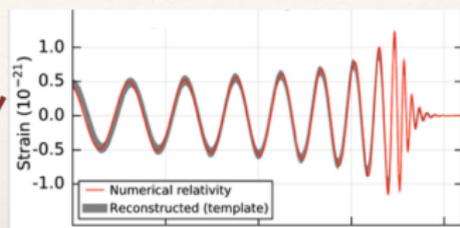
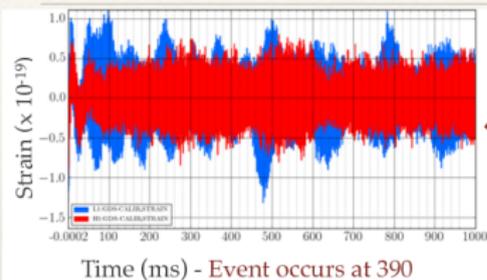
» Coalescence time  $t_c$

Filter with orthogonal  
templates, take  
quadrature sum

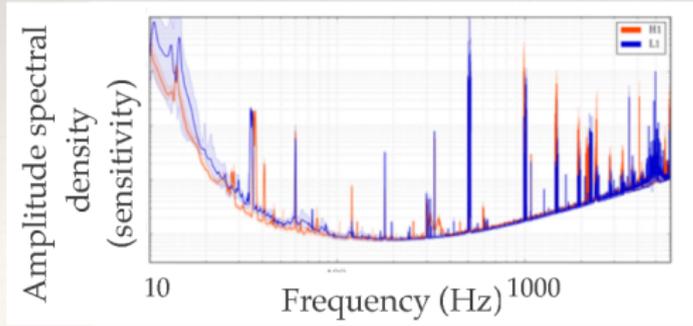


→ Only have to explicitly search over masses and coalescence time (“intrinsic parameters”)

# Matched-filtering



$$\langle s|h \rangle = \int_0^\infty \frac{\tilde{s}(f)\tilde{h}^*(f)}{S_n(f)} e^{-2i\pi t f}$$



Allen et al. PRD 85 (2012) 122006  
SB, ..., IH, SP et al. PRD 87 (2013) 024003

(courtesy Ian Harry)

# A large parameter space

- ❖ Non-eccentric BBH mergers are described by 15 parameters
  - ❖ We wish to cover the full space

Bayes Theorem

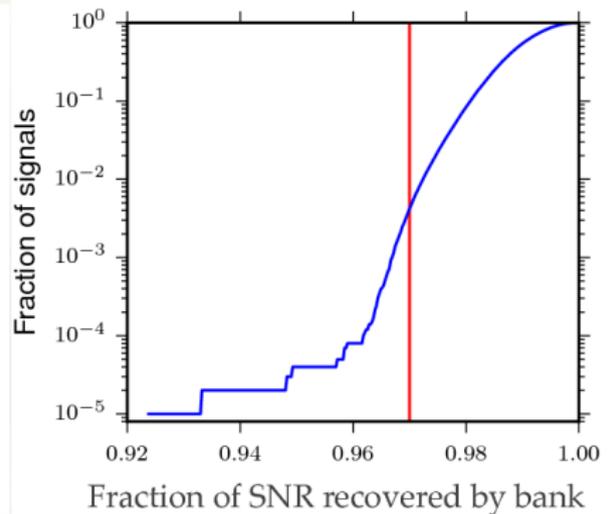
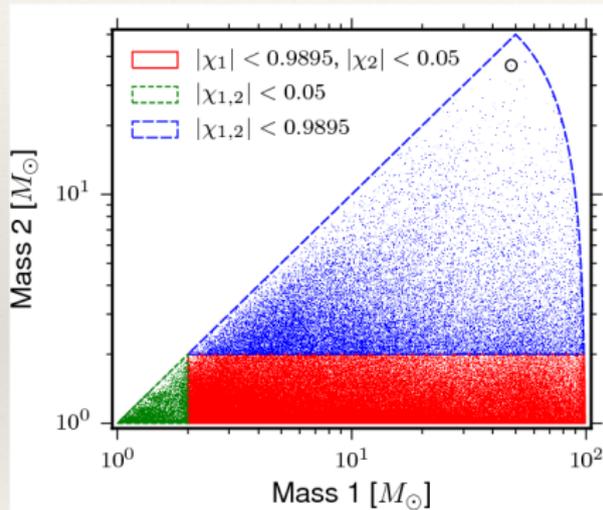
$$P(h(\hat{\lambda})|s) = \frac{P(h(\hat{\lambda}))P(s|h(\hat{\lambda}))}{P(s)}$$

