

LEARNING FROM DATA STREAMS THEORY AND PRACTICE

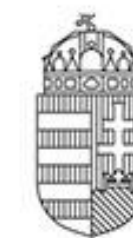
ANDRÁS BENCZÚR

INSTITUTE FOR COMPUTER SCIENCE AND CONTROL
HUNGARIAN ACADEMY OF SCIENCES (MTA SZTAKI)

JOINT WORK WITH

- **DOMOKOS KELEN, DANIEL BERECH** (FLINK PARAMETER SERVER)
- **ROBERT PALOVICS** (RECOMMENDERS, NOW AT STANFORD)
- **LEVENTE KOCSIS** (REINFORCEMENT LEARNING – ECML TEST-OF-TIME PRIZE 2016 / BANDIT BASED MONTE-CARLO PLANNING 2006 W/ SZEPESVÁRI)

This project has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement No 688191



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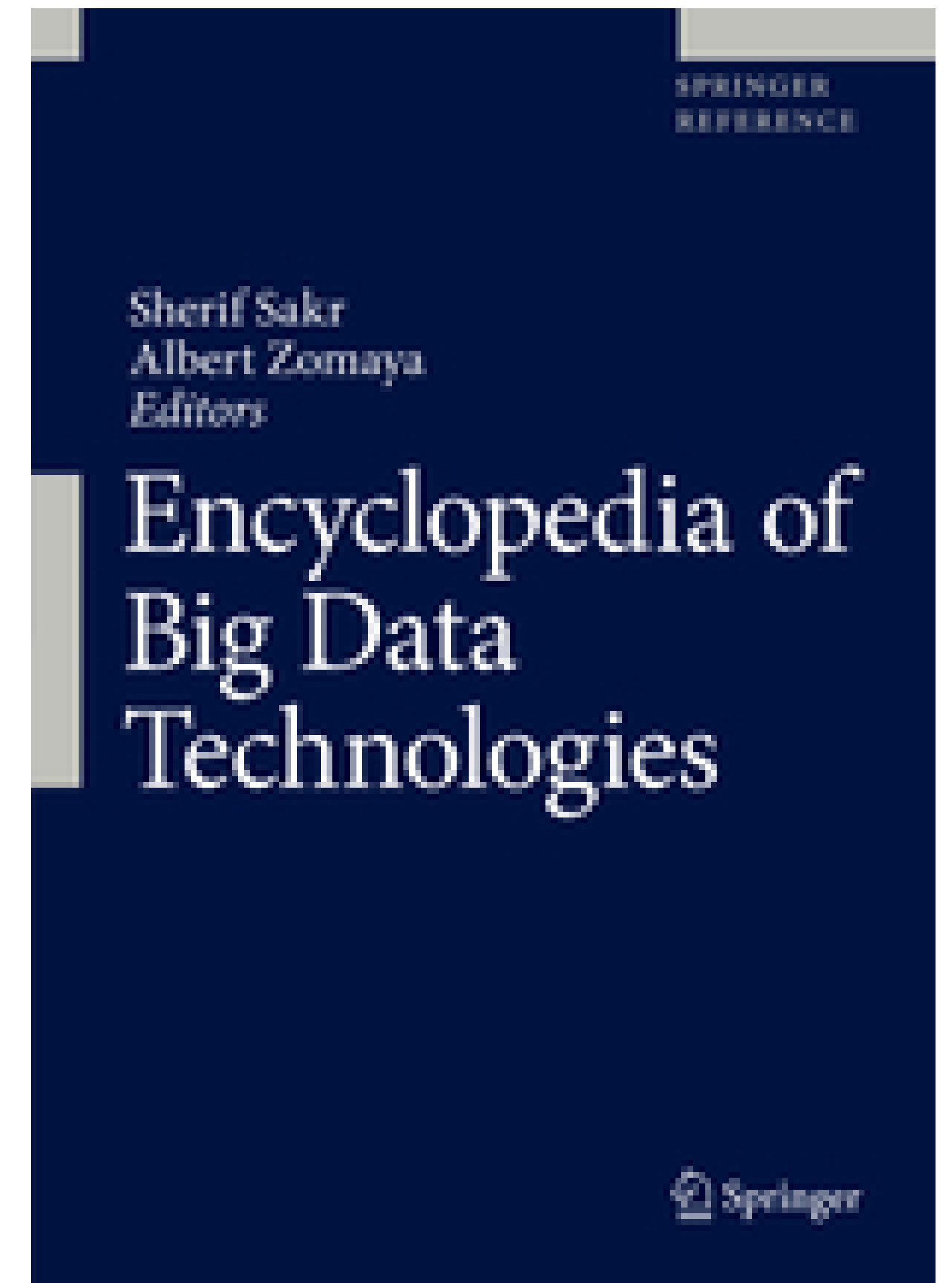
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AIME 29/10/2018

Presentation based on four chapters on Online Machine Learning in Big Data

1. Requirements and distributed systems
 - The Parameter Server
2. Classification
 - Linear methods, Neural networks; Trees
3. Recommender Systems
4. Other online learning methods
 - Reinforcement learning
 - Unsupervised
 - Concept drift

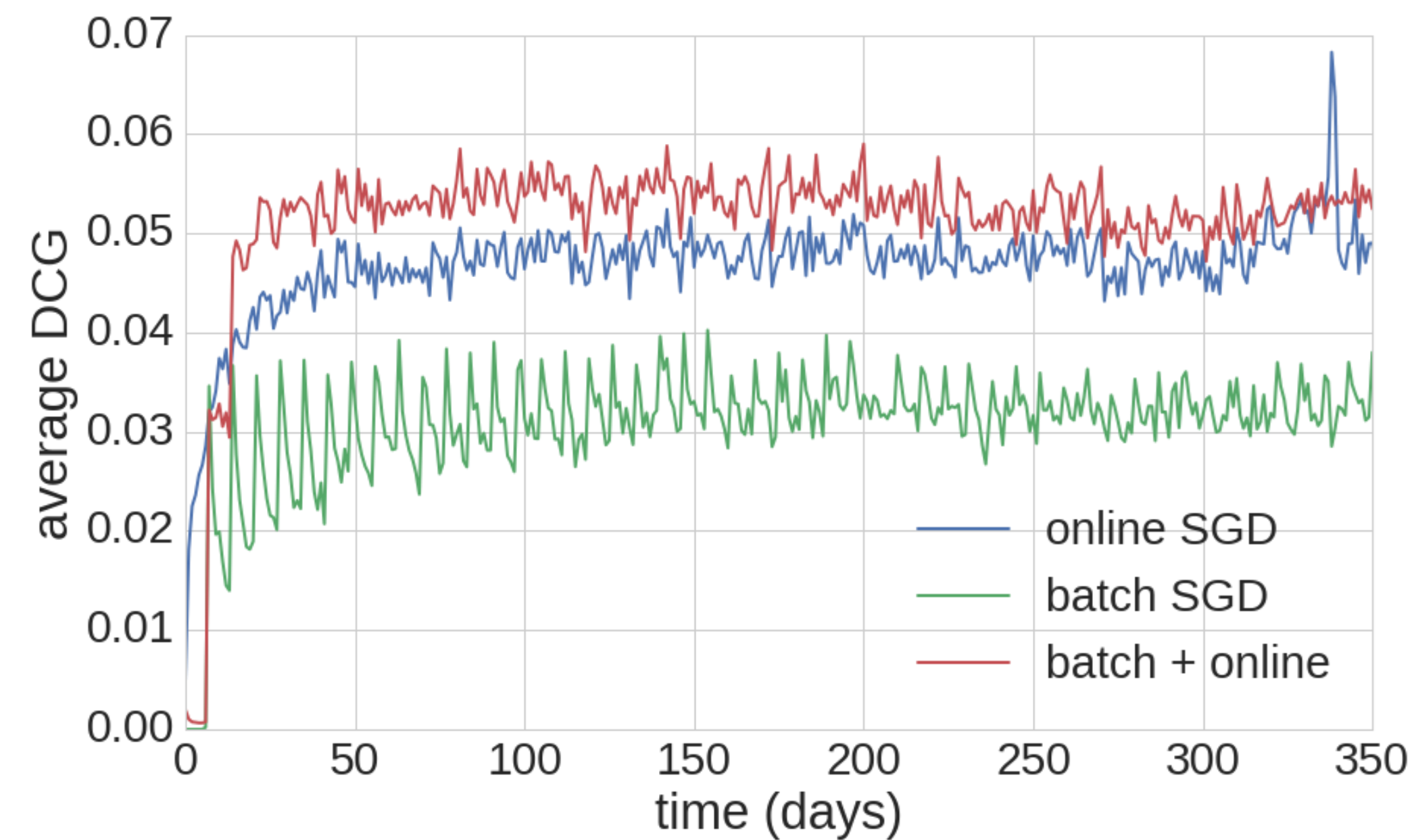
Due: February 14, 2019
Chapters should be available online
All in one ArXiv: 1802.05872