↓

$$P(h(\hat{\lambda})|s) = \frac{P(h(\hat{\lambda}))}{A} \left( \langle s|h(\hat{\lambda}) \rangle - 0.5 \langle h(\hat{\lambda})|h(\hat{\lambda}) \rangle \right)$$

- ❖ For detection searches analytically maximise over phase, amplitude and time. Then loop over masses and spins.
- ❖ For parameter inference calculate the posterior explicitly.

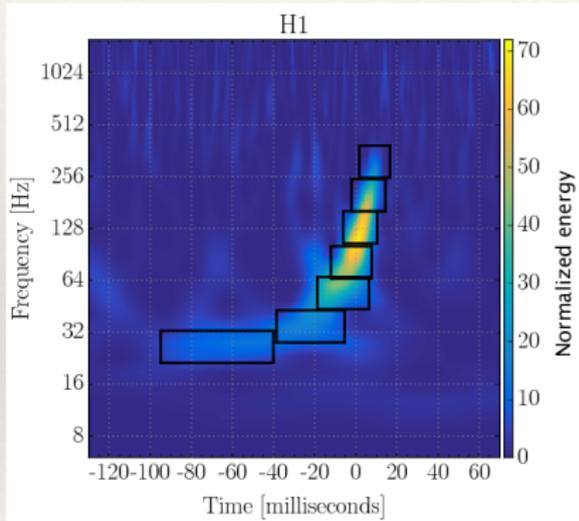
# Template bank placement



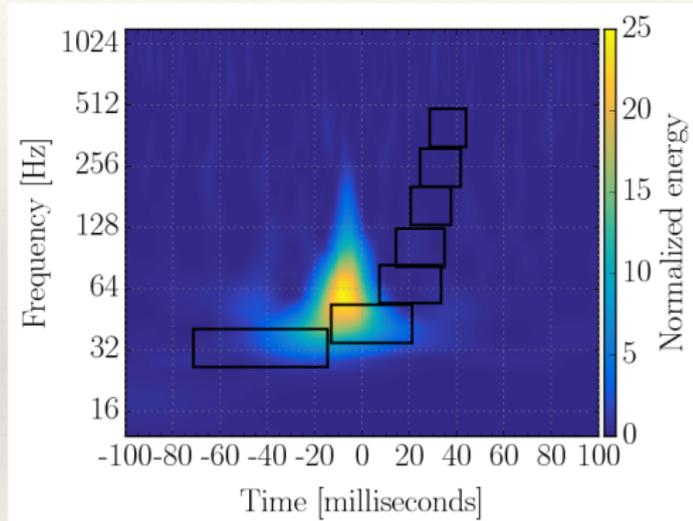
IH et al. PRD 80 (2009) 104014  
Brown, IH et al. PRD 86 (2012) 084017  
IH et al. PRD 89 (2014) 024010  
Ajith, SP, et al. PRD 89 (2014) 084041  
SP et al. PRD 89 (2014) 024003  
Capano, IH, SP and AB 1602.03509

(courtesy Ian Harry)

# Detection Statistic



Real signal

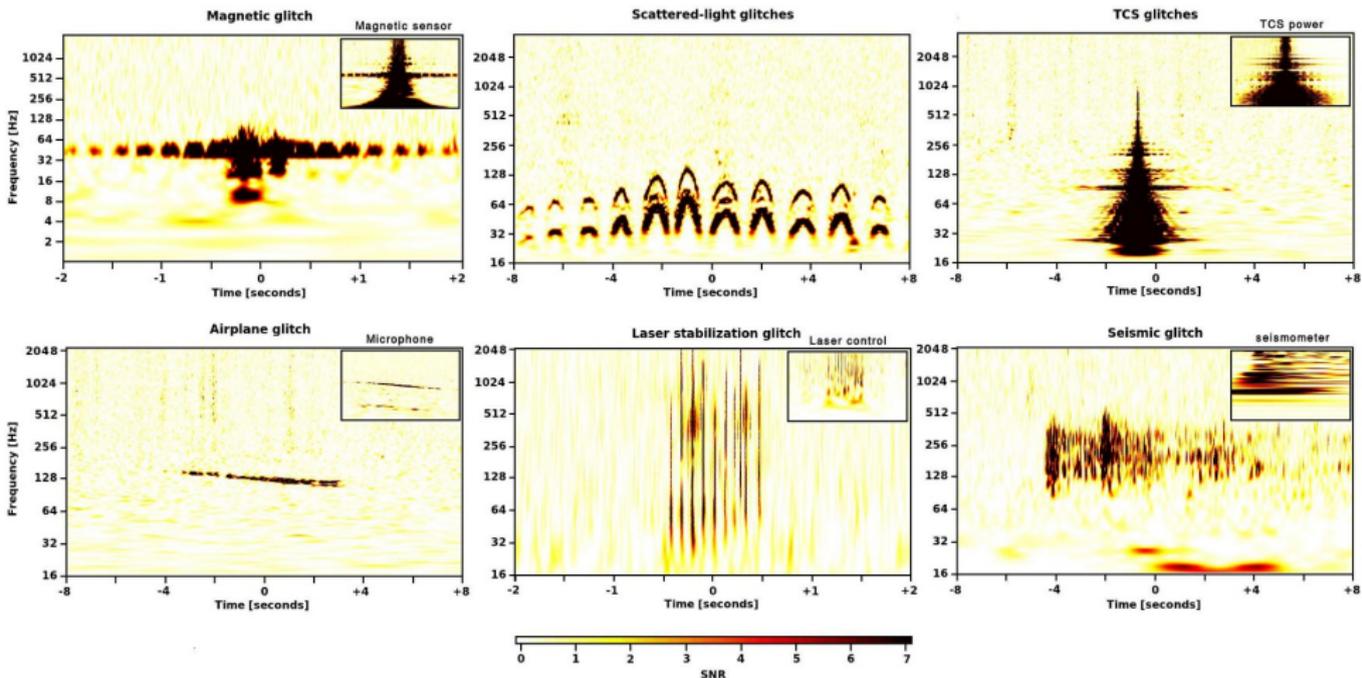


Instrumental artifact

Allen PRD 71 (2005) 062001  
SB, ..., IH, SP et al. PRD 87 (2013) 024003

(courtesy Ian Harry)

# Sources of transient noise



The sensitivity of transient searches is limited by transients: "glitches". (courtesy Florent Robinet)

# Interferometer Layout: Beams and Benches

Several beams are extracted from the detector to measure the position and orientation of the mirrors, the lengths and alignments of the optical cavities, etc.

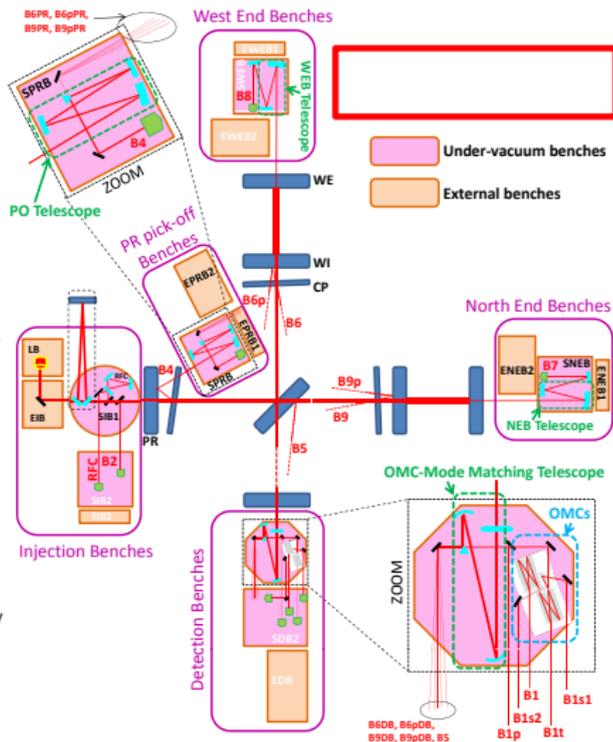
The photodiodes that measure the laser power in these beams are kept on various in-vacuum optical benches.

B1: from the antisymmetric port of the detector, measured on Suspended Detection Bench 2 (SDB2). This is where the GW signal is measured.