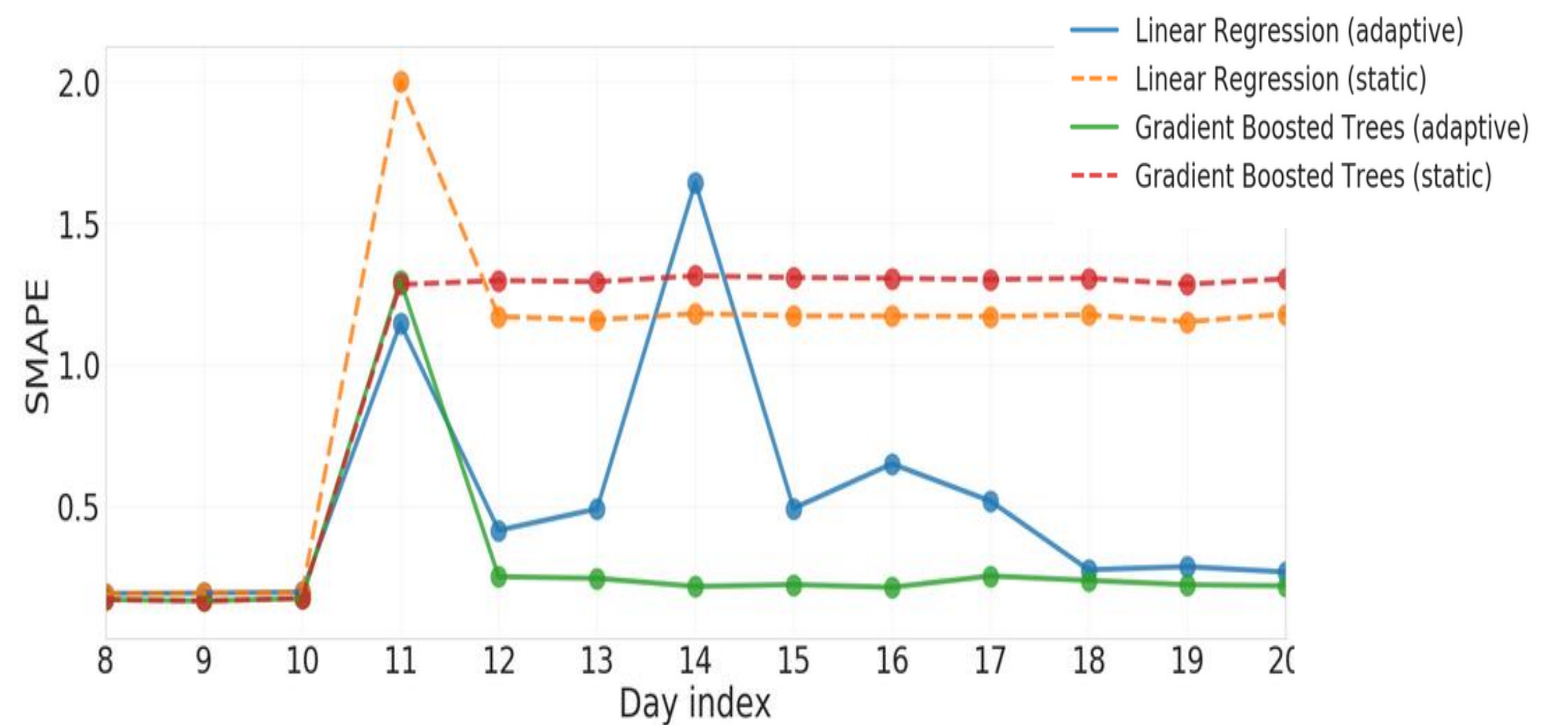
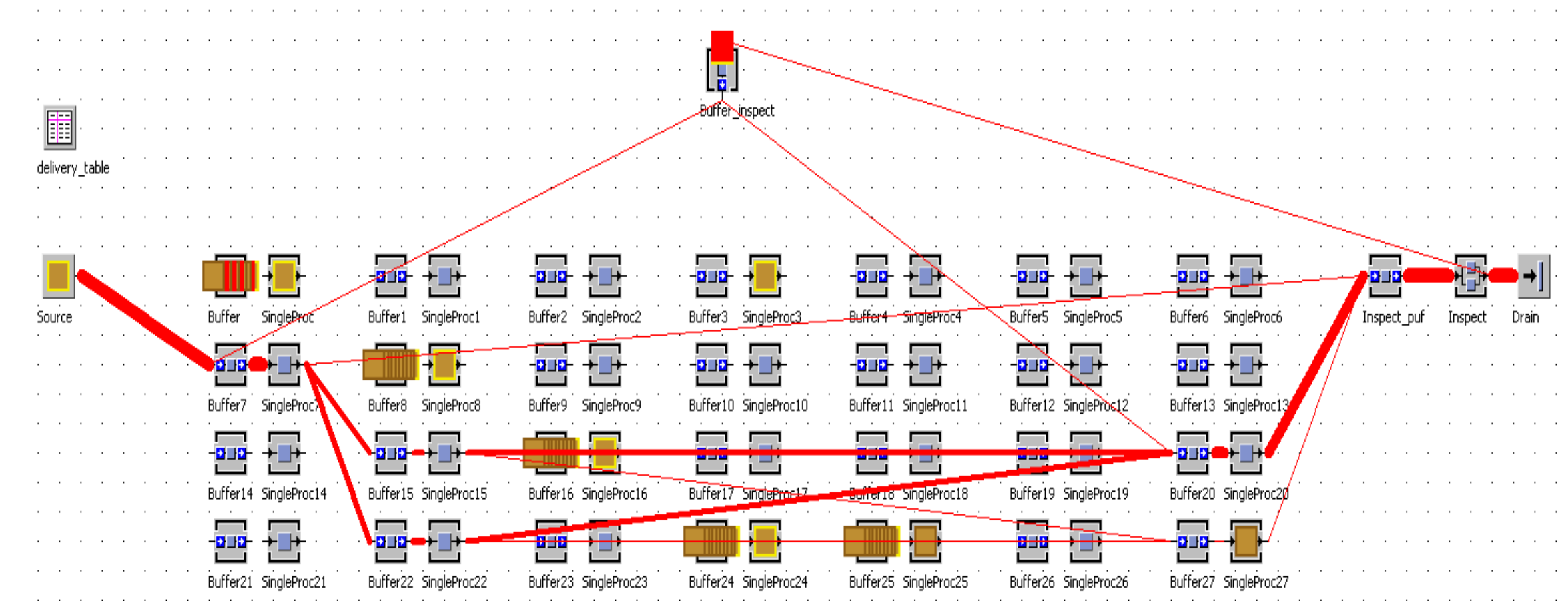
I will show two applications

Recommenders

- Surprisingly, reading the data only once and forgetting helps!
- Our first main observation from back in 2013



Concept Drift in industrial IoT time series



Terminology – all depend on data scale („Big Data“)

Batch

- Repeatedly read all training data multiple times
- Stochastic gradient descent: use multiple times in random order
- Elaborate optimization procedures, e.g. SVM, gradient boosting

+ More accurate (?)

+ Easy to implement (?)

Online learning

- Update immediately, e.g. with large learning rate

Data streaming

- Read training/testing data only once, no chance to store

Real time / Interactive

+ More timely, adapts fast

- Challenging to implement

Online learning in Big Data: Overview of the main issues

1. Limitations of the data stream model. Limited memory.
2. Certain evaluation methods fail since model can change during evaluation.
3. Concept Drift can occur.
4. Scalability, distributed processing.

Issue 1: Algorithmic limitations

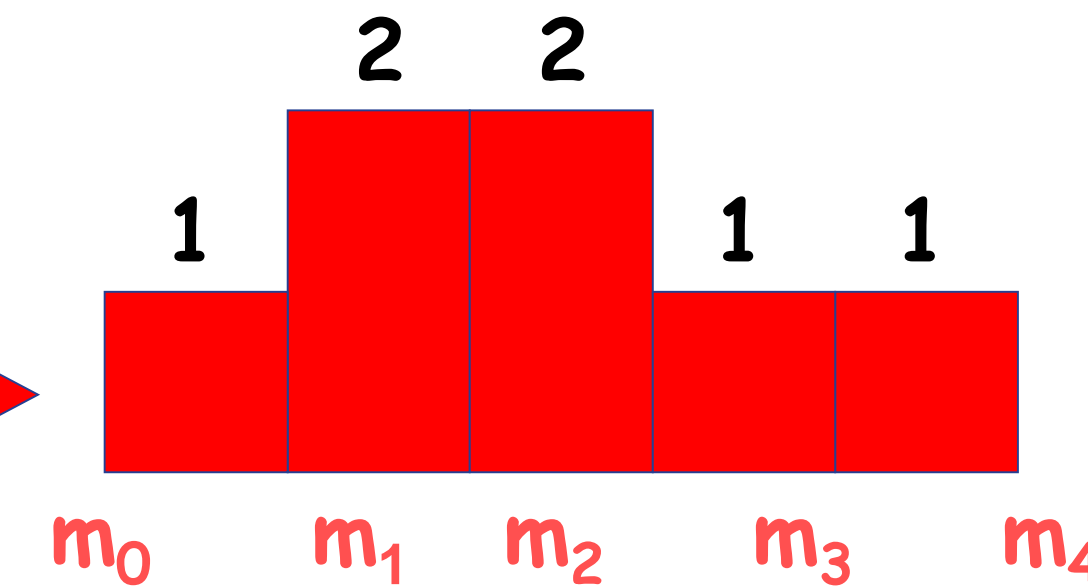
- We have to update the model after each data instance
- No access to (majority of) past data
 - No stochastic gradient descent: we cannot iterate over the data
 - Online gradient descent is possible
 - No decision trees: after deciding about a split, we cannot use data inside the new nodes for a next split
 - If confident about a split seeing some data, build further splits by the new data
 - Use concept drift statistics to rebuild certain branches
- Data streaming computational model

The Data Streaming Computational Model

Illustration: number of different elements in data

Data Stream:

2, 0, 1, 3, 1, 2, 4, . .



- In-Memory
 - Hash tables
- On disk
 - Sort (mergesort)
- Distributed
 - Map-reduce – basically sorting again
- Streams?
 - No exact algorithm without storing all data – Proof:
 - Trivial information bound to decide if the next element is new or already present earlier in the stream
 - We may reconstruct the entire past stream as a set by probing with next elements
 - Random sampling fails very bad on rare elements
 - Assume sample consist of identical elements only
 - A likely answer is that there are no other elements
 - But we may have, with large probability, a large number of other elements that appear only once
 - Numerical example: 20% random sample, for any guess there is a data stream where relative error on count > 20%
 - Distinct sampling: read all data, make adaptive decisions

Muthukrishnan, S., et al.: Data streams: Algorithms and applications. Foundations and Trends in Theoretical Computer Science1(2), 117–236 (2005)

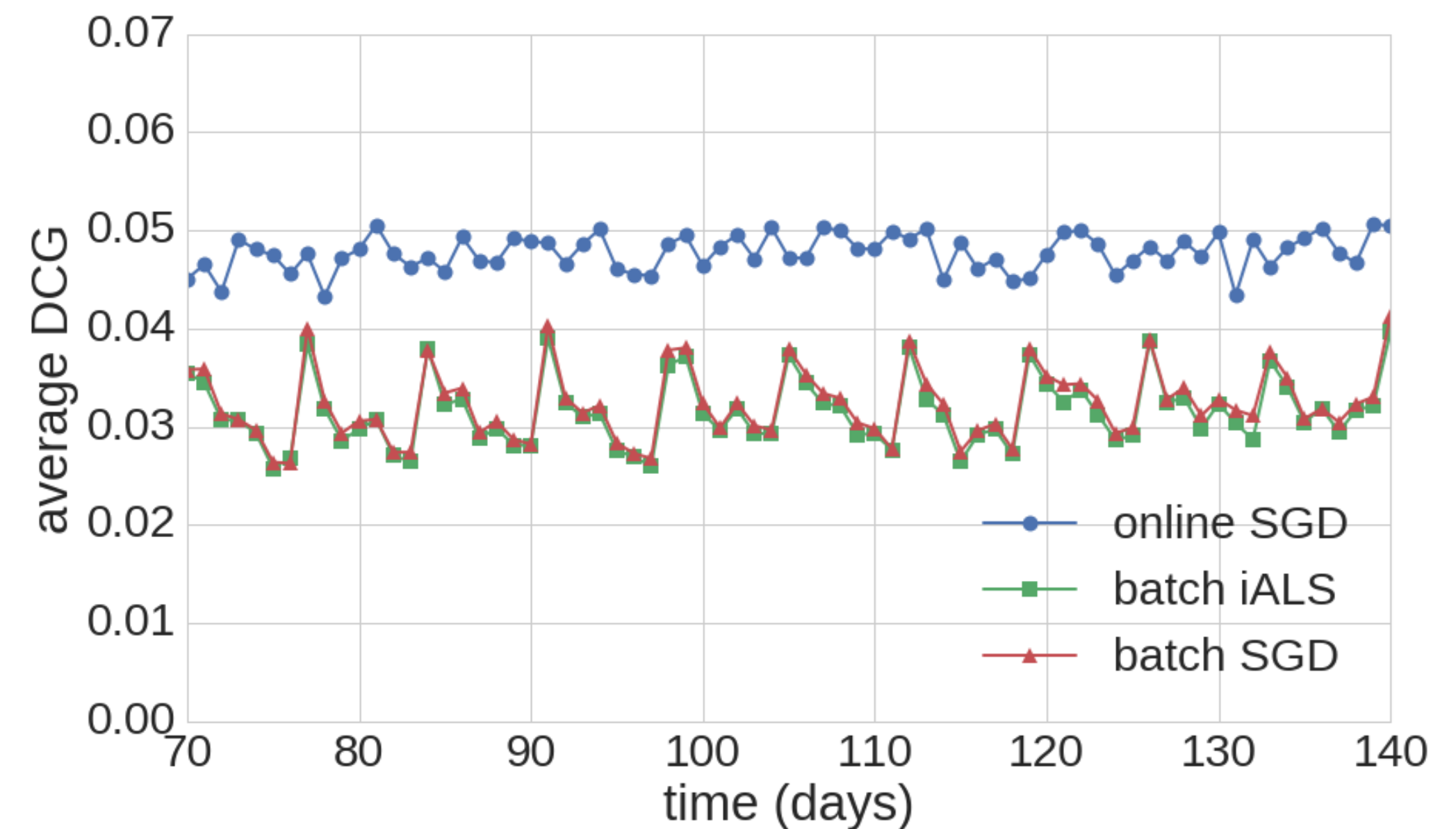
Issue 2: Difficulty in evaluation

- Model changes right after prediction is made
 - Precision, Recall and many other metrics compare a SET of items consumed against recommended
 - But for the next item consumed, a new model may potentially recommend completely different items
- Natural evaluation metric is clickthrough rate
 - Equivalent of the “Precision” of a single item
- AUC for classification is also a problem
- Prequential (predictive sequential) evaluation
 1. Give a prediction for the next data point
 2. Read its label, compare to the prediction and update quality metrics
 3. Update the model to be used for the next data point
- Slightly modified metrics are needed

Dawid, A.P.: Present position and potential developments: Some personal views: Statistical theory: The prequential approach. Journal of the Royal Statistical Society. Series A (General) pp. 278–292 (**1984**)

Issue 3: Concept drift

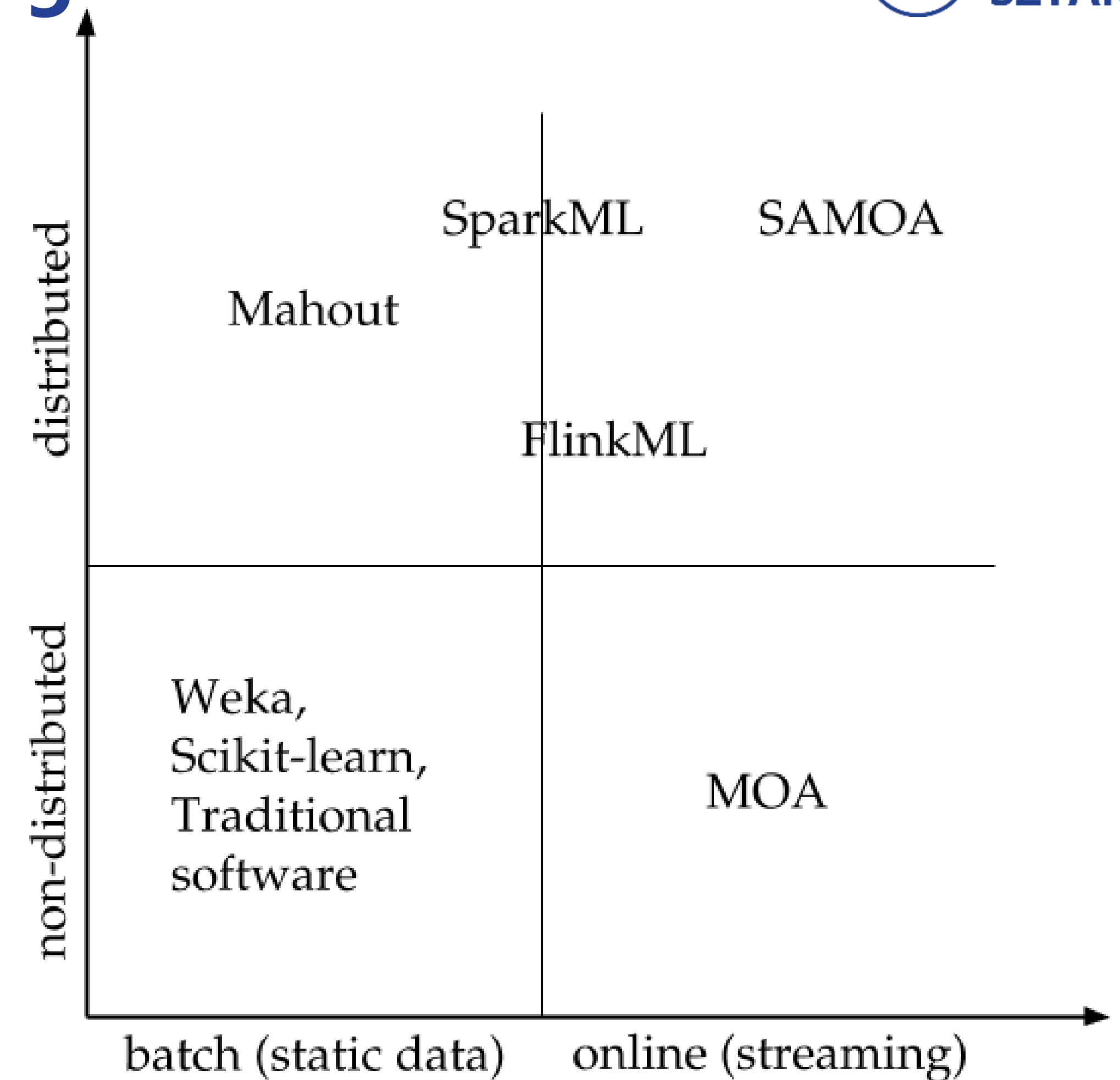
- Model performance very often deteriorates in time
- Observe the weekly retraining periods in performance on the right
- Concept drift detection either
 - Detects sharp changes in distribution, e.g. failures, or
 - Measures deterioration to schedule retraining
- Auto-forgetting old events can be an option
 - Gradient descent with negative sample generation
- Remark about recommenders
 - Items have stable characteristics in time, maybe novelty peaks and decays later, both easily described by item popularity
 - Users frequently change taste – session-based effect



Last.fm “30M” Music listening dataset
crawled by the CrowdRec team

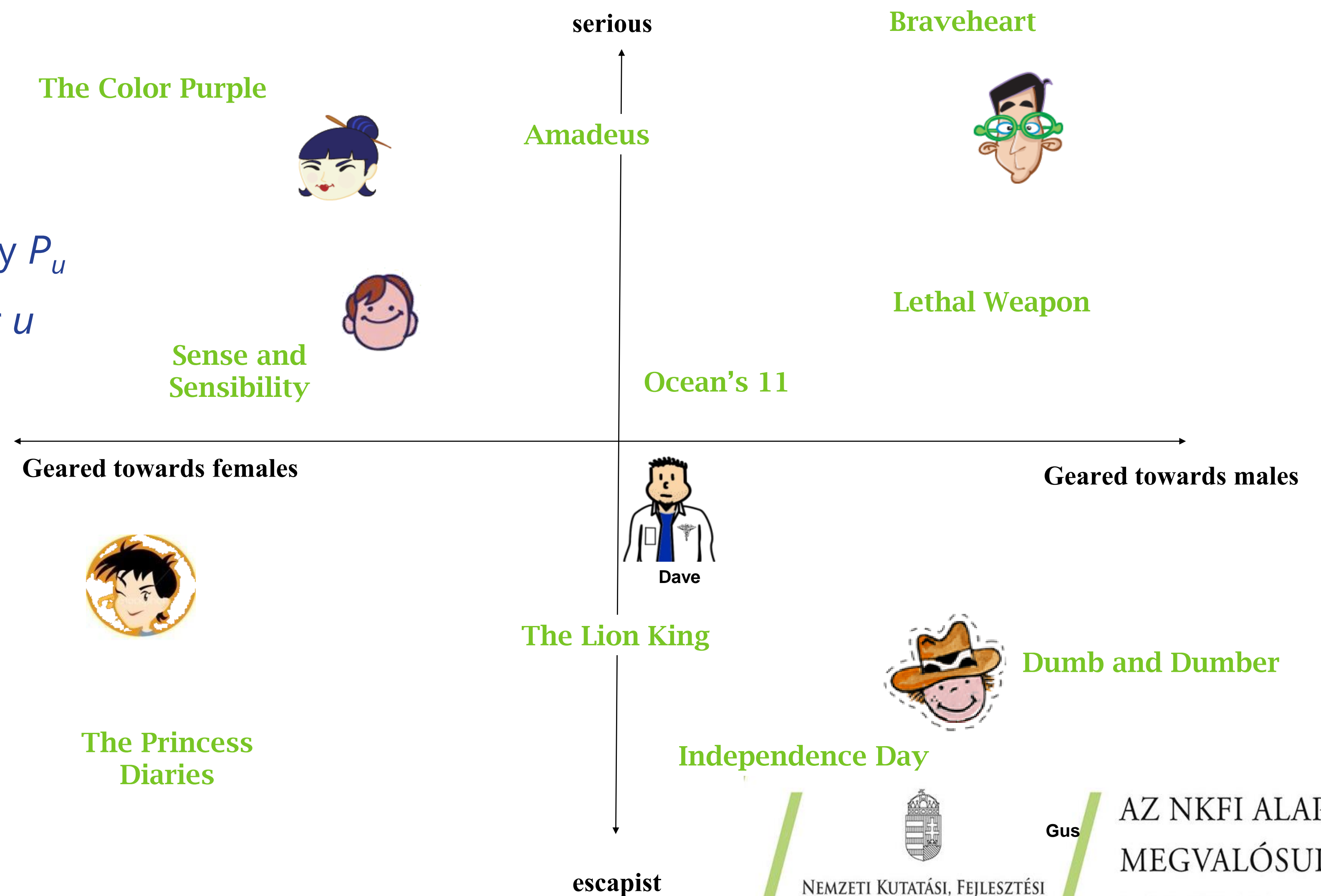
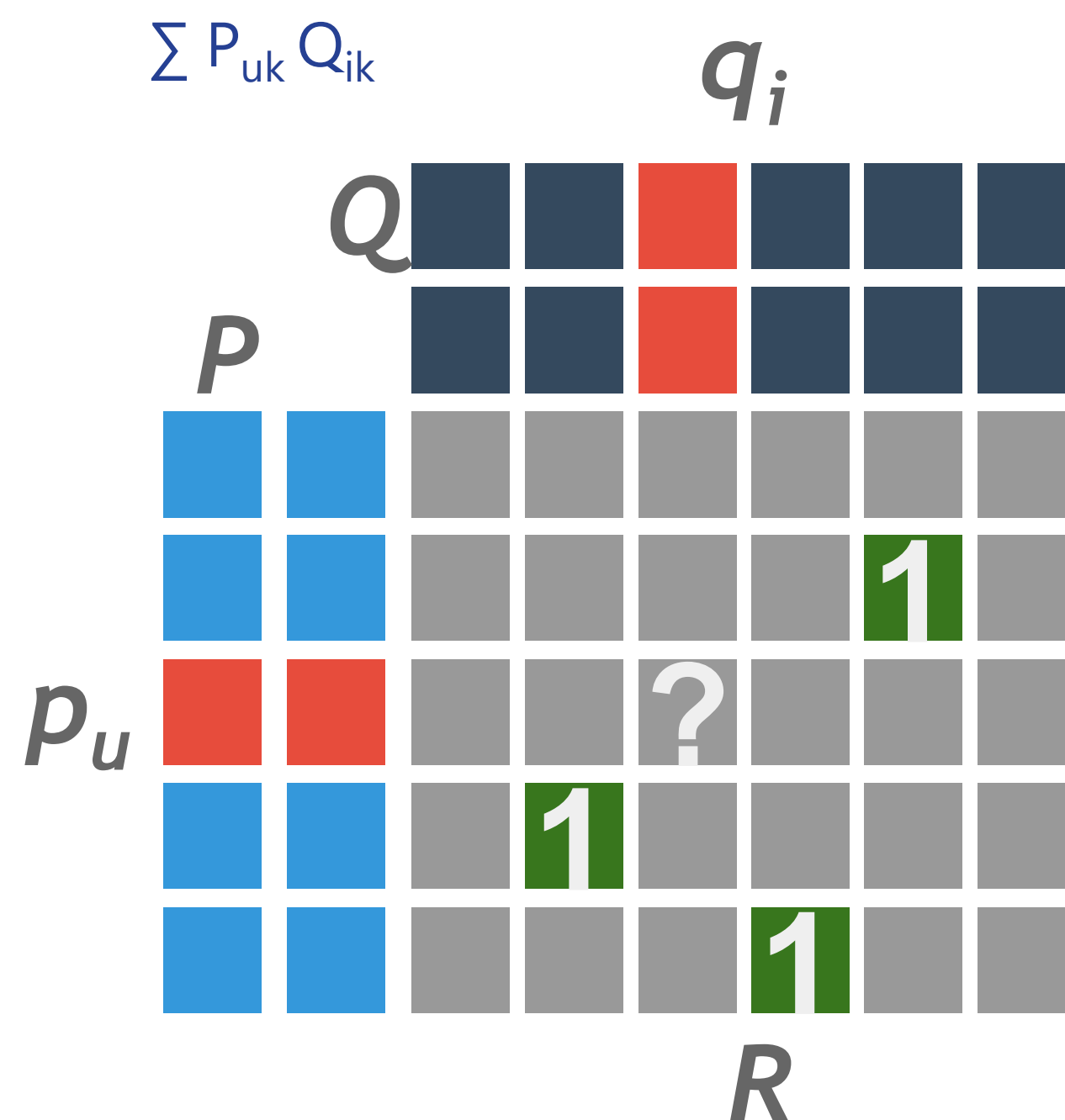
Issue 4: Distributed stream processing architectures