B2: from the symmetric port of the detector (also called the reflected port), the beam reflected by the PR. from Suspended Injection Bench 2 (SIB2).

B4: a small pickoff (180ppm) of the light circulating inside the Power Recycling cavity (PRC). From SPRB.

B7, B8: light transmitted by the north & west arms, on SNEB/SWEB.

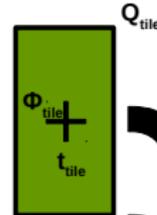
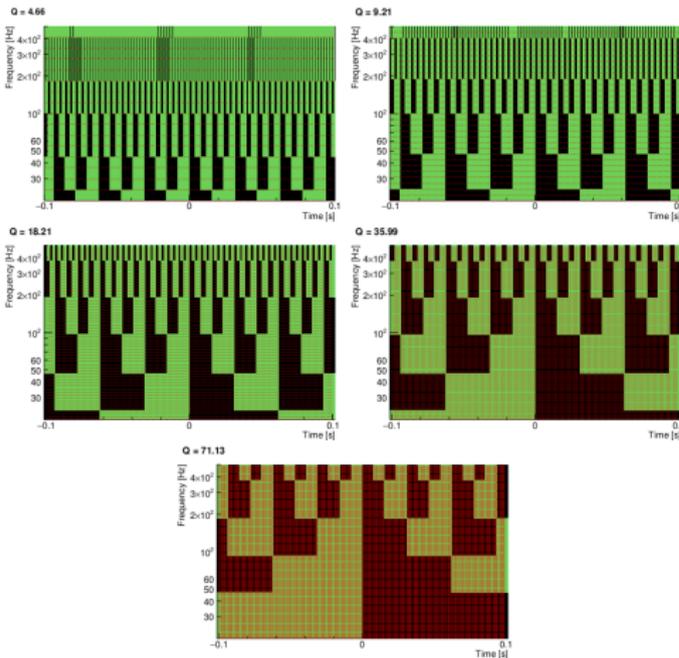


# Q transform (Omicron)

**Q transform** = SFT with a Gaussian window (window size  $\sim 1/f$ )

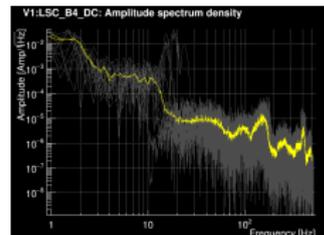
$$X(\tau, \phi, Q) = \int_{-\infty}^{+\infty} x(t)w(t - \tau, \phi, Q)e^{-2i\pi\phi t} dt.$$

→ Tiling: Q planes with frequency rows (log) subdivided in time tiles (linear)



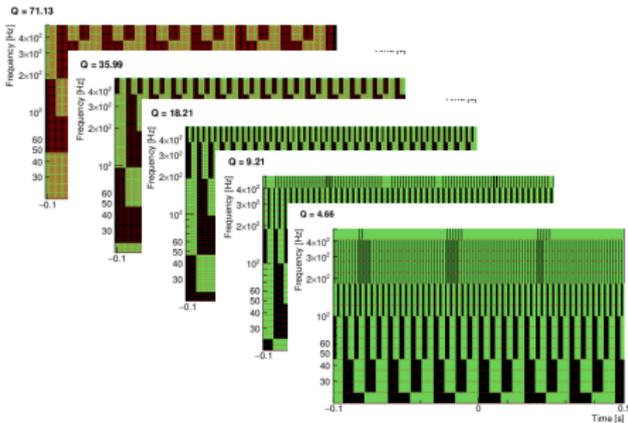
**Q transform coefficient**  
 $X_{tile}$