- Easiest and typical way to train models is a single-server (maybe multicore or GPU but still in-memory) using static data
- Distributed is much less convenient
 - Install, optimize performance
 - Training labels are rarely available in huge quantities
- Online learning seems like a small niche application now
- Distributed and streaming
 - SAMOA: standalone library (Hoeffding trees, bagging, boosting, clustering) with connectors to many stream processing engines
 - SparkML: although Spark can process streams in mini-batches, SparkML methods are batch. Several external „parameter server” implementations
 - FlinkML under (also our) development with low community support – core system elements missing



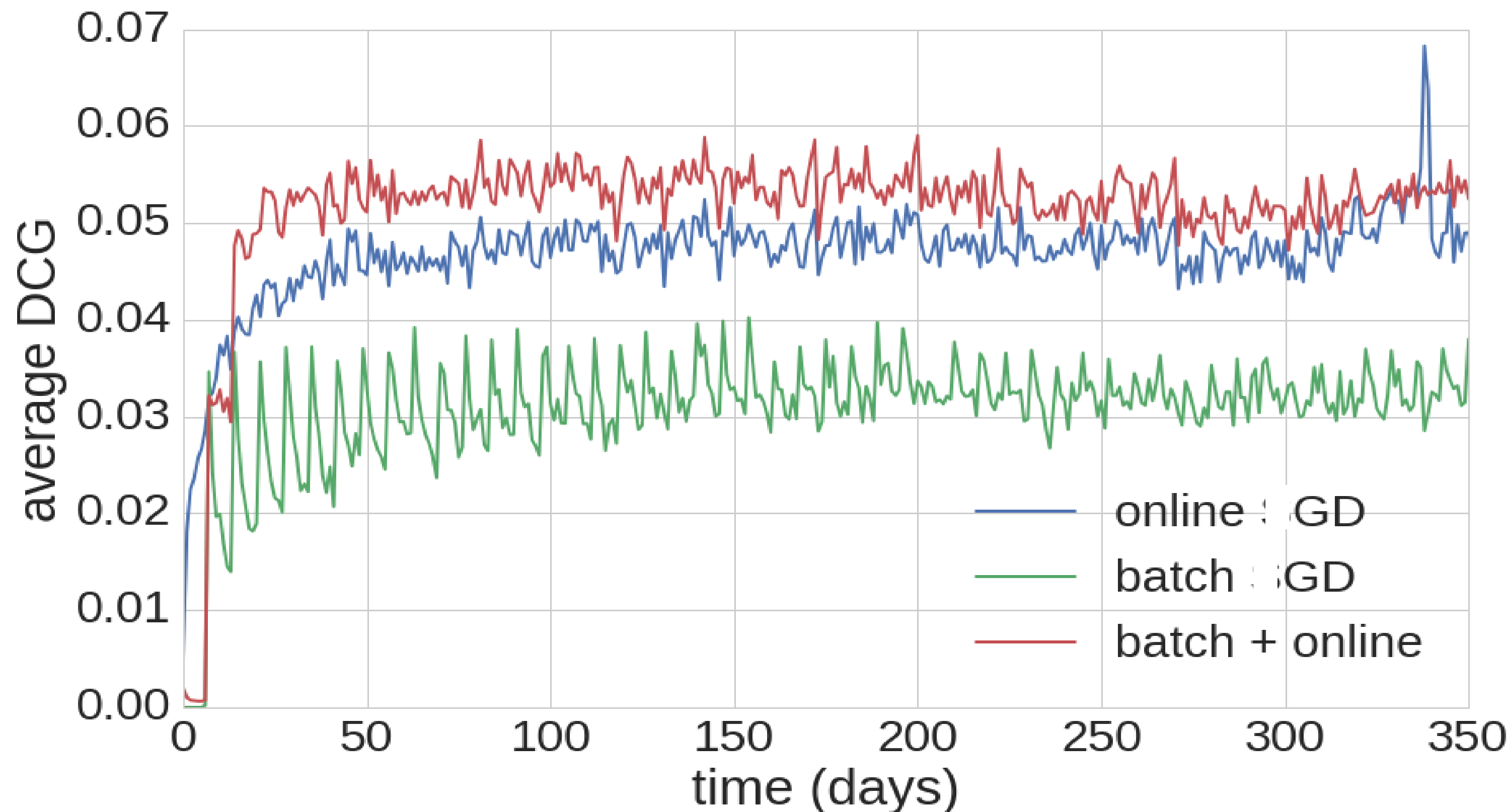
Recommender Systems – illustration by Yehuda Koren

- Items and users described by unobserved factors
- Each item is summarized by a d -dimensional vector Q_i
- Similarly, each user summarized by P_u
- Predicted rating for Item i by User u
 - Inner product of Q_i and P_u



Batch and then data streaming **gradient descent** recommendation

Pálovics, Benczúr: Temporal influence over the Last.fm social network. ASONAM 2013

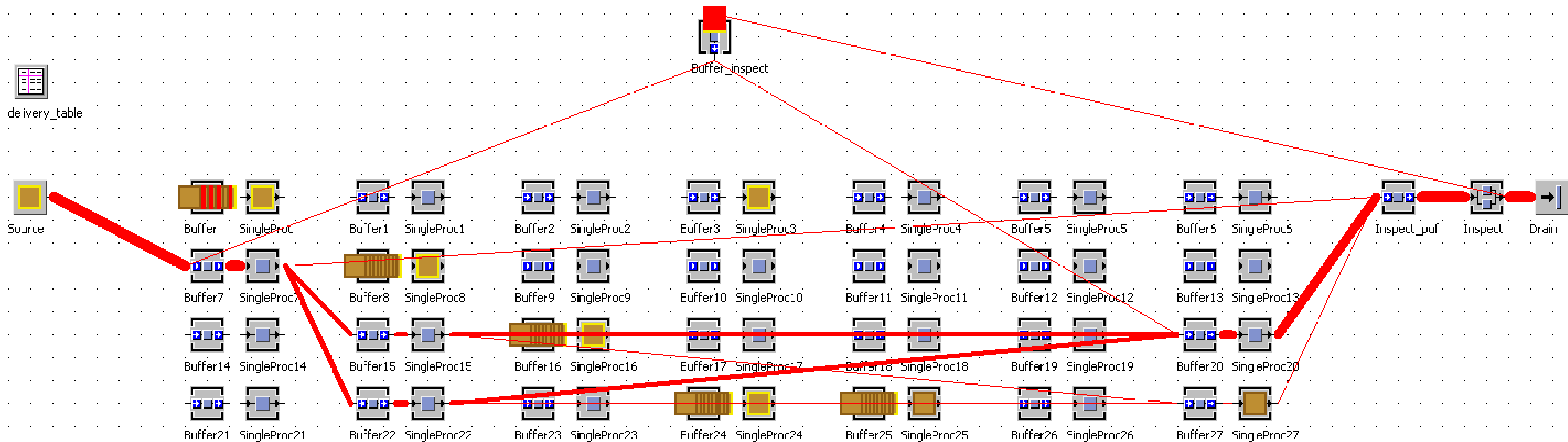


- Surprisingly, reading the data only once and forgetting helps!
- Our first main observation

- Gradient descent is most commonly used optimization [LeCun et al. 1998, etc.]
- Natural online method [Juang et al. 1998]
- Traditional gradient descent is impractical for very large neural networks
- Downpour SGD: scalable online distributed version [Dean et al. 2011]
 - asynchronous updates
 - parameter server



Preliminary application idea: Manufacturing lead time prediction



*Material flow of product B visualized on a Sankey diagram
(generated by simulator)*

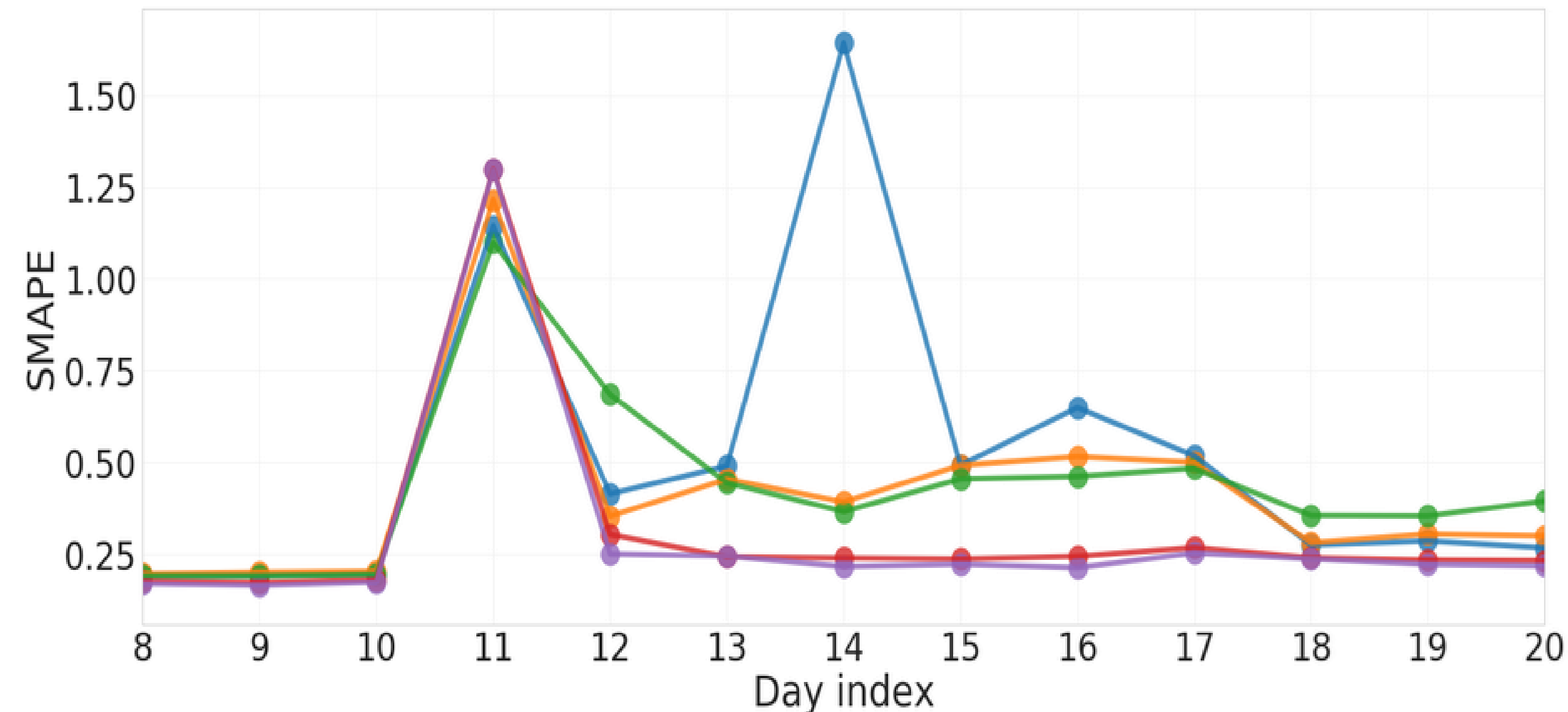
Szaller, Béres, Piller, Gyulai, Pfeiffer, Benczúr

Real-time prediction of manufacturing lead times in
complex production environments

25th Conf of European Operations Management
Association. 2018

Comparison of methods that only use last 7 days

- In general, Gradient Boosted Tree is the best method
- Trees adapt faster than regression



- Linear Regression (adaptive)
- LASSO (adaptive)
- Huber Regression (adaptive)
- Decision Tree (adaptive)
- Gradient Boosted Trees (adaptive)

$$SMAPE = \frac{1}{n} \sum_{i=1}^n \frac{|F_i - A_i|}{(|F_i| + |A_i|) / 2}$$



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More Industrial IoT Prediction tasks

Radio connection loss

Contamination in transfer molding

Magnetron sputtering (glass coating) setpoint determination

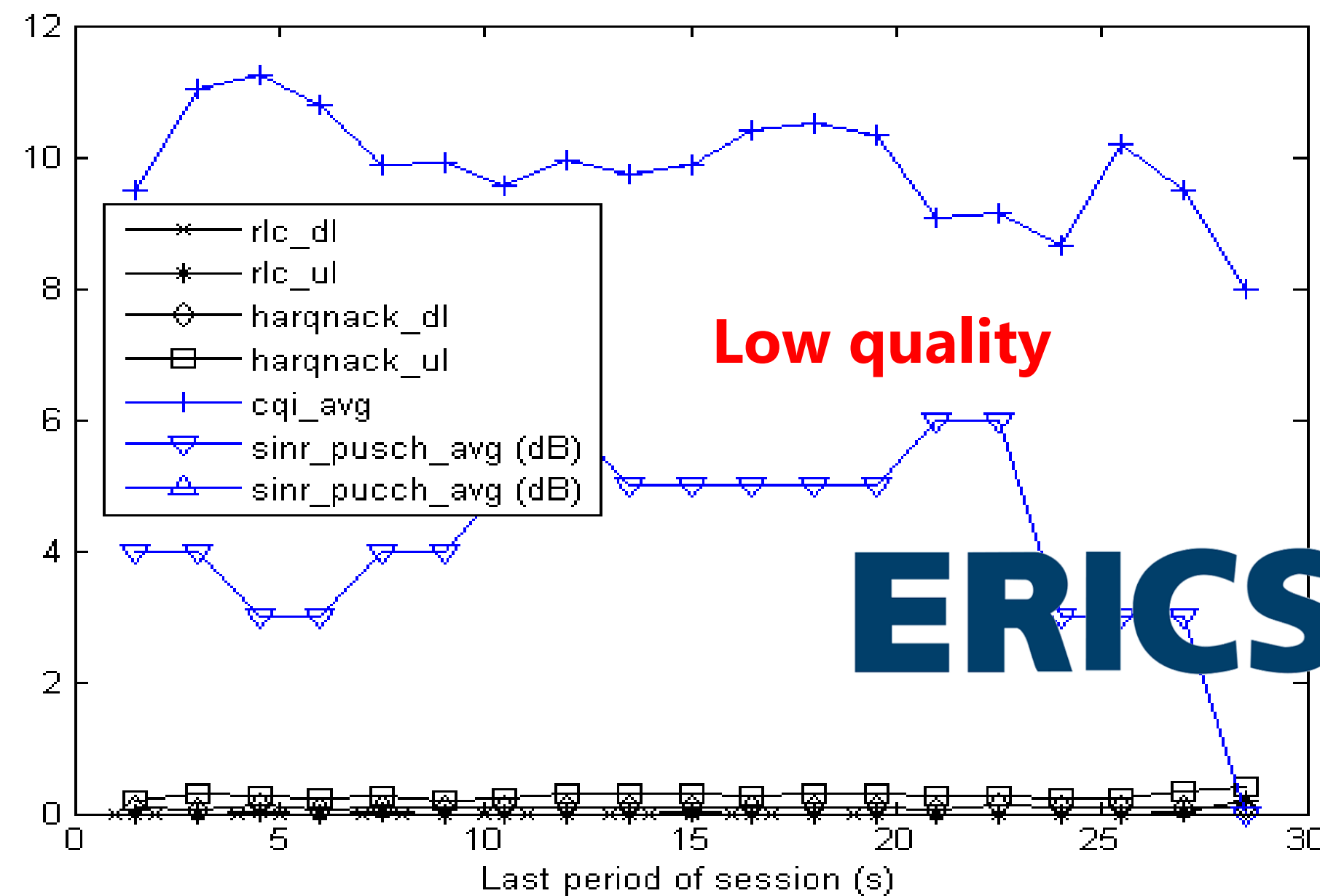


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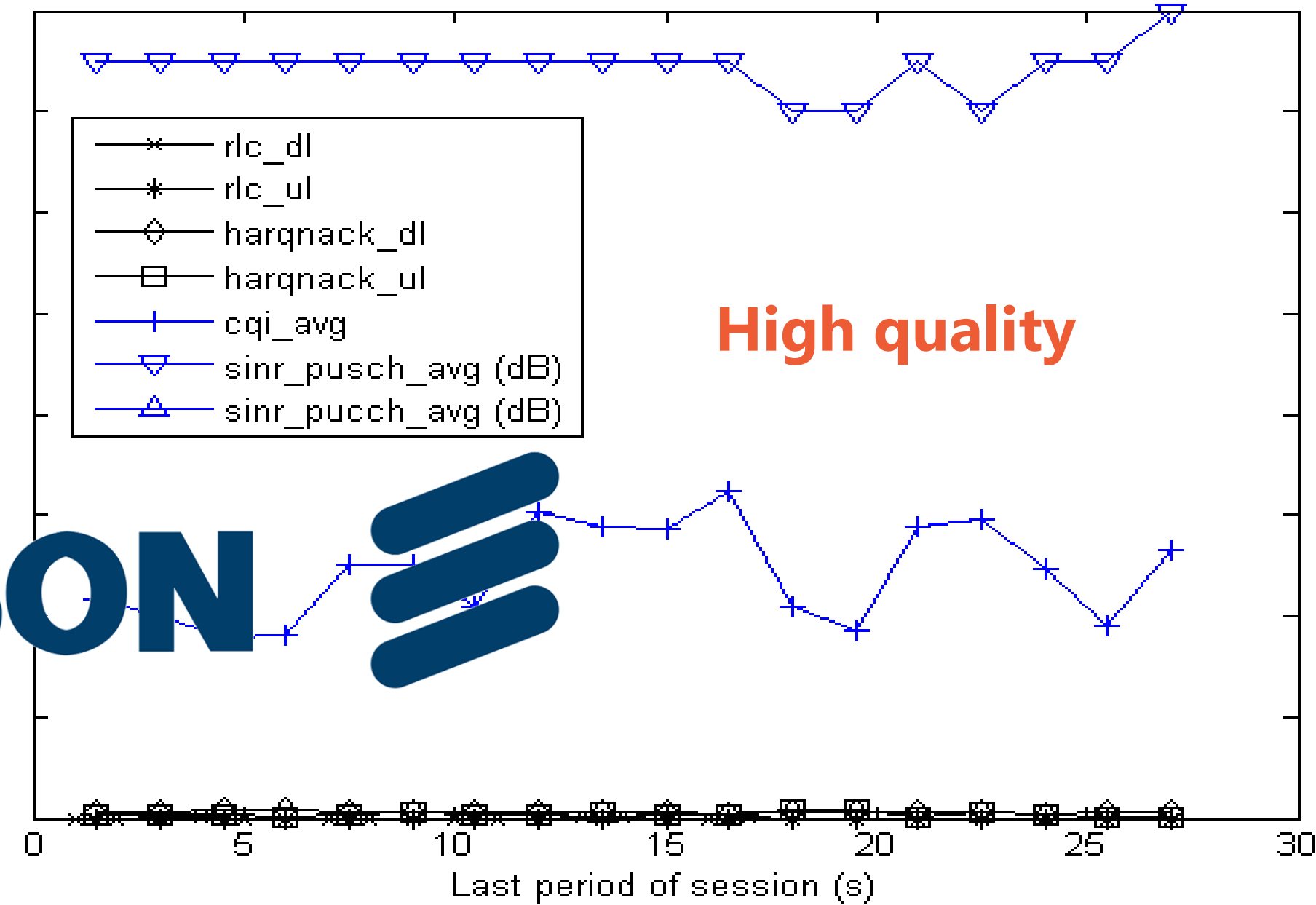
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Radio connectivity - examples of low quality and loss