**Use of whitened data**  
→ SNR  
 $SNR_{tile}$



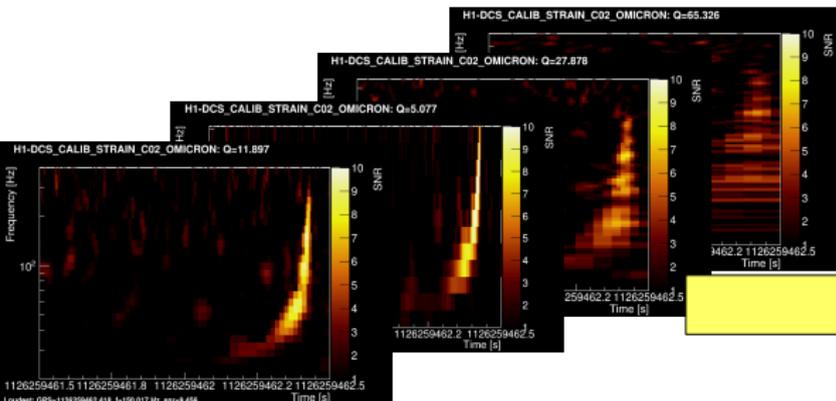
Noise PSD is estimated  
→ whitening

# Omicron maps

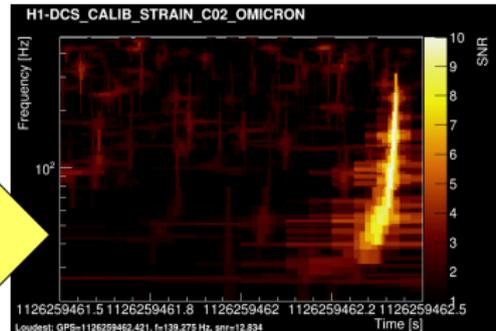


The Q transform is computed for every tiles → SNR → maps

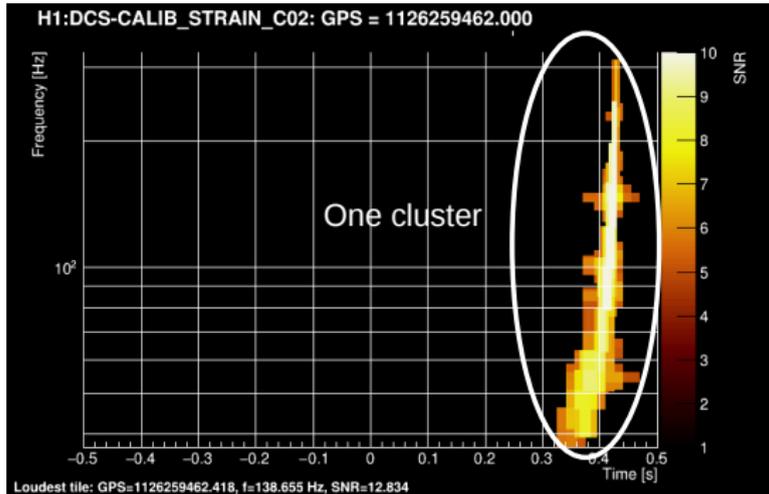
Maps are stacked up, tiles with highest SNR values are displayed on top



## GW150914



# Noise characterisation - knowledge of the clusters



Triggers are clustered in time

One cluster:

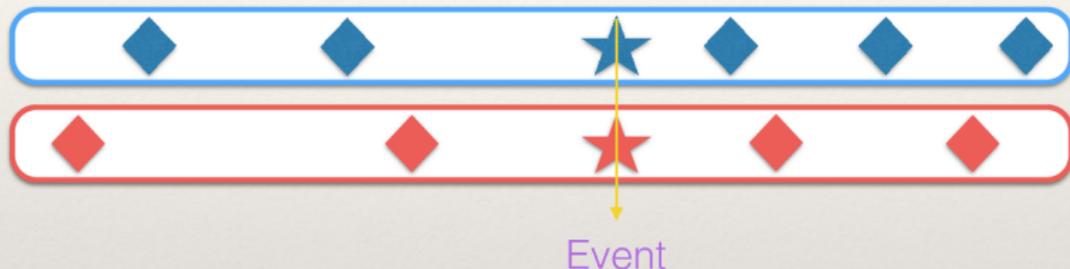
- time
  - frequency
  - Q value
  - SNR
- given by the tile with the highest SNR

+ duration, bandwidth...

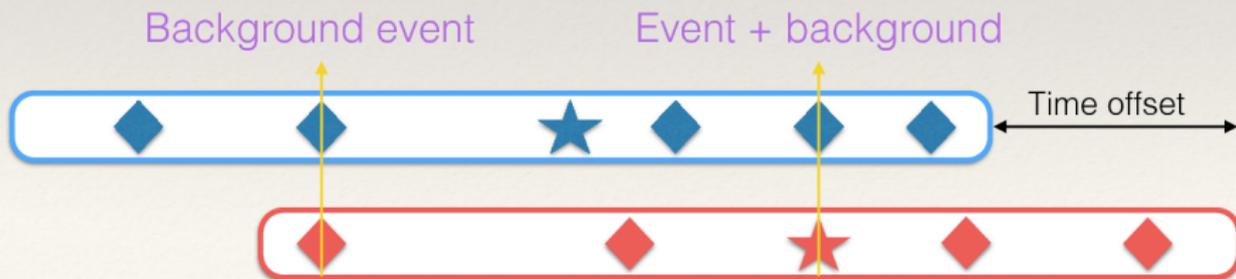
In addition to speeding up the production of spectrograms, classification of various types glitches seems like a good job for GPUs. (Omicron slides: courtesy Florent Robinet)

# Calculating a significance (how many sigmas?)

## Zero-lag



## Time slide



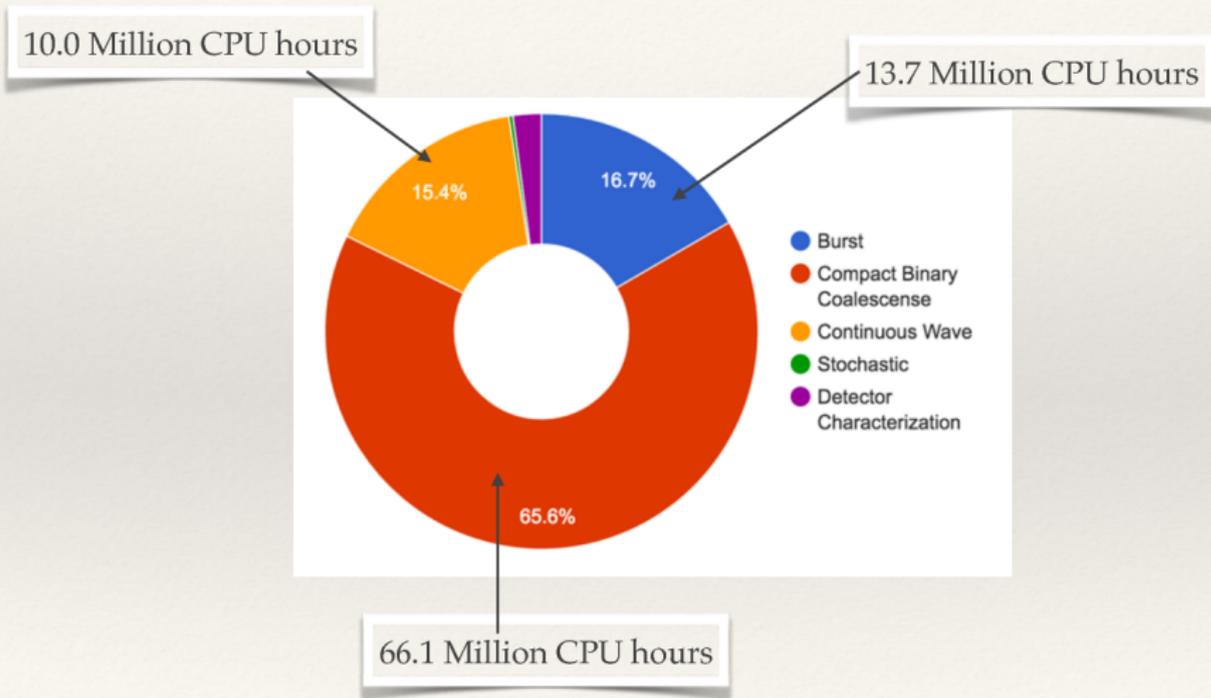
(courtesy Ian Harry)

# Computational cost of O1 CBC search

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- ❖ 249,077 template waveforms
- ❖ 79.04 days (Hanford) and 67.35 days (Livingston) “analysis ready” data in 130 calendar day window (x2 observatories). 51.5 days coincident.
- ❖ 1 core (hyper-threaded) can filter 5,500 templates (256s of data in 256s of time)
- ❖ 110,000 CPU hours to **O(11M) CPU hours**
  - ❖ x 2 search pipelines
  - ❖ x  $O(10)$  “simulation campaign” runs for rate statements and testing
  - ❖ x Reruns
- ❖ Parameter estimation on GW150914 and LVT151012 ( $O(1M)$  CPU hours))

# Current usage of LDG since O1 start



(courtesy Ian Harry)