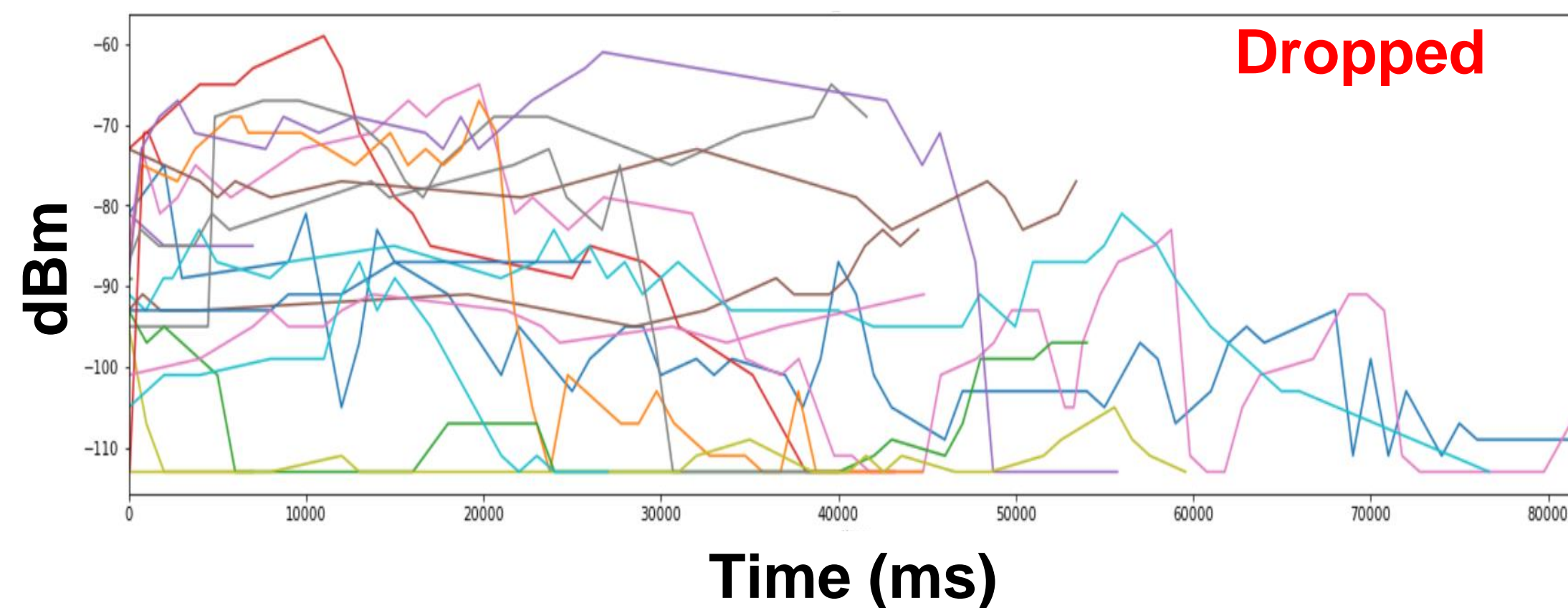


Low quality

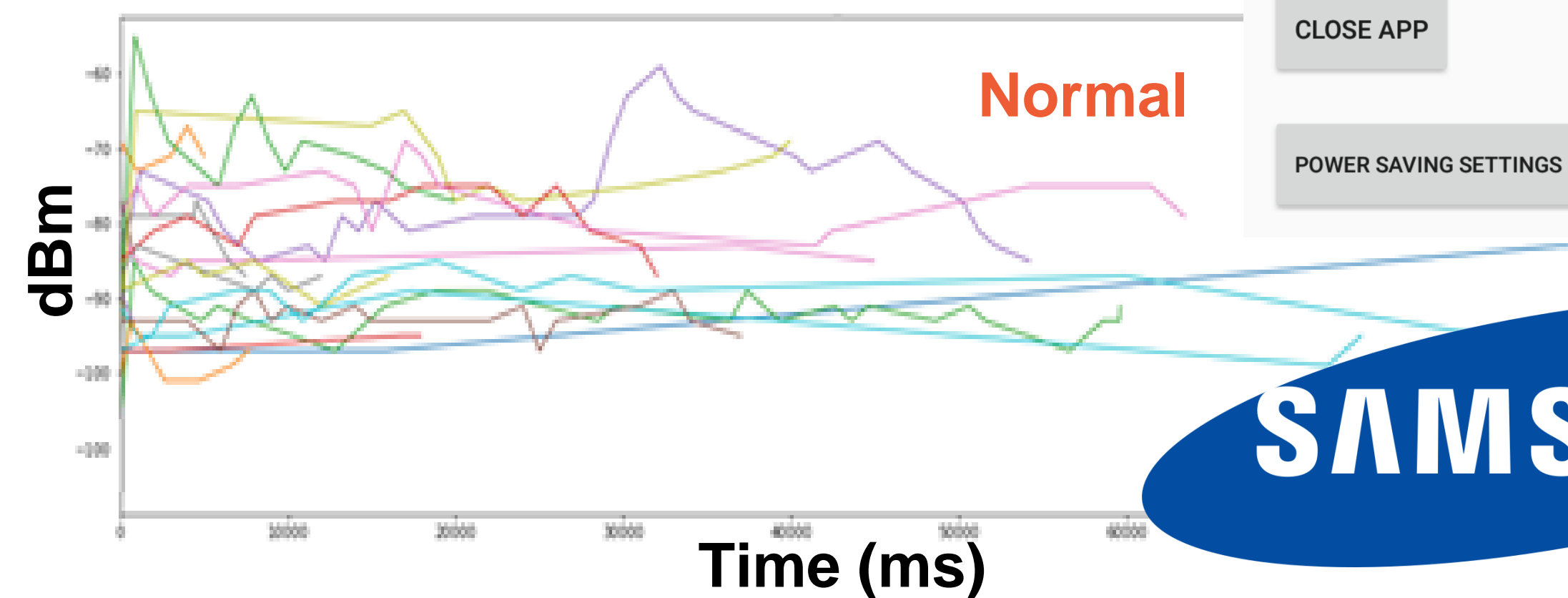
ERICSSON



High quality

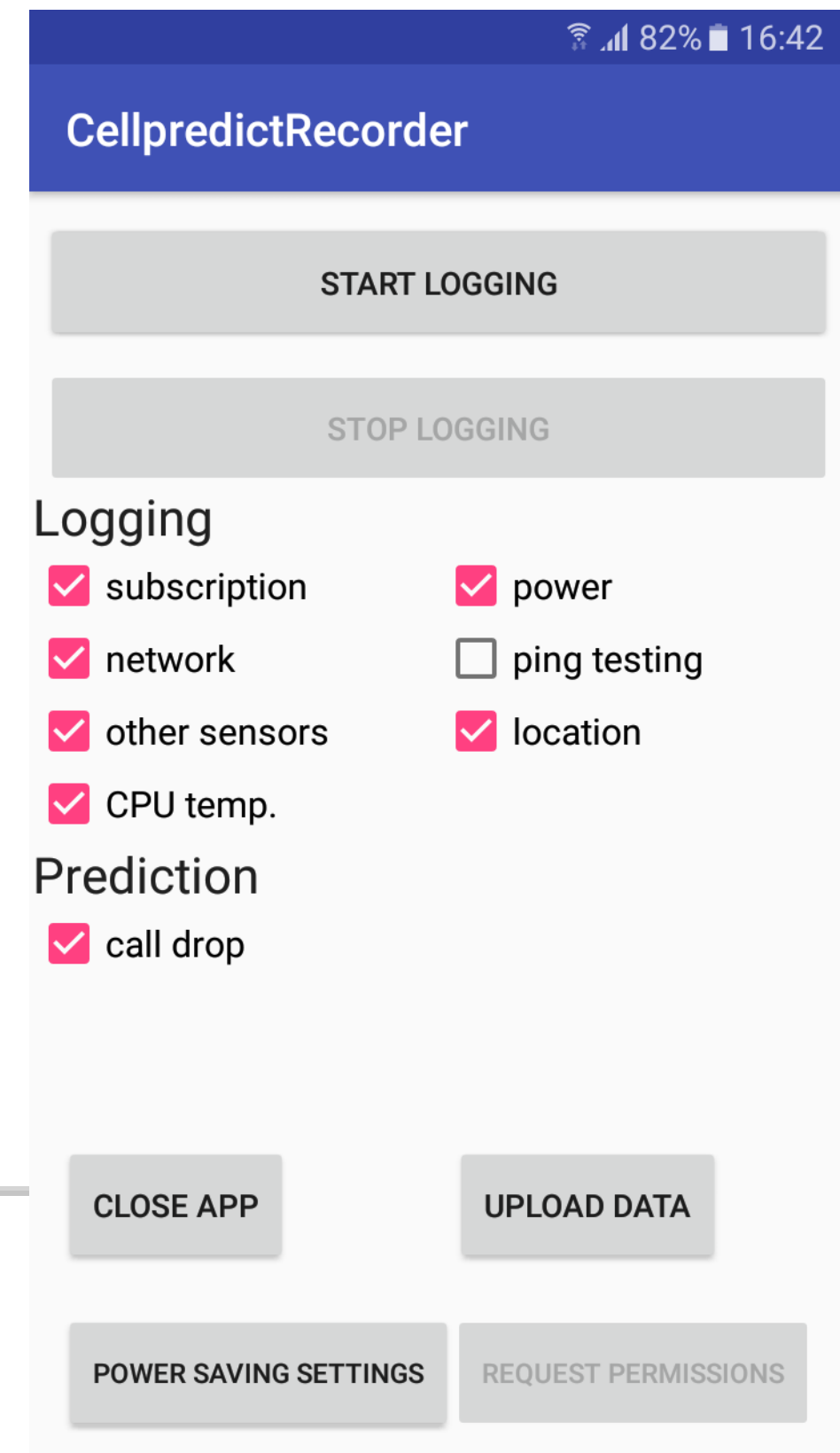


Dropped

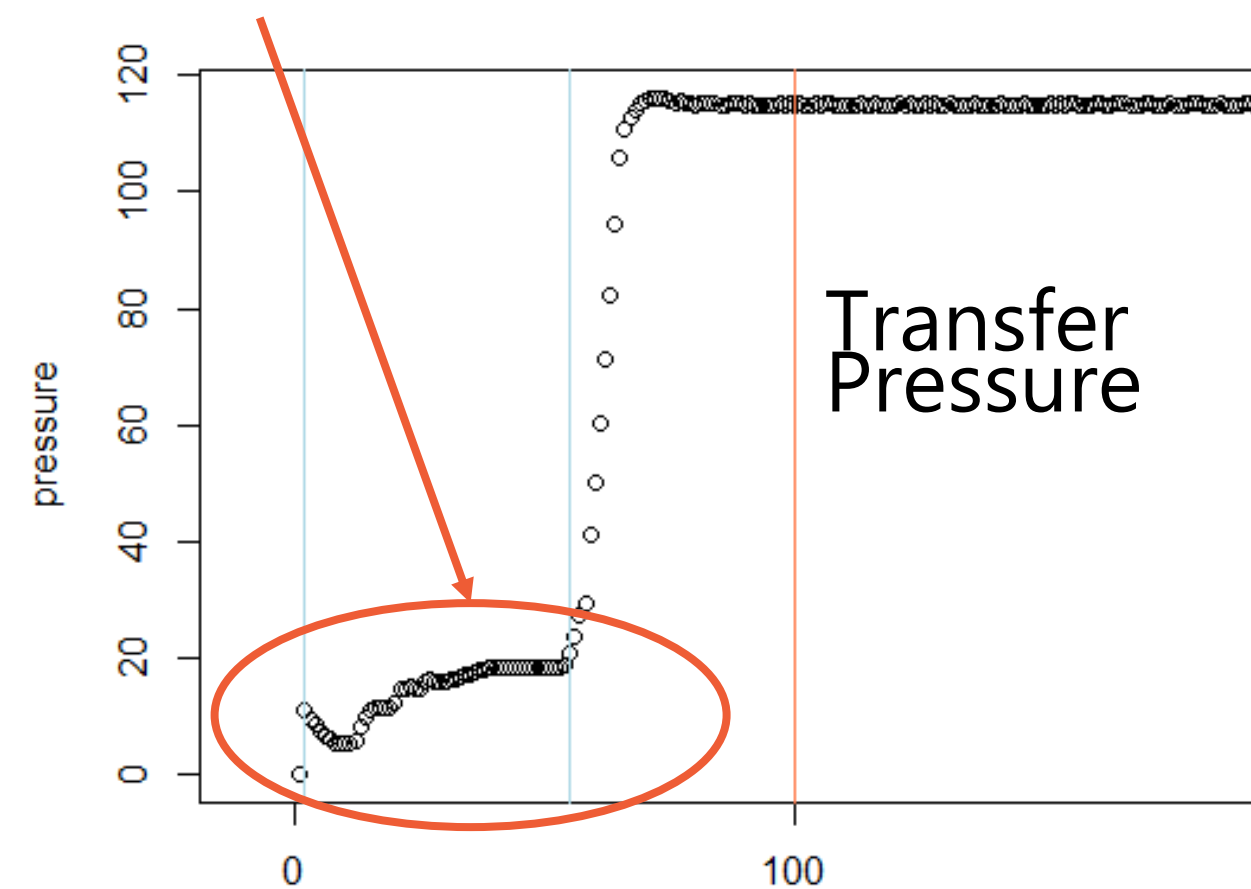


Normal

SAMSUNG



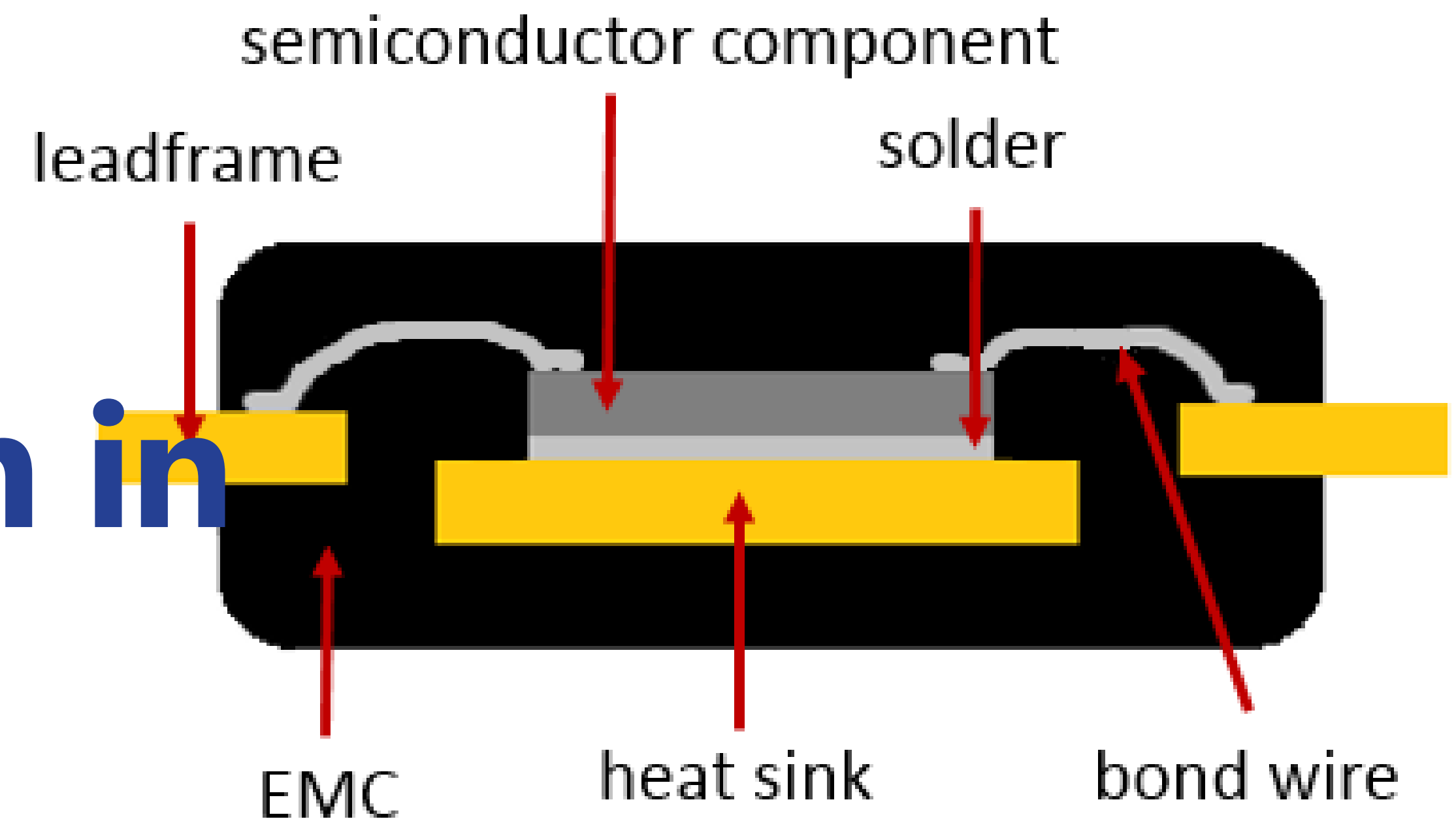
Filling pressure – shape indicates contamination



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Scrap rate prediction in transfer molding



BOSCH

Tomorrow 16:45-17:20 Failure root-cause analysis by data analytics: concept and a case study – *László Milán Molnár*

Mándli, Anna, Róbert Pálovics, Mátyás Susits, and András A. Benczúr. "Time Series Classification for Scrap Rate Prediction in Transfer Molding." 3rd SIGKDD Workshop on Mining and Learning from Time Series Held in conjunction with [KDD'17](#) Aug 14, 2017 - Halifax, Nova Scotia, Canada

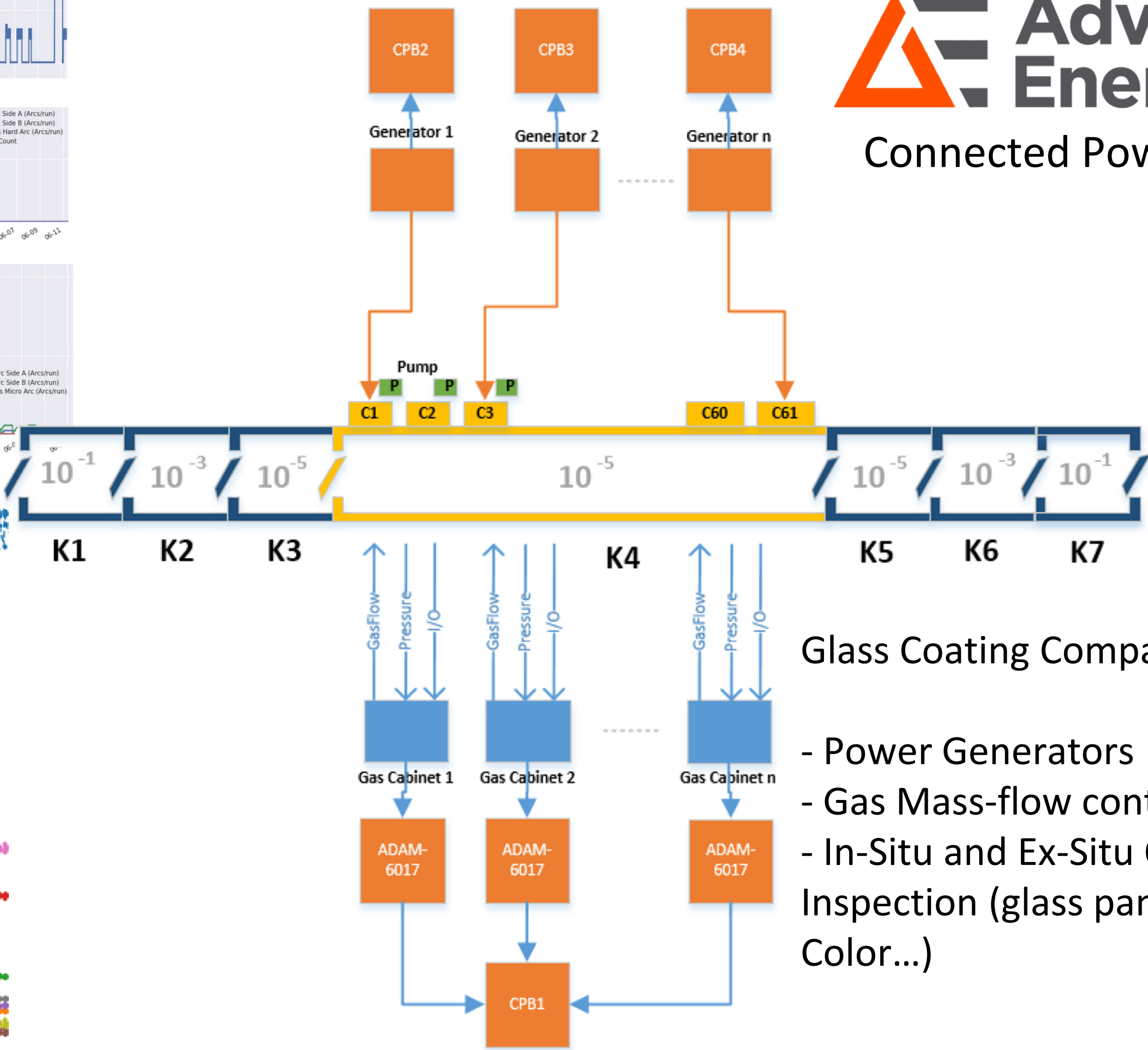
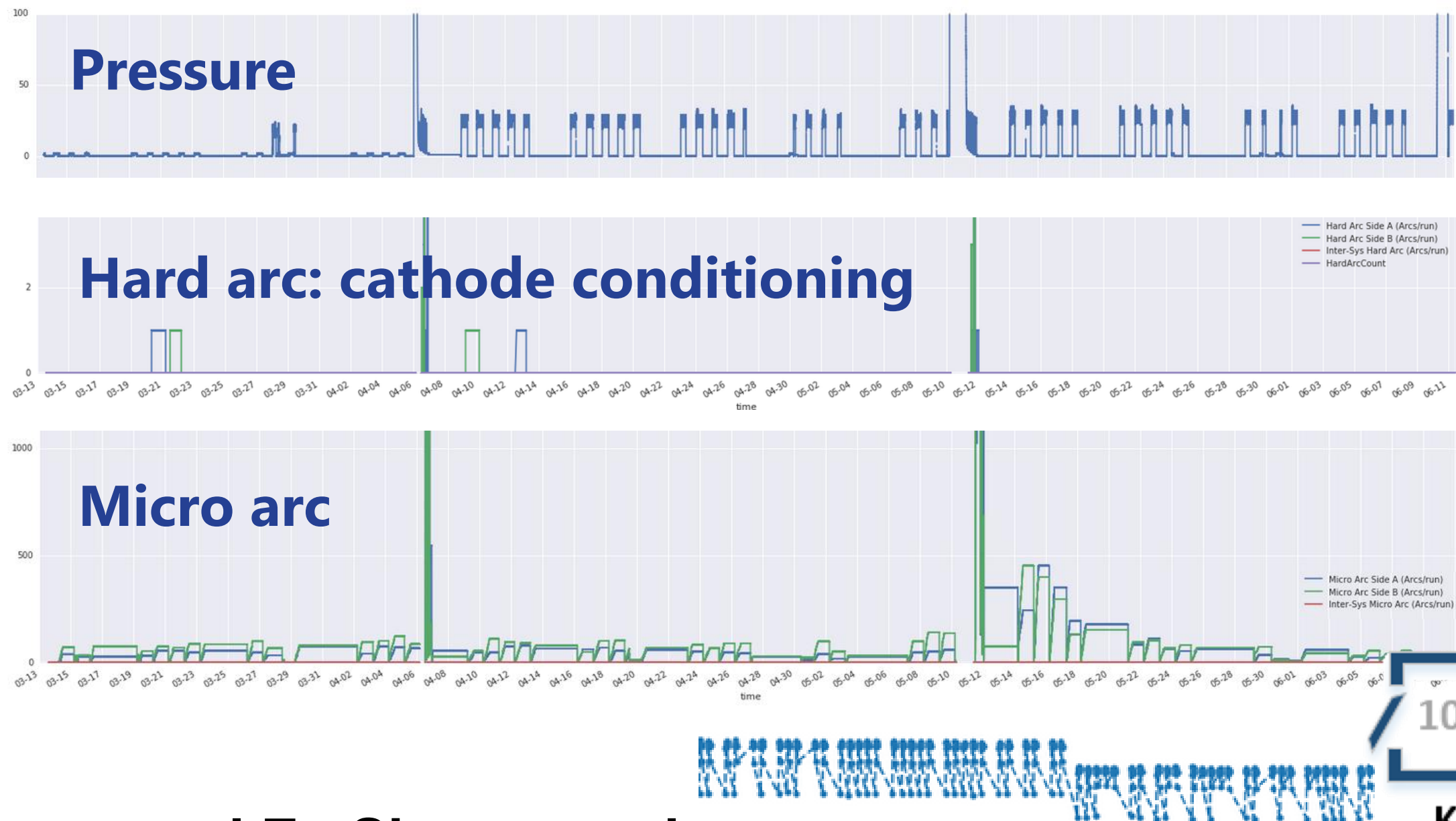


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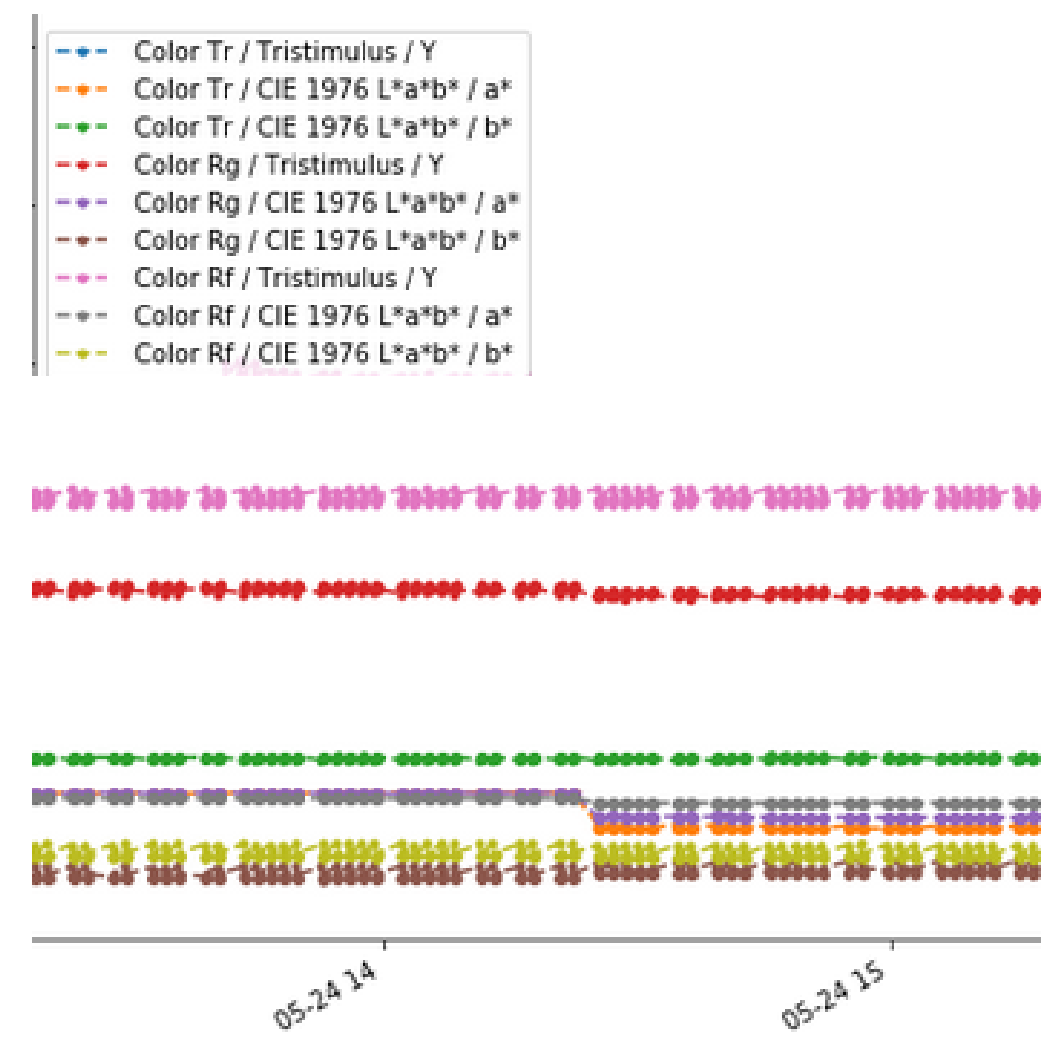
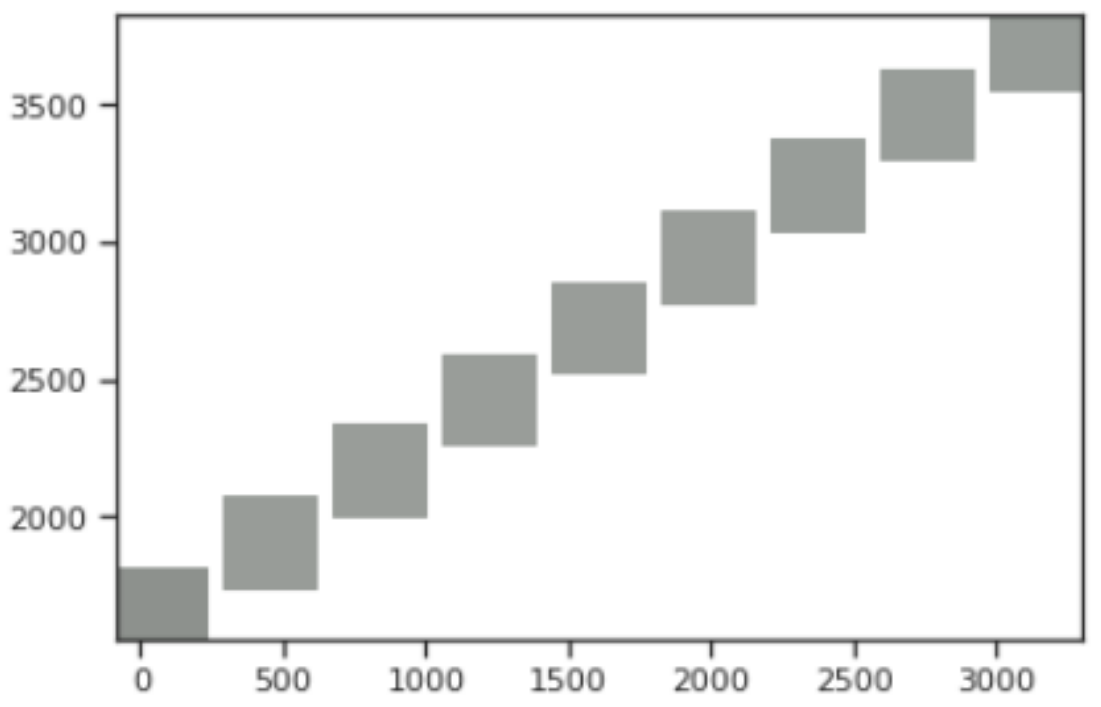
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Magnetron Sputtering (glass coating technology): find the optimal power and N₂, Ar, ... pressure as cathode wears out



Glass panel Ex-Situ true color
(reflection and transmission, both sides)



- Glass Coating Compartments:
- Power Generators
 - Gas Mass-flow controllers
 - In-Situ and Ex-Situ Quality Inspection (glass panel resistance, Color...)

Future of Online Learning?

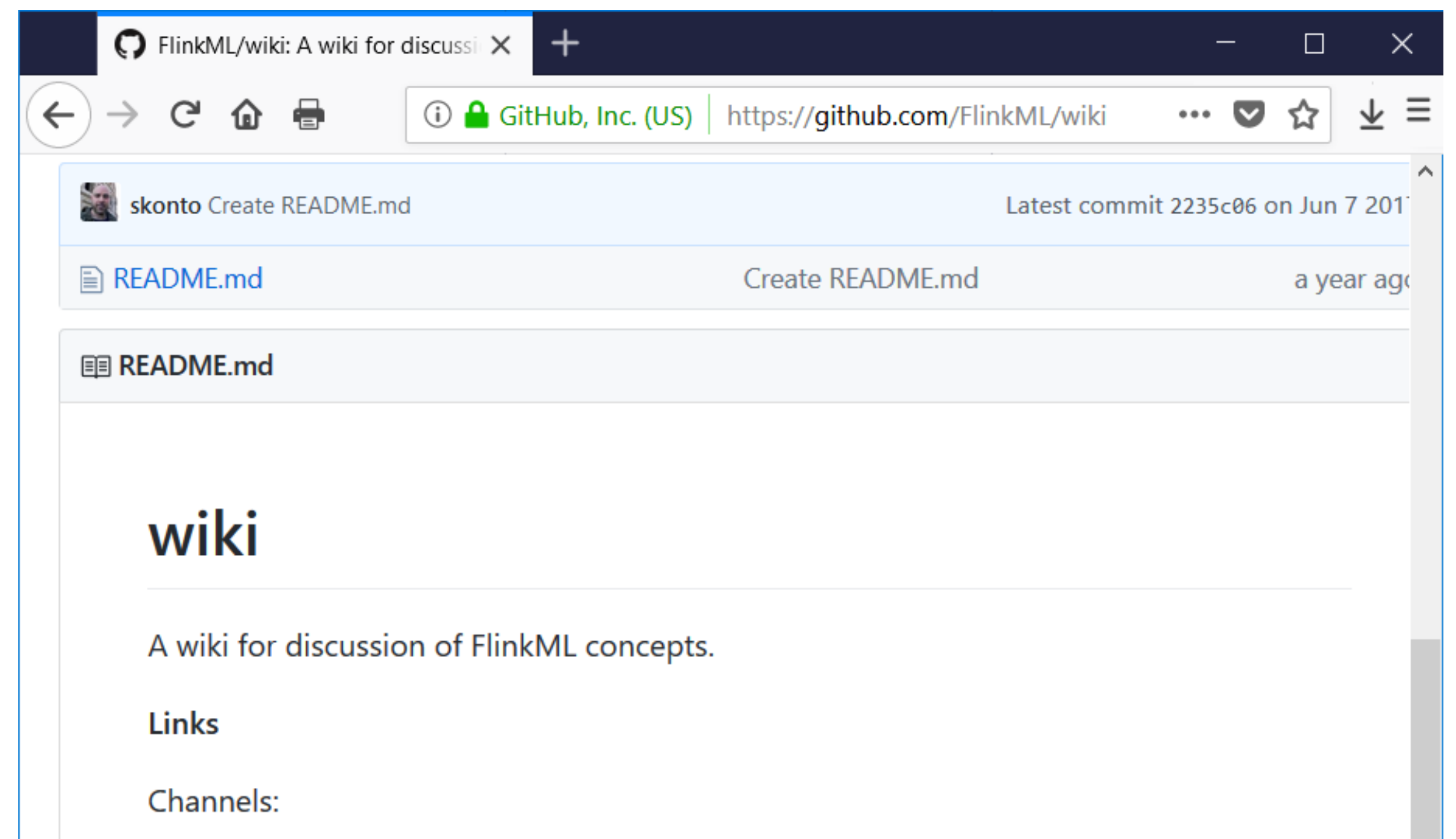
Future of Flink ML?

- Will practitioners have really big training tasks? Or only model serving tasks?
- Will real recommender systems ever need distributed matrix factorization, or will they always work either multicore only, or use session-based methods?
- Will we find more convincing use cases?

[Theodore Vasiloudis](#) Feb 21, 2017; 12:04pm

Re: [DISCUSS] Flink ML roadmap

"The idea of an online learning library for Flink has been broached before, and this semester I have one Master student working on exactly that. From my conversations with people in the industry however, **almost nobody uses online learning in production, at best models are updated every 5 minutes.** So the impact would probably not be very large."



Questions?

András Benczúr,
head, Informatics Lab



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